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Learning XML Erik T. Ray 2003-09-22 This second edition of the bestselling Learning XML provides web developers with a concise but grounded understanding of XML (the Extensible Markup Language) and its potential-- not just a whirlwind tour of XML. The author explains the important and relevant XML technologies and their capabilities clearly and succinctly with plenty of real-life projects and useful examples. He outlines the elements of markup-- demystifying concepts such as attributes, entities, and namespaces--and provides enough depth and examples to get started. Learning XML is a reliable source for anyone who needs to know XML, but doesn't want to waste time wading through hundreds of web sites or 800 pages of bloated text. For writers producing XML documents, this book clarifies files and the process of creating them with the appropriate structure and format. Designers will learn what parts of XML are most helpful to their team and will get started on creating Document Type Definitions. For programmers, the book makes syntax and structures clear. Learning XML also discusses the stylesheets needed for viewing documents in the next generation of browsers, databases, and other devices. Learning XML illustrates the core XML concepts and language syntax, in addition to important related tools such as the CSS and XSL styling languages and the XLink and XPointer specifications for creating rich link structures. It includes information about three schema languages for validation: W3C Schema, Schematron, and RELAX-NG, which are gaining widespread support from people who need to validate documents but aren't satisfied with DTDs. Also new in this edition is a chapter on XSL-FO, a powerful formatting language for XML. If you need to wade through the acronym soup of XML and start to really use this powerful tool, Learning XML, will give you the roadmap you need.

The Android's Dream John Scalzi 2007-04-01 From New York Times bestseller and Hugo Award-winner John Scalzi, a wild-and-woolly caper novel of interstellar diplomacy A human diplomat creates an interstellar incident when he kills an alien diplomat in a most . . . unusual . . . way. To avoid war, Earth's government must find an equally unusual object: a type of sheep ("The Android's Dream"), used in the alien race's coronation ceremony. To find the sheep, the government turns to Harry Creek, ex-cop, war hero and hacker extraordinaire, who, with the help of a childhood friend turned artificial intelligence, scours the earth looking for the rare creature. But there are others with plans for the sheep as well. Mercenaries employed by the military. Adherents of a secret religion based on the writings of a 21st century SF author. And alien races, eager to start a revolution on their home world and a war on Earth. To keep our planet from being enslaved, Harry will have to pull off a grand diplomatic coup, a gambit that

will take him from the halls of power to the lava-strewn battlefields of alien worlds. There's only one chance to get it right, to save the life of the sheep—and to protect the future of humanity. Other Tor Books The Android's Dream Agent to the Stars Your Hate Mail Will Be Graded Fuzzy Nation Redshirts 1. Lock In 2. Head On The Interdependency Sequence 1. The Collapsing Empire 2. The Consuming Fire Old Man's War Series 1. Old Man's War 2. The Ghost Brigades 3. The Last Colony 4. Zoe's Tale 5. The Human Division 6. The End of All Things At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Nyxia Scott Reintgen 2017-09-12 “A high-octane thriller . . . Nyxia grabs you from the first line and never lets go.” —Marie Lu, #1 New York Times bestselling author of Warcross Every life has a price in this sci-fi thriller—the first in a trilogy—that has the nonstop action of The Maze Runner and the high-stakes space setting of Illuminae. What would you be willing to risk for a lifetime of fortune? Emmett Atwater isn't just leaving Detroit; he's leaving Earth. Why the Babel Corporation recruited him is a mystery, but the number of zeroes on their contract has him boarding their lightship and hoping to return to Earth with enough money to take care of his family. Forever. Before long, Emmett discovers that he is one of ten recruits, all of whom have troubled pasts and are a long way from home. Now each recruit must earn the right to travel down to the planet of Eden—a planet that Babel has kept hidden—where they will mine a substance called Nyxia that has quietly become the most valuable material in the universe. But Babel's ship is full of secrets. And Emmett will face the ultimate choice: win the fortune at any cost, or find a way to fight that won't forever compromise what it means to be human. “The 100 meets Illuminae in this high-octane sci-fi thriller.” —Bustle AND DON'T MISS NYXIA UNLEASHED!

Dan Spiegle: A Life In Comic Art John Coates 2013 Dan Spiegle is one of the most respected—and hardest working—comic artists of the last sixty years, with a career spanning the Golden Age of comics through the Modern era. From his beginnings on the Hopalong Cassidy newspaper strip, to his thirty-year tenure on Dell and Gold Key's licensed TV and Movie adaptations (Lost in Space, Korak, Magnus Robot Fighter, Mighty Sampson, Buck Rogers), Dan's work is admired by fans and professionals alike. During the 1980s, he worked at DC Comics on Batman, Unknown Soldier, Tomahawk, Jonah Hex, Teen Titans, and the fan-favorite reboot of Blackhawk (taking the character back to its World War II roots), as well as his popular Crossfire series for Eclipse Comics, Dark Horse's Indiana Jones series, and more. In this book, author John Coates documents Dan's entire life in comics, through interviews filled with insight into the comic industry, colorful anecdotes of meeting celebrities, plus an examination of Dan's artistic process from script to finished drawing, as well as personal reflections by Dan's family on growing up with a father in comics. It includes dozens of images of Dan's work, along with personal photos of family and industry peers, and numerous private commission drawings. If you've read comics between the mid-1950s through the 2000s, you've probably enjoyed a comic with Dan's art—now learn about his life in comic art. Includes a Foreword by longtime collaborator Mark Evanier and an Afterword by Sergio Aragones.

How Creativity Happens in the Brain Arne Dietrich 2015-08-11 How Creativity Happens In The Brain is about the brain mechanisms of creativity, how a grapefruit-sized heap of meat crackling with electricity manages to be so outrageously creative. It has a sharp focus: to stick exclusively to sound, mechanistic explanations and convey what we can, and cannot, say about how brains give rise to creative ideas.

Phineas L. MacGuire . . . Gets Slimed! Frances O'Roark Dowell 2010-06-22 Phineas L. MacGuire—a.k.a. Mac—aims to be the best fourth-grade scientist ever. It's a tall order, but he's confident that he can achieve his goal, especially since Aretha has asked him to help her earn a Girl Scout badge by creating the mold that produces penicillin. How many fourth graders can say they've reproduced penicillin? None, as far as Mac knows. And who knows more about mold than Mac? But soon Mac is busy managing Ben's campaign for class president and dealing with his weird new babysitter. How can he focus on mold?

The Secret of the Seal Deborah Davis 2013-05-29 While hunting, a 10-year-old Eskimo boy befriends a seal pup. "When Kyo learns that his uncle is hunting for a seal to take to the zoo, he must use every bit of resourcefulness he can muster to save his vulnerable playmate. Readers are not hit over the head with the theme of animals being best left in the wild. Kyo's transformation from hunter to conservationist is plausible and touching. A welcome addition for younger readers."—School Library Journal.

Brain-powered Science Thomas O'Brien 2010

My Magic Tree House Journal Mary Pope Osborne 2014-04-15 Fans of Mary Pope Osborne's mega bestselling Magic Tree House series will love to keep their own notebook—just like Jack and Annie! This fun, full-color journal is filled with lists of things Jack and Annie have found in Frog Creek—such as squirrels, ladybugs, dandelions, and spiderwebs; places they've been in the world; and ideas for fun activities, along with plenty of space for kids to write their own lists. Includes a sticker sheet for kids to decorate their lists and highlight their favorites.

Refocus Ron Dawson 2009-09-25 Forewords by David Hebel, Founder & CEO, Digital Juice, Inc. and Steve Weiss, Partner, Zacuto Do you want to stand out in today's competitive wedding, corporate, and event video markets? To be paid what you're worth for the creative work you produce? To find an extra two hours a day to pursue your passion? To get out from under the backlog of unfinished projects? If the answer is "yes," then this book was written for you. Read a few pages and you'll find the authors' unique approach to the business of video production is unlike what you've heard or read before. With good humor, practical advice, and a healthy dose of reality, Ron and Tasra Dawson show you how to get your business on track and transform it into the one of your dreams. The result is increased creativity, financial gain, less stress, and more time and energy to pursue the projects you are truly passionate about. You'll learn to: Reclaim 525 work hours per year with one simple strategy Implement action items you can use today to start getting paid what you're worth Assess and transform your current sales and marketing Design a powerful brand experience to amaze your clients and turn them into company evangelists Supercharge your marketing with social media like Twitter, Facebook, and blogs Break into commercial video production for year-round profits You can also network and stay up-to-date at the companion Web site, bladeronner.com. Click the ReFocus link. "Ron and Tasra will help you move mountains in your business." —Lance Gray, CEO, PixelPops Design, LLC "I know how busy we all can get, but if you read this book and apply the information, it will turn your world around." —David Robin, David Robin Films

Against Intellectual Monopoly Michele Boldrin 2010-01-25 "Intellectual property" - patents and copyrights - have become controversial. We witness teenagers being sued for "pirating" music - and we observe AIDS patients in Africa dying due to lack of ability to pay for drugs that are high priced to satisfy patent holders. Are patents and copyrights essential to thriving creation

and innovation - do we need them so that we all may enjoy fine music and good health? Across time and space the resounding answer is: No. So-called intellectual property is in fact an "intellectual monopoly" that hinders rather than helps the competitive free market regime that has delivered wealth and innovation to our doorsteps. This book has broad coverage of both copyrights and patents and is designed for a general audience, focusing on simple examples. The authors conclude that the only sensible policy to follow is to eliminate the patents and copyright systems as they currently exist.

The Core Leigh A. Bortins 2010-06-08 The Core is an important resource that helps parents create ways to incorporate study into daily routines involving the entire family. --Book Jacket.

The Basics of Chemistry Richard Myers 2003 This book covers the basic concepts found in introductory high-school and college chemistry courses.

Punished! David Lubar 2011-08-01 Logan and his friend Benedict run into the wrong guy at the library - literally. When Logan slams into the reference guy in the basement and gives him a little lip, Logan gets punished, really and truly punished. He has three days to complete three tasks before Professor Wordsworth will lift the magical punishment that keeps getting Logan in even more trouble.

The Sourcebook for Teaching Science, Grades 6-12 Norman Herr 2008-08-11 A resource for middle and high school teachers offers activities, lesson plans, experiments, demonstrations, and games for teaching physics, chemistry, biology, and the earth and space sciences.

Classical Me, Classical Thee: Squander Not Thine Education Rebekah Merkle 2017-08-22 "Everyone is so busy giving the classical education to the students that I'm not sure people have taken the time to actually tell them why it matters..." Rebekah Merkle knows which high school classes you like and which you roll your eyes at, which books you enjoy and which you kinda skim. That's because she went through this whole thing called classical education, too: She was a guinea pig in one of the very first classical Christian schools in the country. Written for students by a (former) student, Classical Me, Classical Thee is lighthearted and--most importantly for you busy high-schoolers--very short. It has a simple goal: to explain why you students are doing what you do in class. (SPOILER: Grades aren't the point--you won't use your knowledge of the Iliad Book 5 every year until you die.) What you do in class is a drill -- and nobody drills for the sake of the drill. You do drills so that you can win the game. The real tragedy, though, would be if you didn't know you were doing drills... or didn't know there was a game at all. Grades aren't the point. So drill to win.

Descriptive Writing Tara McCarthy 1998 Mini-lessons, strategies, and activities help students improve their descriptive writing skills.

Charlotte Walsh Likes To Win Jo Piazza 2018-07-24 Cosmopolitan: "Most Anticipated Books for 2018" Elle: "Best Books to Read This Summer" Goop: "15 Books We're Reading This Summer" People: "Best Summer Books" PopSugar: "25 Best New Books to Put in Your Beach Bag This Summer" Refinery29: "Brilliant Books to Bring to the Beach This Summer" Vulture: "18 Books We Can't Wait to Read This Summer" "The essential political novel for the 2018 midterms." —Salon "This political novel is comically accurate." —New York Post From Jo Piazza, the bestselling author of *The Knock Off*, *How to Be Married*, and *Fitness Junkie*, comes an exciting,

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insightful novel about what happens when a woman wants it all—political power, a happy marriage, and happiness—but isn't sure just how much she's willing to sacrifice to get it. Charlotte Walsh is running for Senate in the most important race in the country during a midterm election that will decide the balance of power in Congress. Still reeling from a presidential election that shocked and divided the country and inspired by the chance to make a difference, she's left behind her high-powered job in Silicon Valley and returned, with her husband Max and their three young daughters, to her downtrodden Pennsylvania hometown to run in the Rust Belt state. Once the campaign gets underway, Charlotte is blindsided by just how dirty her opponent is willing to fight, how harshly she is judged by the press and her peers, and how exhausting it becomes to navigate a marriage with an increasingly ambivalent and often resentful husband. When the opposition uncovers a secret that could threaten not just her campaign but everything Charlotte holds dear, she has to decide just how badly she wants to win and at what cost. A searing, suspenseful story of political ambition, marriage, class, sexual politics, and infidelity, *Charlotte Walsh Likes to Win* is an insightful portrait of what it takes for a woman to run for national office in America today. In a dramatic political moment like no other with more women running for office than ever before, Jo Piazza's novel is timely, engrossing, and perfect for readers on both sides of the aisle.

The Language of New Media Lev Manovich 2002-02-22 A stimulating, eclectic account of new media that finds its origins in old media, particularly the cinema. In this book Lev Manovich offers the first systematic and rigorous theory of new media. He places new media within the histories of visual and media cultures of the last few centuries. He discusses new media's reliance on conventions of old media, such as the rectangular frame and mobile camera, and shows how new media works create the illusion of reality, address the viewer, and represent space. He also analyzes categories and forms unique to new media, such as interface and database. Manovich uses concepts from film theory, art history, literary theory, and computer science and also develops new theoretical constructs, such as cultural interface, spatial montage, and cinegratography. The theory and history of cinema play a particularly important role in the book. Among other topics, Manovich discusses parallels between the histories of cinema and of new media, digital cinema, screen and montage in cinema and in new media, and historical ties between avant-garde film and new media.

Horrible Harry and the Green Slime Suzy Kline 1998-03-01 Harry leads a mission to place cobwebs all over school, shows the class how to make green slime, and stages a "deadly skit" that has everyone on the edge of their seats.

The Joy of Teaching Peter Filene 2009-11-13 Gathering concepts and techniques borrowed from outstanding college professors, *The Joy of Teaching* provides helpful guidance for new instructors developing and teaching their first college courses. Award-winning professor Peter Filene proposes that teaching should not be like a baseball game in which the instructor pitches ideas to students to see whether they hit or strike out. Ideally, he says, teaching should resemble a game of Frisbee in which the teacher invites students to catch ideas and pass them on. Rather than prescribe any single model for success, Filene lays out the advantages and disadvantages of various pedagogical strategies, inviting new teachers to make choices based on their own personalities, values, and goals. Filene tackles everything from syllabus writing and lecture planning to class discussions, grading, and teacher-student interactions outside the classroom. The book's down-to-earth, accessible style makes it appropriate for new teachers in all fields. Instructors in the humanities, the social sciences,

and the natural sciences will all welcome its invaluable tips for successful teaching and learning.

Flatland Edwin A. Abbott 2012-02-29 Classic of science (and mathematical) fiction — charmingly illustrated by the author — describes the adventures of A. Square, a resident of Flatland, in Spaceland (three dimensions), Lineland (one dimension), and Pointland (no dimensions).

Disney A to Z Dave Smith 1996 Includes full descriptions of all Donald Duck, Mickey Mouse, Pluto, and Goofy cartoons; the story of Mickey's birth; the Disney Channel Premiere films and Disney television shows; the Disney parks; Disney Academy Awards and Emmy Awards; the Mouseketeers throughout the years; and details of Disney company personnel and primary actors.

Journeys 2017 2017-05-16

After Ellen Datlow 2012-10-09 Some of the biggest names in YA and adult literature explore the lives of teen protagonists raised in catastrophe's wake—whether set soon after disaster or decades later. New York Times bestselling authors Gregory Maguire, Garth Nix, Susan Beth Pfeffer, Carrie Ryan, Beth Revis, and Jane Yolen are among the many popular and award-winning storytellers lending their talents to this original and spellbinding anthology.

Halliwell's Film, Video & DVD Guide 2005

DK Readers L2: Journey of a Pioneer Patricia J. Murphy 2008-08-18 Photographs combine with lively illustrations and engaging, age-appropriate stories in DK Readers, a multilevel reading program guaranteed to capture children's interest while developing their reading skills and general knowledge. Journey of a Pioneer follows the adventures of a young girl as her family travels west in covered wagons along the famous Oregon Trail.

Ramona the Pest Beverly Cleary 2009-10-06 Newbery Medal-winning author Beverly Cleary expertly depicts the trials and triumphs of growing up through a relatable heroine who isn't afraid to be exactly who she is. Ramona Quimby is excited to start kindergarten. No longer does she have to watch her older sister, Beezus, ride the bus to school with all the big kids. She's finally old enough to take the bus too! Then she gets into trouble for pulling her classmate's boingy curls during recess. Even worse, her crush rejects her in front of everyone. Beezus says Ramona needs to quit being a pest, but how can she stop if she never was trying to be one in the first place? The classic Ramona books continue to make young readers laugh in recognition and pleasure. They're perfect for independent and shared reading, at home or in the classroom.

Good Will Hunting Ben Affleck 1997 Will Hunting, a janitor at MIT, has a gift for mathematics which is discovered, and a psychiatrist tries to help him with his gift and the rest of his life.

Halliwell's Film, Video and DVD Guide Leslie Halliwell 2004 More than 23,000 entries provide plot summaries, a star rating, and information on casts, writers, directors, producers, awards, and alternate titles, with quotations from contemporary reviews.

My Pet Slime (My Pet Slime Book 1) Courtney Scheinmel 2019-09-10 Piper Maclane wants a pet so badly, but she's allergic to everything. So she creates her own—out of slime! From Epic! Originals, My Pet Slime is a sweet, slimy series about a girl who makes the most of a challenging situation and is rewarded with a bit of magic! Piper wishes she could have a pet to care for and snuggle with and take to school for Show and Tell. All of the other kids have one. But she's allergic to every animal imaginable! So instead, she makes her own pet out of slime, with big eyes, a little mouth, and two arms just long enough for hugs. It would be the perfect pet for Piper, if it were real. When a strange turn of events brings her slime to life, Piper learns how fun, challenging, and messy it can be to care for a pet—especially one made out of slime! At the back of the book, learn about real-life slime and follow the recipe to create a "pet" of your own!

Halliwell's Film & Video Guide 2004 Leslie Halliwell 2003 This guide to the film industry from the 1900s to the present day has now been updated with John Walker's critiques of the films that have been turning heads in 2002/3. It delivers all the cast and crew credits, fun trivia and behind-the-scenes information you need on thousands of movies (over 23,000) including hundreds of new ones. This perennial guide also includes plot synopses and critical evaluations, as well as video cassette, laser disc and DVD availability. Reader friendly icons denote films suitable for family viewing, Academy Award Winners and nominees, soundtrack availability and video format compatibility. The guide also contains lists of four-star and three-star films by title and year.

Pop's Bridge Eve Bunting 2006-05-01 The Golden Gate Bridge. The impossible bridge, some call it. They say it can't be built. But Robert's father is building it. He's a skywalker--a brave, high-climbing ironworker. Robert is convinced his pop has the most important job on the crew. . . until a frightening event makes him see that it takes an entire team to accomplish the impossible. When it was completed in 1937, San Francisco's Golden Gate Bridge was hailed as an international marvel. Eve Bunting's riveting story salutes the ingenuity and courage of every person who helped raise this majestic American icon. Includes an author's note about the construction of the Golden Gate Bridge.

Comprehension and Critical Thinking Grade 4 Greathouse, Lisa 2017-03-01 Build Grade 4 students' comprehension and critical-thinking skills and prepare them for standardized tests with high-interest nonfiction articles from TIME For Kids®. This easy-to-implement resource includes accompanying document-based questions that focus on key strategies for breaking down informational text to help students build cross-curricular reading skills. A document-based assessment sheet is also provided for each passage so students can investigate the text in even deeper and more meaningful ways. This resource is aligned to state and national standards and supports the development of college and career readiness skills.

Third Grade Angels Jerry Spinelli 2012-09-01 The long-awaited prequel to the bestseller FOURTH GRADE RATS George, aka "Suds," has just entered third grade, and he's heard the rhyme about "first grade babies/second grade cats/third grade angels/fourth grade rats," but what does this mean for his school year? It means that his teacher, Mrs. Simms, will hold a competition every month to see which student deserves to be awarded "the halo" - which student is best-behaved, kindest to others, and, in short, perfect. Suds is determined to be the first to earn the halo, but he's finding the challenge of always being good to be more stressful than he had anticipated. Does he have to be good even outside of school? (Does he have to be

nice to his annoying little sister?) And if Mrs. Simms doesn't actually see him doing a good deed, does it even count? A warm, funny return to elementary school from master storyteller Spinelli.

The Maze Runner James Dashner 2014 When the doors of the lift crank open, the only thing Thomas remembers is his first name. But he's not alone. He's surrounded by boys who welcome him to the Glade - a walled encampment at the centre of a bizarre and terrible stone maze. Like Thomas, the Gladers don't know why or how they came to be there \- or what's happened to the world outside. All they know is that every morning when the walls slide back, they will risk everything \- even the Grievers, half-machine, half-animal horror that patrol its corridors, to try and find out.

The Curious Incident of the Dog in the Night-Time Mark Haddon 2009-02-24 A bestselling modern classic—both poignant and funny—narrated by a fifteen year old autistic savant obsessed with Sherlock Holmes, this dazzling novel weaves together an old-fashioned mystery, a contemporary coming-of-age story, and a fascinating excursion into a mind incapable of processing emotions. Christopher John Francis Boone knows all the countries of the world and their capitals and every prime number up to 7,057. Although gifted with a superbly logical brain, Christopher is autistic. Everyday interactions and admonishments have little meaning for him. At fifteen, Christopher's carefully constructed world falls apart when he finds his neighbour's dog Wellington impaled on a garden fork, and he is initially blamed for the killing. Christopher decides that he will track down the real killer, and turns to his favourite fictional character, the impeccably logical Sherlock Holmes, for inspiration. But the investigation leads him down some unexpected paths and ultimately brings him face to face with the dissolution of his parents' marriage. As Christopher tries to deal with the crisis within his own family, the narrative draws readers into the workings of Christopher's mind. And herein lies the key to the brilliance of Mark Haddon's choice of narrator: The most wrenching of emotional moments are chronicled by a boy who cannot fathom emotions. The effect is dazzling, making for one of the freshest debut in years: a comedy, a tearjerker, a mystery story, a novel of exceptional literary merit that is great fun to read.

Coming Distractions Frank Baker 2007 "Describes what media is, how movies are part of media, and encourages readers to question the medium's influential messages"--Provided by publisher.

Forthcoming Books Rose Arny 1997

Save the Cat Blake Snyder 2013-07-01 This ultimate insider's guide reveals the secrets that none dare admit, told by a show biz veteran who's proven that you can sell your script if you can save the cat!