

Gopro Mit Spass Und System Zum Spektakularen Gopr

RECOGNIZING THE ARTIFICE WAYS TO GET THIS EBOOK **GOPRO MIT SPASS UND SYSTEM ZUM SPEKTAKULAREN GOPR** IS ADDITIONALLY USEFUL. YOU HAVE REMAINED IN RIGHT SITE TO START GETTING THIS INFO. ACQUIRE THE GOPRO MIT SPASS UND SYSTEM ZUM SPEKTAKULAREN GOPR MEMBER THAT WE HAVE THE FUNDS FOR HERE AND CHECK OUT THE LINK.

YOU COULD BUY GUIDE GOPRO MIT SPASS UND SYSTEM ZUM SPEKTAKULAREN GOPR OR GET IT AS SOON AS FEASIBLE. YOU COULD QUICKLY DOWNLOAD THIS GOPRO MIT SPASS UND SYSTEM ZUM SPEKTAKULAREN GOPR AFTER GETTING DEAL. SO, IN THE SAME WAY AS YOU REQUIRE THE EBOOK SWIFTLY, YOU CAN STRAIGHT GET IT. ITS FITTINGLY TOTALLY EASY AND APPROPRIATELY FATS, ISNT IT? YOU HAVE TO FAVOR TO IN THIS IMPRESSION

STAR TREK: THE MOTION PICTURE: THE ART AND VISUAL EFFECTS JEFF BOND 2020-09-01 THE OFFICIAL GUIDE TO THE FILM ARTISTRY OF STAR TREK: THE MOTION PICTURE. FORTY YEARS AGO, STAR TREK: THE MOTION PICTURE BROUGHT KIRK, SPOCK, AND THE ENTERPRISE CREW TO THE BIG SCREEN AND CHANGED THE COURSE OF THE STAR TREK FRANCHISE. NOW, CELEBRATE THIS LANDMARK ANNIVERSARY BY DISCOVERING THE VISUAL ARTISTRY THAT MADE THIS AN ENDURING SCIENCE FICTION CLASSIC. FOR THE FIRST TIME EVER, EXPLORE ARCHIVAL MATERIAL CREATED BY LEGENDARY STAR TREK COLLABORATORS, INCLUDING ROBERT ABEL, SYD MEAD, RALPH MCQUARRIE, ANDREW PROBERT, AND KEN ADAMS.

GoPro! JULIAN BREUER 2017-05-16 EIN PAAR ZUTATEN UND EINE PFANNE REICHEN NOCH LANGE NICHT AUS, UM EIN KÜCHLICHES ESSEN ZU ZAUBERN. GENAUSO WENIG REICHEN EINE KAMERA UND EIN VIDEOBEARBEITUNGSPROGRAMM, UM SPEKTAKULÄRE VIDEOS ZU ERSTELLEN. VIELMEHR MUSST DU WISSEN, WIE DU DAMIT UMGEHST. BEIM KOCHEN HELFEN DIR REZEPTE. BEIM FILMEN MIT DER GoPro HILFT DIR DIESES BUCH. DU LERNST, WIE DU SPEKTAKULÄRE GoPro-VIDEOS MIT SYSTEM ERSTELLST, EINEN HAUFEN ZEIT SPARST UND DABEI RICHTIG SPAß HAST – AUCH WENN DU BISHER NOCH NICHT SO GANZ ZUFRIEDEN MIT DEINEN ERGEBNISSEN WARST UND KAUM ERFAHRUNG MIT DEM FILMEN ODER DER VIDEOBEARBEITUNG HAST. DAS BUCH BEGLEITET DICH BEI JEDEM SCHRITT AUF DEM WEG ZU DEINEM WUNSCH-VIDEO. DIE KAPITEL SIND SO AUFGEBAUT, DASS DU VON A BIS Z DURCH DEN GESAMTEN PROZESS DER GoPro-VIDEOERSTELLUNG GEHT WIRST: • DIE PLANUNG UND VORBEREITUNG • DAS VERSTÄNDNIS DER KAMERA • DAS FILMEN • DIE NACHBEARBEITUNG GLEICHZEITIG ERMÖGLICHT DER AUFBAU EIN SCHNELLES, GEZIELTES NACHSCHLAGEN DER TIPPS, DIE DU IN DEINER SITUATION GERADE BRAUCHST: WELCHE EINSTELLUNG WÄHLE ICH? WIE BEGINNE ICH MEIN VIDEO? WIE VERMEIDE ICH VERWACKELTE AUFNAHMEN? WELCHE BEFESTIGUNG ODER PERSPEKTIVE EIGNET SICH AM BESTEN? WIE HOLE ICH DIE BESTE BILDQUALITÄT HERAUS? WO FINDE ICH GUTE, PASSENDE UND LEGALE MUSIK? WAS MUSS ICH ÜBERHAUPT BEI DER VIDEOBEARBEITUNG MACHEN? WELCHE EFFEKTE KANN ICH WIE EINBAUEN? ERSPARE DIR ENDLOSES RUMPROBIEREN, ZAHLREICHE FEHLSCHLÄGE UND TONNENWEISE "PAPIERKORBREIFES" FILMMATERIAL MIT DIESEN BEWÄHRTEN TIPPS UND TECHNIKEN.

CHOOSING WHITE-COLLAR CRIME NEAL SHOVER 2005-11-14 FOR MORE THAN THREE DECADES, RATIONAL-CHOICE THEORY HAS REIGNED AS THE DOMINANT APPROACH BOTH FOR INTERPRETING CRIME AND AS UNDERPINNING FOR CRIME-CONTROL PROGRAMS. ALTHOUGH IT HAS BEEN APPLIED TO AN ARRAY OF STREET CRIMES, WHITE-COLLAR CRIME AND THOSE WHO COMMIT IT HAVE THUS FAR RECEIVED LESS ATTENTION. CHOOSING WHITE-COLLAR CRIME IS A SYSTEMATIC APPLICATION OF RATIONAL-CHOICE THEORY TO PROBLEMS OF EXPLAINING AND CONTROLLING WHITE-COLLAR CRIME. IT DISTINGUISHES ORDINARY AND UPPERWORLD WHITE-COLLAR CRIME AND PRESENTS REASONS THEORETICALLY FOR BELIEVING THAT BOTH HAVE INCREASED SUBSTANTIALLY IN RECENT DECADES. REASONS FOR THE INCREASE INCLUDE THE GROWING SUPPLY OF WHITE-COLLAR LURE AND NON-CREDIBLE OVERSIGHT. CHOOSING WHITE-COLLAR CRIME ALSO EXAMINES CRIMINAL DECISION MAKING BY WHITE-COLLAR CRIMINALS AND THEIR CRIMINAL CAREERS. THE BOOK CONCLUDES WITH REASONS FOR BELIEVING THAT PROBLEMS OF WHITE-COLLAR CRIME WILL CONTINUE UNCHECKED IN THE INCREASINGLY GLOBAL ECONOMY AND CALLS FOR STRENGTHENED CITIZEN MOVEMENTS TO REIN IN THE INCREASES.

MAKE: ANALOG SYNTHESIZERS RAY WILSON 2013-05-06 DIVE HANDS-ON INTO THE TOOLS, TECHNIQUES, AND INFORMATION FOR MAKING YOUR OWN ANALOG SYNTHESIZER. IF YOU'RE A MUSICIAN OR A HOBBYIST WITH EXPERIENCE IN BUILDING ELECTRONIC PROJECTS FROM KITS OR SCHEMATICS, THIS DO-IT-YOURSELF GUIDE WILL WALK YOU THROUGH THE PARTS AND SCHEMATICS YOU NEED, AND HOW TO TAILOR THEM FOR YOUR NEEDS. AUTHOR RAY WILSON SHARES HIS DECADES OF EXPERIENCE IN SYNTH-DIY, INCLUDING THE POPULAR MUSIC FROM OUTER SPACE (MFOS) WEBSITE AND ANALOG SYNTH COMMUNITY. AT THE END OF THE BOOK, YOU'LL APPLY EVERYTHING YOU'VE LEARNED BY BUILDING AN ANALOG SYNTHESIZER, USING THE MFOS NOISE TOASTER KIT.

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YOU'LL ALSO LEARN WHAT IT TAKES TO CREATE SYNTH-DIY ELECTRONIC MUSIC STUDIO. GET STARTED IN THE FUN AND ENGAGING HOBBY OF SYNTH-DIY WITHOUT DELAY. WITH THIS BOOK, YOU'LL LEARN: THE DIFFERENCES BETWEEN ANALOG AND DIGITAL SYNTHESIZERS ANALOG SYNTHESIZER BUILDING BLOCKS, INCLUDING VCOs, VCFs, VCAs, AND LFOs HOW TO TOOL UP FOR SYNTH-DIY, INCLUDING ELECTRONIC INSTRUMENTS AND SUGGESTIONS FOR HOME-MADE EQUIPMENT FOUNDATIONAL CIRCUITS FOR AMPLIFICATION, BIASING, AND SIGNAL MIXING HOW TO WORK WITH THE MFOS NOISE TOASTER KIT SETTING UP A SYNTH-DIY ELECTRONIC MUSIC STUDIO ON A BUDGET

JELL-O CAROLYN WYMAN 2001 OFFERS A CLOSE-UP LOOK AT THE HISTORY OF THIS POPULAR FRUIT-FLAVORED DESSERT, DESCRIBING ITS MARKETING AND SALES STRATEGIES, DETAILING SUCH OFFBEAT USES FOR THE PRODUCT AS JELL-O SHOTS AND JELL-O WRESTLING, AND PRESENTING A VARIETY OF COMMON AND UNUSUAL R

MIKE REILLY FINDING My VOICE MIKE REILLY 2019-03-11 MIKE REILLY: FINDING My VOICE ILLUMINATES HOW PROFOUNDLY IRONMAN TOUCHES ITS PARTICIPANTS AND ITS FANS. WRITTEN FROM THE PERSPECTIVE OF A WORLD CHAMPIONSHIP RACE ANNOUNCER AND ONE OF THE MOST PROMINENT PERSONALITIES IN TRIATHLON, IT PROVIDES AN INTIMATE AND REVEALING GLIMPSE INTO A FASCINATING CORNER OF THE WORLD OF ENDURANCE SPORTS.

GoPro! JULIAN BREUER 2017-05-16 EIN PAAR ZUTATEN UND EINE PFANNE REICHEN NOCH LANGE NICHT AUS, UM EIN K[?] STLICHES ESSEN ZU ZAUBERN. GENAUSO WENIG REICHEN EINE KAMERA UND EIN VIDEOBEARBEITUNGSPROGRAMM, UM SPEKTAKUL[?] RE VIDEOS ZU ERSTELLEN. VIELMEHR MUSST DU WISSEN, WIE DU DAMIT UMGEHST. BEIM KOCHEN HELFEN DIR REZEPTE. BEIM FILMEN MIT DER GoPro Hilft dir dieses Buch. Du lernst, wie du spektakul[?] re GoPro-Videos mit System erstellst, einen Haufen Zeit sparst und dabei richtig Spaß[?] hast – auch wenn du bisher noch nicht so ganz zufrieden mit deinen Ergebnissen warst und kaum Erfahrung mit dem Filmen oder der Videobearbeitung hast. Das Buch begleitet dich bei jedem Schritt auf dem Weg zu deinem Wunsch-Video. Die Kapitel sind so aufgebaut, dass du von A bis Z durch den gesamten Prozess der GoPro-Videoerstellung gef[?] hrt wirst: • Die Planung und Vorbereitung • Das Verst[?] ndnis der Kamera • Das Filmen • Die Nachbearbeitung Gleichzeit[?] igt der Aufbau ein schnelles, gezieltes Nachschlagen der Tipps, die du in deiner Situation gerade brauchst: Welche Einstellung w[?] hle ich? Wie beginne ich mein Video? Wie vermeide ich verwackelte Aufnahmen? Welche Befestigung oder Perspektive eignet sich am besten? Wie hole ich die beste Bildqualit[?] t heraus? Wo finde ich gute, passende und legale Musik? Was muss ich [?] berhaupt bei der Videobearbeitung machen? Welche Effekte kann ich wie einbauen? Erspare dir endloses Rumprobieren, zahlreiche Fehlschl[?] ge und tonnenweise "PAPIERKORBREIFES" Filmmaterial mit diesen bew[?] hrten Tipps und Techniken.

ARDUINO: A QUICK-START GUIDE MAIK SCHMIDT 2015-01-20 ARDUINO IS AN OPEN-SOURCE PLATFORM THAT MAKES DIY ELECTRONICS PROJECTS EASIER THAN EVER. GONE ARE THE DAYS WHEN YOU HAD TO LEARN ELECTRONICS THEORY AND ARCAINE PROGRAMMING LANGUAGES BEFORE YOU COULD EVEN GET AN LED TO BLINK. NOW, WITH THIS NEW EDITION OF THE BESTSELLING ARDUINO: A QUICK-START GUIDE, READERS WITH NO ELECTRONICS EXPERIENCE CAN CREATE THEIR FIRST GADGETS QUICKLY. THIS BOOK IS UP-TO-DATE FOR THE NEW ARDUINO ZERO BOARD, WITH STEP-BY-STEP INSTRUCTIONS FOR BUILDING A UNIVERSAL REMOTE, A MOTION-SENSING GAME CONTROLLER, AND MANY OTHER FUN, USEFUL PROJECTS. THIS QUICK-START GUIDE IS PACKED WITH FUN, USEFUL DEVICES TO CREATE, WITH STEP-BY-STEP INSTRUCTIONS AND PHOTOS THROUGHOUT. YOU'LL LEARN HOW TO CONNECT YOUR ARDUINO TO THE INTERNET AND PROGRAM BOTH CLIENT AND SERVER APPLICATIONS. YOU'LL BUILD PROJECTS SUCH AS YOUR OWN MOTION-SENSING GAME CONTROLLER WITH A THREE-AXIS ACCELEROMETER, CREATE A UNIVERSAL REMOTE WITH AN ARDUINO AND A FEW CHEAP PARTS, BUILD YOUR OWN BURGLAR ALARM THAT EMAILS YOU WHENEVER SOMEONE'S MOVING IN YOUR LIVING ROOM, BUILD BINARY DICE, AND LEARN HOW TO SOLDER. IN ONE OF SEVERAL NEW PROJECTS IN THIS EDITION, YOU'LL CREATE YOUR OWN VIDEO GAME CONSOLE THAT YOU CAN CONNECT TO YOUR TV SET. THIS BOOK IS COMPLETELY UPDATED FOR THE NEW ARDUINO ZERO BOARD AND THE LATEST ADVANCES IN SUPPORTING SOFTWARE AND TOOLS FOR THE ARDUINO. SIDEBARS THROUGHOUT THE BOOK POINT YOU TO EXCITING REAL-WORLD PROJECTS USING THE ARDUINO, EXERCISES EXTEND YOUR SKILLS, AND "WHAT IF IT DOESN'T WORK" SECTIONS HELP YOU TROUBLESHOOT COMMON PROBLEMS. WITH THIS BOOK, BEGINNERS CAN QUICKLY JOIN THE WORLDWIDE COMMUNITY OF HOBBYISTS AND PROFESSIONALS WHO USE THE ARDUINO TO PROTOTYPE AND DEVELOP FUN, USEFUL INVENTIONS. WHAT YOU NEED: THIS IS THE FULL LIST OF ALL PARTS YOU'D NEED FOR ALL PROJECTS IN THE BOOK; SOME OF THESE ARE PROVIDED AS PART OF VARIOUS KITS THAT ARE AVAILABLE ON THE WEB, OR YOU CAN PURCHASE INDIVIDUALLY. SOURCES INCLUDE ADAFRUIT.COM, MAKERSHED.COM, RADIOSHACK.COM, SPARKFUN.COM, AND MOUSER.COM. PLEASE NOTE WE DO NOT SUPPORT OR ENDORSE ANY OF THESE VENDORS, BUT WE LIST THEM HERE AS A CONVENIENCE FOR YOU. ARDUINO ZERO (OR UNO OR DUEMILANOVE OR DIECIMILA) BOARD USB CABLE HALF-SIZE BREADBOARD PACK OF LEDs (AT LEAST 3, 10 OR MORE IS A GOOD IDEA) PACK OF 100 OHM, 10K OHM, AND 1K OHM RESISTORS FOUR PUSHBUTTONS BREADBOARD JUMPER WIRE / CONNECTOR WIRE PARALLAX PING))) SENSOR PASSIVE INFRARED SENSOR AN INFRARED LED A 5V SERVO MOTOR ANALOG DEVICES TMP36 TEMPERATURE SENSOR ADXL335 ACCELEROMETER BREAKOUT BOARD 6 PIN 0.1" STANDARD HEADER (MIGHT BE

INCLUDED WITH THE ADXL335) NINTENDO NUNCHUK CONTROLLER ARDUINO ETHERNET SHIELD ARDUINO PROTO SHIELD AND A TINY BREADBOARD (OPTIONAL BUT RECOMMENDED) PIEZO SPEAKER/BUZZER (OPTIONAL) TILT SENSOR (OPTIONAL) A 25-30 WATTS SOLDERING IRON WITH A TIP (PREFERRABLY 1/16") A SOLDERING STAND AND A SPONGE A STANDARD 60/40 SOLDER (ROSIN-CORE) SPOOL FOR ELECTRONICS WORK

ALBERT WATSON ALBERT WATSON 2021-05-13 LET LEGENDARY FASHION AND PORTRAIT PHOTOGRAPHER ALBERT WATSON GUIDE YOU THROUGH HOW HE CAPTURES HIS AMAZING IMAGES. IN A SERIES OF BITE-SIZED LESSONS WATSON UNVEILS THE STORIES BEHIND HIS MOST-FAMOUS SHOTS AND GIVES YOU THE INSPIRATION, TIPS AND IDEAS TO TAKE INTO YOUR OWN PHOTOGRAPHY - FROM HOW TO WORK WITH LIGHTING AND LENSES, TO LEARNING TO EMBRACE YOUR CREATIVITY AND ADVICE ON GETTING YOUR FOOT IN THE INDUSTRY DOOR. ILLUSTRATED THROUGHOUT WITH KEY IMAGES FROM WATSON'S INCREDIBLE 50-YEAR CAREER AT THE FOREFRONT OF PHOTOGRAPHY.

THE LONG AND THE SHORT OF IT LES BINET 2013

ROOTS AND BONDS REGINA ANZENBERGER 2015-03-27

PAINTING WITH LIGHT JOHN ALTON 2013-02-05 "A WONDERFUL INTRODUCTION TO THE WORKINGS OF THE HOLLYWOOD SYSTEM. WE LEARN IN RICH AND YET ACCESSIBLE DETAIL ABOUT SPECIAL EFFECTS, TECHNICAL WIZARDRY AND GADGETRY, LIGHTING, MAKE-UP, THE BREAKDOWN OF CREWS, AND FILMING STRATEGIES. THE BOOK IS LEGENDARY AND ITS REPRINT IS A MAJOR EVENT FOR FILM STUDY."—DANA POLAN, TISCH SCHOOL OF THE ARTS, NEW YORK UNIVERSITY

BLENDER MASTER CLASS BEN SIMONDS 2013-02-15 BLENDER IS A POWERFUL AND FREE 3D GRAPHICS TOOL USED BY ARTISTS AND DESIGNERS WORLDWIDE. BUT EVEN EXPERIENCED DESIGNERS CAN FIND IT CHALLENGING TO TURN AN IDEA INTO A POLISHED PIECE. FOR THOSE WHO HAVE STRUGGLED TO CREATE PROFESSIONAL-QUALITY PROJECTS IN BLENDER, AUTHOR BEN SIMONDS OFFERS THIS PEEK INSIDE HIS STUDIO. YOU'LL LEARN HOW TO CREATE 3D MODELS AS YOU EXPLORE THE CREATIVE PROCESS THAT HE USES TO MODEL THREE EXAMPLE PROJECTS: A MUSCULAR BAT CREATURE, A FUTURISTIC ROBOTIC SPIDER, AND ANCIENT TEMPLE RUINS. ALONG THE WAY, YOU'LL MASTER THE BLENDER INTERFACE AND LEARN HOW TO CREATE AND REFINE YOUR OWN MODELS. YOU'LL ALSO LEARN HOW TO: -WORK WITH REFERENCE AND CONCEPT ART IN BLENDER AND GIMP TO MAKE STARTING PROJECTS EASIER -BLOCK IN MODELS WITH SIMPLE GEOMETRY AND BUILD UP MORE COMPLEX FORMS -USE BLENDER'S POWERFUL SCULPTING BRUSHES TO CREATE DETAILED ORGANIC MODELS -PAINT TEXTURES WITH BLENDER AND GIMP AND MAP THEM ONTO YOUR 3D ARTWORK -LIGHT, RENDER, AND COMPOSITE YOUR MODELS TO CREATE STRIKING IMAGES EACH CHAPTER WALKS YOU THROUGH A PIECE OF THE MODELING PROCESS AND OFFERS DETAILED EXPLANATIONS OF THE TOOLS AND CONCEPTS USED. FILLED WITH FULL-COLOR ARTWORK AND REAL-WORLD TIPS, BLENDER MASTER CLASS GIVES YOU THE FOUNDATION YOU NEED TO CREATE YOUR OWN STUNNING MASTERPIECES. COVERS BLENDER 2.6X

DAVID YARROW DAVID YARROW 2022-02 LEARN HOW RENOWNED WILDLIFE PHOTOGRAPHER AND CONSERVATIONIST DAVID YARROW MANAGES TO GET HIS INCREDIBLE SHOTS. FOR TWO DECADES YARROW HAS BEEN VENTURING FURTHER AND FURTHER AFIELD IN SEARCH OF AMAZING ANIMALS TO PHOTOGRAPH. HERE HE SHARES THE INCREDIBLE KNOWLEDGE AND STORIES HE HAS GATHERED ALONG THE WAY AND DISTILS THEM DOWN INTO THE KEY LESSONS TO TAKE INTO YOUR OWN PHOTOGRAPHY. INCLUDING GUIDES TO COMPOSITION AND PERSPECTIVE, TIPS ON USING REMOTE CAMERAS AND DEALING WITH DANGEROUS ANIMALS, AND THE PHILOSOPHY BEHIND HIS BOUNDARY-PUSHING APPROACH TO IMAGE TAKING.

PROGRAMMING INTERACTIVITY JOSHUA NOBLE 2009-07-21 MAKE COOL STUFF. IF YOU'RE A DESIGNER OR ARTIST WITHOUT A LOT OF PROGRAMMING EXPERIENCE, THIS BOOK WILL TEACH YOU TO WORK WITH 2D AND 3D GRAPHICS, SOUND, PHYSICAL INTERACTION, AND ELECTRONIC CIRCUITRY TO CREATE ALL SORTS OF INTERESTING AND COMPELLING EXPERIENCES -- ONLINE AND OFF. PROGRAMMING INTERACTIVITY EXPLAINS PROGRAMMING AND ELECTRICAL ENGINEERING BASICS, AND INTRODUCES THREE FREELY AVAILABLE TOOLS CREATED SPECIFICALLY FOR ARTISTS AND DESIGNERS: PROCESSING, A JAVA-BASED PROGRAMMING LANGUAGE AND ENVIRONMENT FOR BUILDING PROJECTS ON THE DESKTOP, WEB, OR MOBILE PHONES ARDUINO, A SYSTEM THAT INTEGRATES A MICROCOMPUTER PROTOTYPING BOARD, IDE, AND PROGRAMMING LANGUAGE FOR CREATING YOUR OWN HARDWARE AND CONTROLS OPENFRAMEWORKS, A CODING FRAMEWORK SIMPLIFIED FOR DESIGNERS AND ARTISTS, USING THE POWERFUL C++ PROGRAMMING LANGUAGE BTW, YOU DON'T HAVE TO WAIT UNTIL YOU FINISH THE BOOK TO ACTUALLY MAKE SOMETHING. YOU'LL GET WORKING CODE SAMPLES YOU CAN USE RIGHT AWAY, ALONG WITH THE BACKGROUND AND TECHNICAL INFORMATION YOU NEED TO DESIGN, PROGRAM, BUILD, AND TROUBLESHOOT YOUR OWN PROJECTS. THE CUTTING EDGE DESIGN TECHNIQUES AND DISCUSSIONS WITH LEADING ARTISTS AND DESIGNERS WILL GIVE YOU THE TOOLS AND INSPIRATION TO LET YOUR IMAGINATION TAKE FLIGHT.

CUBA BRIAN ANDREAS 2017-08-01 THIS AWARD-WINNING BOOK BY THE ACCLAIMED TRAVEL PHOTOGRAPHER SHOWCASES THE VIBRANT BEAUTY OF CUBA IN STUNNING IMAGES CAPTURED OVER TWENTY-ONE YEARS. IN MORE THAN FIFTY TRIPS TO CUBA OVER TWENTY-ONE YEARS, TRAVEL PHOTOGRAPHER OF THE YEAR AWARD-WINNER LORNE RESNICK HAS SOUGHT TO CAPTURE THE EXPERIENCE OF BEING IN CUBA: MOMENTS FILLED WITH PASSION, DESIRE, AND LAUGHTER. FEATURING TWO HUNDRED SIXTY-SIX EXTRAORDINARY COLOR AND BLACK-AND-WHITE PHOTOS, THIS EXCEPTIONAL VOLUME PROVIDES A STUNNING PORTRAIT OF THE VITALITY OF CUBAN CULTURE, THE BEAUTY OF THE ISLAND, AND THE ENDURING SPIRIT OF THE CUBAN PEOPLE. WITH A FOREWORD BY CELEBRATED AUTHOR PICO IYER AND AN INTRODUCTION BY NOTED ART CRITIC GERRY BADGER, THIS VOLUME COMBINES POIGNANT STORIES AND GORGEOUS VISUALS. CUBA: THIS MOMENT, EXACTLY SO HAS WON SEVERAL AWARDS INCLUDING A GOLD MEDAL IN THE PHOTOGRAPHY CATEGORY FROM THE INDEPENDENT PUBLISHERS BOOK AWARDS; A SILVER MEDAL FROM THE IBPA BENJAMIN FRANKLIN AWARD FOR ART/PHOTOGRAPHY, 1ST PLACE FOR BOOKS IN THE INTERNATIONAL PHOTOGRAPHY AWARDS. IT WAS ALSO A FOREWORD REVIEWS' 2015 INDIEFAB BOOK OF THE YEAR AWARD WINNER.

SMARTPHONE VIDEO STORYTELLING ROBB MONTGOMERY 2018-06-18 SMARTPHONE VIDEO STORYTELLING HELPS READERS MASTER THE TECHNIQUES FOR MAKING COMPELLING SHORT-FORM VIDEO CONTENT WITH A SMARTPHONE. WITH MOBILE JOURNALISM ON THE RISE, IT'S BECOMING INCREASINGLY IMPORTANT TO UNDERSTAND THE ENTIRE PROCESS AND POTENTIAL FOR CONVEYING STORIES ACROSS MULTIPLE PLATFORMS. THIS RICHLY ILLUSTRATED TEXT PROVIDES STUDENTS WITH THE ESSENTIAL SMARTPHONE VIDEO REPORTING SKILLS: FROM CHOOSING THE RIGHT EDITING APP TO WORKING WITH INTERVIEW SUBJECTS ON CAMERA. THE ETHICS OF NON-FICTION VIDEO STORYTELLING ARE HIGHLIGHTED TO REINFORCE CORE JOURNALISTIC PRINCIPLES. THE CHAPTERS FEATURE MINI-TUTORIALS AND EXERCISES THAT INTRODUCE THE KEY PRINCIPLES OF FILMMAKING. THE STUDENT EXERCISES AND LIBRARY OF ONLINE VIDEO LESSONS INTRODUCE THE BUILDING BLOCKS OF VISUAL STORYTELLING USING REAL-WORLD REPORTING EXAMPLES. A STORY-BASED APPROACH ALLOWS INSTRUCTORS TO USE THE EXPERIENCES OF MAKING EACH PROJECT IN ORDER TO TEACH THE FUNDAMENTALS OF VIDEO STORYTELLING IN A NATURAL WAY. EACH STORY LESSON INTRODUCES THE NECESSARY STAGES, INCLUDING PLANNING, FILMING, AND EDITING . . . AND ALL WITH A SMARTPHONE. ONLINE EXAMPLE VIDEOS CAN BE FOUND AT [HTTP://SMARTFILMBOOK.COM/](http://smartfilmbook.com/)

HEALTH BY PURIFICATION PETER JENTSCHURA 2006

LEARNING LIBGDX GAME DEVELOPMENT - SECOND EDITION SURYAKUMAR BALAKRISHNAN NAIR 2015-01-28 THIS BOOK IS AIMED AT INDIE AND EXISTING GAME DEVELOPERS AS WELL AS THOSE WHO WANT TO GET STARTED WITH GAME DEVELOPMENT USING LIBGDX. BASIC KNOWLEDGE OF JAVA PROGRAMMING AND GAME DEVELOPMENT IS REQUIRED.

GoPro: How to Use the GoPro HERO 9 Black JORDAN HETRICK 2020-10-27

COSMIC VIEW KEES BOEKE 1973

GoPro CAMERAS FOR DUMMIES JOHN CARUCCI 2017-01-10 SHOOT, EDIT, AND SHARE ACTION-PACKED VIDEO WITH A GoPro THE WORLD MOVES FAST—SO IF YOU WANT TO CAPTURE IT IN REAL TIME, ONLY A FAST-MOVING CAMERA WILL DO. ENTER THE GoPro! THIS SMALL BUT POWERFUL CAMERA IS EASY TO HOLD, WEAR, OR MOUNT TO CAPTURE VIDEO OF ALL YOUR HIGH-SPEED ADVENTURES. UNFORTUNATELY, TO THE UNINITIATED, IT CAN BE A BIT INTIMIDATING—BUT FEAR NOT! WITH THE HELP OF THIS REVISED EDITION OF GoPro CAMERAS FOR DUMMIES, YOU'LL ACQUIRE THE SKILLS NEEDED TO SHOOT HIGH-QUALITY VIDEO OR PHOTOS, EDIT RAW FOOTAGE INTO A FINAL MASTERPIECE, AND SHARE YOUR GoPro WORKS OF ART WITH THE WORLD. COMPARED WITH TRADITIONAL DIGITAL VIDEO DEVICES, THE GoPro IS A SUPERHERO. OKAY, SO IT CAN'T SCALE HIGH RISES, BUT IT CAN GO VIRTUALLY ANYWHERE AND PRODUCE THRILLING NEW PERSPECTIVES OF AN EPIC SLALOM DOWN THE SLOPES OR AWESOMELY SCENIC HIKE—AND EVERYTHING IN BETWEEN. WHEN STILL PHOTOS SIMPLY WON'T DO THE TRICK, GoPro CAMERAS FOR DUMMIES SHOWS YOU STEP BY STEP HOW TO USE YOUR GoPro CAMERA TO MAKE MOVIES, WORK WITH AVAILABLE LIGHT, CREATE TIME-LAPSE SEQUENCES, AND SO MUCH MORE. MEET THE FULL LINE OF GoPro CAMERAS, INCLUDING THE HERO5, AND FIND THE ONE THAT'S RIGHT FOR YOU GET HELP SETTING YOUR GoPro TO SHOOT BETTER VIDEO DISCOVER WHAT YOU NEED (OR DON'T NEED) TO SHOOT IN THE WATER FIND STEP-BY-STEP GUIDANCE FOR CAPTURING BETTER SOUND EDIT YOUR WORK LIKE A GoPro GURU PACKED WITH FULL-COLOR PHOTOS AND UPDATED TO COVER THE LATEST GoPro CAMERAS AND SOFTWARE, THIS FUN AND ACCESSIBLE GUIDE IS A GADGET LOVER'S DREAM.

CONFRONTING THE CHALLENGES OF PARTICIPATORY CULTURE HENRY JENKINS 2009-06-05 MANY TEENS TODAY WHO USE THE INTERNET ARE ACTIVELY INVOLVED IN PARTICIPATORY CULTURES—JOINING ONLINE COMMUNITIES (FACEBOOK, MESSAGE BOARDS, GAME CLANS), PRODUCING CREATIVE WORK IN NEW FORMS (DIGITAL SAMPLING, MODDING, FAN VIDEOMAKING, FAN FICTION), WORKING IN TEAMS TO COMPLETE TASKS AND DEVELOP NEW KNOWLEDGE (AS IN WIKIPEDIA), AND SHAPING THE FLOW OF MEDIA (AS IN

BLOGGING OR PODCASTING). A GROWING BODY OF SCHOLARSHIP SUGGESTS POTENTIAL BENEFITS OF THESE ACTIVITIES, INCLUDING OPPORTUNITIES FOR PEER-TO-PEER LEARNING, DEVELOPMENT OF SKILLS USEFUL IN THE MODERN WORKPLACE, AND A MORE EMPOWERED CONCEPTION OF CITIZENSHIP. SOME ARGUE THAT YOUNG PEOPLE PICK UP THESE KEY SKILLS AND COMPETENCIES ON THEIR OWN BY INTERACTING WITH POPULAR CULTURE; BUT THE PROBLEMS OF UNEQUAL ACCESS, LACK OF MEDIA TRANSPARENCY, AND THE BREAKDOWN OF TRADITIONAL FORMS OF SOCIALIZATION AND PROFESSIONAL TRAINING SUGGEST A ROLE FOR POLICY AND PEDAGOGICAL INTERVENTION. THIS REPORT AIMS TO SHIFT THE CONVERSATION ABOUT THE "DIGITAL DIVIDE" FROM QUESTIONS ABOUT ACCESS TO TECHNOLOGY TO QUESTIONS ABOUT ACCESS TO OPPORTUNITIES FOR INVOLVEMENT IN PARTICIPATORY CULTURE AND HOW TO PROVIDE ALL YOUNG PEOPLE WITH THE CHANCE TO DEVELOP THE CULTURAL COMPETENCIES AND SOCIAL SKILLS NEEDED. FOSTERING THESE SKILLS, THE AUTHORS ARGUE, REQUIRES A SYSTEMIC APPROACH TO MEDIA EDUCATION; SCHOOLS, AFTERSCHOOL PROGRAMS, AND PARENTS ALL HAVE DISTINCTIVE ROLES TO PLAY. THE JOHN D. AND CATHERINE T. MACARTHUR FOUNDATION REPORTS ON DIGITAL MEDIA AND LEARNING

ARDUINO COOKBOOK MICHAEL MARGOLIS 2012 PRESENTS AN INTRODUCTION TO THE OPEN-SOURCE ELECTRONICS PROTOTYPING PLATFORM.

THE FOSSIL PLANTS OF THE DEVONIAN AND UPPER SILURIAN FORMATIONS OF CANADA SIR JOHN WILLIAM DAWSON 1871

DIE ELEKTRONISCHE WELT MIT RASPBERRY PI ENTDECKEN : [MIT DEM RASPBERRY PI MESSEN, STEUERN UND SPIELEN ; DEN RASPBERRY PI CLEVER ERWEITERN ; MIT PYTHON UND C DEN RASPBERRY PI PROGRAMMIEREN] ERIK BARTMANN 2013 DER PREISWERTE SINGLE-BOARD-COMPUTER RASPBERRY PI HAT INNERHALB KURZESTER ZEIT DIE HERZEN DER BASTLER UND IT-TUFTLER EROBERT. DAS BOARD VERFUGT UBER ZAHLREICHE ANSCHLUSSMOGLICHKEITEN, DIE EINEM GROEN PC IN NICHTS NACHSTEHEN. DASS LINUX ALS BETRIEBSSYSTEM GEWAHLT WURDE, TRAGT SICHERLICH ZUR GROEN BELIEBTHEIT DIESES KLEINEN TECHNIKUNDERS BEI UND ERLAUBT ZAHLREICHE ANWENDUNGSMOGLICHKEITEN, DIE ZUVOR MIT EINEM MIKROCONTROLLER NICHT MOGLICH WAREN. ELEKTRONISCHES GRUNDWISSEN, WANN MAN ES BRAUCHT. DER ERFOLGSAUTOR ERIK BARTMANN VERBINDET AUCH IN SEINEM NEUESTEN BUCH DIE ELEKTRONISCHE WELT MIT RASPBERRY PI ENTDECKEN DIE FASZINIERENDE MIKROCONTROLLER-WELT MIT ELEKTRONISCHEN GRUNDLAGENTHEMEN. SO LERNT DER LESER QUASI SPIELERISCH DIE PHYSIKALISCHEN GRUNDLAGEN DER ELEKTRONIK - UND ZWAR GENAU AN DER STELLE, AN DER ER SIE BRAUCHT. FUFN BUCHER IN EINEM GROEN WERK. DER AUTOR HAT GLEICH FUFN BUCHER IN EINEM GESCHRIEBEN: ES IST EINE AUSFUHRLICHE EINFUHRUNG IN DEN SINGLE-BOARD-COMPUTER RASPBERRY PI MIT ALLEN DENKBAREN ANSCHLUSS- UND ERWEITERUNGSMOGLICHKEITEN; ES IST GLEICHZEITIG EINE EINFUHRUNG IN DIE ELEKTRONIKGRUNDLAGEN. UM DEN RASPBERRY PI SELBST PROGRAMMIEREN ZU KONNEN, FUHRT DER AUTOR DEN LESER DIREKT IN ZWEI PROGRAMMIERSPRACHEN EIN: IN PYTHON UND IN C. DABEI SETZT ER KEINE PROGRAMMIERKENNTNISSE VORAUSS, SONDERN FUHRT STRUKTURIERT IN DIE WELT DER PROGRAMMBEFEHLE EIN, UND ZWAR VON DER GEEIGNETE PROGRAMMIERUMGEBUNG UBER DIE VERWENDUNG VON MODULEN BIS HIN ZU EIGENEN, AUF DEM RASPBERRY PI LAUFFAHIGEN PROGRAMMEN. UND WER NOCH NICHT SO FIRN IN LINUX IST, BEKOMMT VOM AUTOR EINE EINFUHRUNG IN DAS BETRIEBSSYSTEM SPENDIERT. DAS HERZ DES BUCHES SIND JEDOCH DIE FAST 30 ELEKTRONIKPROJEKTE, DIE DER AUTOR MIT ZAHLREICHEN VIERFARBIGEN ABBILDUNGEN UND FOTOS, SCHALTPLANEN UND UNZAHLIGEN WERTVOLLEN INSIDER-TIPPS DETAILLIERT DARSTELLT. DEN RASPBERRY PI ERWEITERN. ZAHLREICHE ERWEITERUNGS-BOARDS SIND MITTLERWEILE AUF DEM MARKT, UM DIE FUNKTIONS- UND LEISTUNGSMOGLICHEITEN DES RASPBERRY PIS ZU ERWEITERN. DER AUTOR ZEIGT DABEI DAS ZUSAMMENSPIEL VOM RASPBERRY PI MIT DEM GERTBOARD, DEM PIFACE-BOARD, DEM QUICK2WIRE-BOARD, DEM ALAMODE-BOARD, DEM PI COBBLER-BOARD UND DEM PROTOTYPING-BOARD AUF. WIE RASPBERRY PI MIT DEM ARDUINO-MIKROCONTROLLER ZUSAMMEN ARBEITEN KANN, WIRD EBENSO AUSFUHRLICH DARGESTELLT WIE DAS ERSTELLEN EINES EIGENEN SIMPLE-BOARDS, UM NOCH MEHR LEISTUNG UND MOGLICHKEITEN AUS DEM RASPBERRY PI HERAUSZUHOLEN. SERVER-ANWENDUNGEN FUR DEN RASPBERRY PI. MIT EINEM RASPBERRY PI UND EINER ALTEN FESTPLATTE KANN MAN SICH FUR KLEINES GELD EINEN VOLL FUNKTIONSFAHIGEN MUSIK- ODER FILESERVER BAUEN. WIE SAMBA UND DIE WEB-SERVERSOFTWARE APACHE AUF DEM RASPBERRY PI LAUFFAHIG GEMACHT WIRD, DAMIT MAN SICH DEN SINGLE-BOARD-COMPUTER ZU EINEM SERVER ODER MULTIMEDIA-CENTER AUSBAUEN KANN, STELLT DER AUTOR DETAILLIERT UND UMFASSEND DAR. LANGLEBIGES RASPBERRY-PI-NACHSCHLAGEWERK IN FARBE. DIE ELEKTRONISCHE WELT MIT RASPBERRY PI ENTDECKEN IST KOMPLETT VIERFARBIG. ZAHLREICHE FARBFOTOS, FARBIGE ABBILDUNGEN UND FARBLICH HERVORGEHOBENER CODE MACHEN DAS LESEN ZU EINEM AUGENSCHMAUS. DETAILFOTOS VON BAUTEILEN HELFEN DIR BEIM EIGENEN ZUSAMMENBAU EBENSO WIE FARBIGE SCHALTPLANE. NOCH NIE WAR ES SO REIZVOLL, ELEKTRONIK ZU VERSTEHEN - UND ANZUWENDEN.

PHOTOGRAPHY UNPLUGGED HARALD MANTE 2009 MANTE IS REGARDED AS ONE OF THE OUTSTANDING CONTEMPORARY PHOTOGRAPHERS IN GERMANY. THIS COLLECTION PRESENTS THE WEALTH OF MANTE'S PHOTOGRAPHIC WORK, REVEALING THE BEAUTY AND MAGIC OF MASTERFULLY COMPOSED PHOTOGRAPHY.

INHERIT THE DUST NICK BRANDT 2015 THREE YEARS AFTER THE CONCLUSION OF HIS TRILOGY, ON THIS EARTH, A SHADOW FALLS ACROSS THE RAVAGED LAND, NICK BRANDT RETURNS TO EAST AFRICA TO PHOTOGRAPH THE ESCALATING CHANGES TO THE

CONTINENT'S NATURAL WORLD. IN A SERIES OF EPIC PANORAMAS, BRANDT RECORDS THE IMPACT OF MAN IN PLACES WHERE ANIMALS USED TO ROAM, BUT NO LONGER DO. IN EACH LOCATION, BRANDT ERECTS A LIFE SIZE PANEL OF ONE OF HIS ANIMAL PORTRAIT PHOTOGRAPHS, SETTING THE PANELS WITHIN A WORLD OF EXPLOSIVE URBAN DEVELOPMENT, FACTORIES, WASTELAND AND QUARRIES. THE PEOPLE WITHIN THE PHOTOGRAPHS ARE OBLIVIOUS TO THE PRESENCE OF THE PANELS AND THE ANIMALS FEATURED IN THEM, WHO ARE NOW NO MORE THAN GHOSTS IN THE LANDSCAPE. SOME OF THE ANIMALS IN THE PANELS APPEAR TO BE LOOKING OUT AT THESE DESTROYED LANDSCAPES WITH SADNESS, AS IF LAMENTING THE LOSS OF THE WORLD THEY ONCE INHABITED. BY THE END, WE SEE THAT IT IS NOT JUST THE ANIMALS WHO ARE THE VICTIMS IN THIS OUT OF CONTROL WORLD, BUT ALSO THE HUMANS. INHERIT THE DUST ALSO INCLUDES PLATES OF THE ORIGINAL PORTRAITS OF THE ANIMALS THAT ARE FEATURED IN THE LIFE-SIZE PANELS, THE UNIQUE EMOTIONAL ANIMAL PORTRAITURE FOR WHICH BRANDT IS RECOGNIZED. THERE ARE ALSO TWO ESSAYS BY THE ARTIST: A TEXT ABOUT THE CRISIS FACING THE CONSERVATION OF THE NATURAL WORLD IN EAST AFRICA, AND BEHIND-THE-SCENES DESCRIPTIONS OF BRANDT'S ELABORATE PRODUCTION PROCESS, WITH ACCOMPANYING DOCUMENTARY PHOTOGRAPHS.

DAS VIDEO-BUCH MARTIN QUEDENBAUM 2019-12-10 WER SEINE ZUSCHAUER FASZINIEREN WILL, MUSS SEINE VIDEOS RICHTIG PLANEN, FILMEN UND NACHPRODUZIEREN. WIE SIE ALLE DREI SCHRITTE ERFOLGREICH MEISTERN, LERNEN SIE GANZ PRAXISNAH MIT DIESEM BUCH. AM ANFANG STEHT DIE AUSARBEITUNG IHRER FILMIDEE – ETWA ALS STORYBOARD. ANSCHLIEßEND MACHEN SIE SICH MIT DEM KREATIVEN WERKZEUGKASTEN DER FILMSCHAFFENDEN (EINSTELLUNGSGRUPPEN, KAMERAFAHRTEN UND MEHR) SOWIE MIT KAMERAS, ZUBEHÖR UND AUFZEICHNUNGSSTANDARDS VERTRAUT. DANN BEGINNT DER DREH: SIE LERNEN, IHRE KAMERA RICHTIG EINZUSTELLEN UND PERFEKTEN TON AUFZUNEHMEN. EINZELNE KAPITEL GEHEN NACHHER AUF DAS FILMEN MIT SMARTPHONE (UND DIE DAZU BENÖTIGTEN APPS), ACTION-CAMS UND SPIEGELREFLEX- BZW. SYSTEMKAMERAS EIN. IM ANSCHLUSS LERNEN SIE, IHR MATERIAL IN DER POSTPRODUCTION ZU BEARBEITEN – ERST IM ROH-, DANN IM FEINSCHNITT, MIT NEUBERBLENDUNGEN, EFFEKTBLENDEN UND VIELEM MEHR. ABSCHLIEßEND OPTIMIEREN SIE DIE QUALITÄT VON BILD UND TON UND GEBEN IHRE FERTIGEN VIDEOS FÜR VERSCHIEDENE MEDIEN AUS – VON TABLET UND SMARTPHONE BIS YOUTUBE UND DVD/BLU-RAY DISC. DANK SEINES UMFASSENDEN STICHWORTVERZEICHNISSES WIRD SIE DIESES BUCH AUCH NACH ERSTELLUNG IHRER ERSTEN VIDEOS LANGE ALS NACHSCHLAGWERK BEGLEITEN.

INEZ VAN LAMSWEERDE & VINOODH MATADIN FRANCESCO BONAMI 2001 CET OUVRAGE A ÉTÉ PUBLIÉ À L'OCASION DE L'EXPOSITION "INEZ VAN LAMSWEERDE & VINOODH MATADIN, PHOTOGRAPHS", AU PITTI IMMAGINE DISCOVERY, STAZIONE LEOPOLDA, FLORENCE, DU 21 JUIN AU 21 JUILLET 2001.

MEDIA AND INTERNET MANAGEMENT BERND W. WIRTZ 2011-07-14 THE MEDIA AND COMMUNICATION SECTOR HAS DEVELOPED INTO A KEY ECONOMIC SECTOR IN THE MODERN INFORMATION SOCIETY. THIS BOOK DEALS WITH MEDIA MANAGEMENT OF ELECTRONIC AND PRINT-BASED MEDIA. AGAINST THE BACKGROUND OF INDUSTRY CONVERGENCE THE AUTHOR PRESENTS THE GENERAL TRENDS, VALUE CHAINS, BUSINESS MODELS AND COMPETITIVE STRATEGIES THROUGH AN INTEGRATED MANAGEMENT APPROACH. IN ADDITION, RECENT DEVELOPMENTS OF INTERNET MEDIA ARE DISCUSSED.

MICROSOFT EXCEL 2019 VBA AND MACROS BILL JELEN 2018-12-18 RENOWNED EXCEL EXPERTS BILL JELEN (MREXCEL) AND TRACY SYRSTAD EXPLAIN HOW TO BUILD MORE POWERFUL, RELIABLE, AND EFFICIENT EXCEL SPREADSHEETS. USE THIS GUIDE TO AUTOMATE VIRTUALLY ANY ROUTINE EXCEL TASK: SAVE YOURSELF HOURS, DAYS, MAYBE EVEN WEEKS. MAKE EXCEL DO THINGS YOU THOUGHT WERE IMPOSSIBLE, DISCOVER MACRO TECHNIQUES YOU WON'T FIND ANYWHERE ELSE, AND CREATE AUTOMATED REPORTS THAT ARE AMAZINGLY POWERFUL. BILL JELEN AND TRACY SYRSTAD HELP YOU INSTANTLY VISUALIZE INFORMATION TO MAKE IT ACTIONABLE; CAPTURE DATA FROM ANYWHERE, AND USE IT ANYWHERE; AND AUTOMATE THE BEST NEW FEATURES IN EXCEL 2019 AND EXCEL IN OFFICE 365. YOU'LL FIND SIMPLE, STEP-BY-STEP INSTRUCTIONS, REAL-WORLD CASE STUDIES, AND 50 WORKBOOKS PACKED WITH EXAMPLES AND COMPLETE, EASY-TO-ADAPT SOLUTIONS. BY READING THIS BOOK, YOU WILL: QUICKLY MASTER EXCEL MACRO DEVELOPMENT WORK MORE EFFICIENTLY WITH RANGES, CELLS, AND FORMULAS GENERATE AUTOMATED REPORTS AND QUICKLY ADAPT THEM FOR NEW REQUIREMENTS LEARN TO AUTOMATE PIVOT TABLES TO SUMMARIZE, ANALYZE, EXPLORE, AND PRESENT DATA USE CUSTOM DIALOG BOXES TO COLLECT DATA FROM OTHERS USING EXCEL IMPROVE THE RELIABILITY AND RESILIENCY OF YOUR MACROS INTEGRATE DATA FROM THE INTERNET, ACCESS DATABASES, AND OTHER SOURCES AUTOMATICALLY GENERATE CHARTS, VISUALIZATIONS, SPARKLINES, AND WORD DOCUMENTS CREATE POWERFUL SOLUTIONS WITH CLASSES, COLLECTIONS, AND CUSTOM FUNCTIONS SOLVE SOPHISTICATED BUSINESS ANALYSIS PROBLEMS MORE RAPIDLY ABOUT THIS BOOK FOR EVERYONE WHO WANTS TO GET MORE DONE WITH MICROSOFT EXCEL IN LESS TIME FOR BUSINESS AND FINANCIAL PROFESSIONALS, ENTREPRENEURS, STUDENTS, AND OTHERS WHO NEED TO EFFICIENTLY MANAGE AND ANALYZE DATA

HITO STEYERL HITO STEYERL 2014 HITO STEYERL IS RIGHTLY CONSIDERED ONE OF THE MOST EXCITING ARTISTS WORKING TODAY WHO SPECULATES ON THE IMPACT OF THE INTERNET AND DIGITIZATION ON THE FABRIC OF OUR EVERYDAY LIVES. HER FILMS AND WRITINGS OFFER AN ASTUTE, PROVOCATIVE, AND OFTEN FUNNY ANALYSIS OF THE DIZZYING SPEED WITH WHICH IMAGES AND DATA ARE RECONFIGURED, ALTERED, AND DISPERSED, MANY TIMES OVER, ACCELERATING INTO INFINITY OR CRASHING INTO OBLIVION.

OPUBLISHED TO ACCOMPANY THE ARTIST'S SURVEY EXHIBITIONS AT THE VAN ABBE MUSEUM, EINDHOVEN, AND THE INSTITUTE OF MODERN ART, BRISBANE, THIS BOOK GATHERS A SERIES OF ESSAYS AND CLOSE READINGS OF STEYERL'S FILMS FROM THE PAST TEN YEARS. NEWLY COMMISSIONED TEXTS BY SVEN LITTKEN, KAREN ARCHY, ANA TEIXEIRA PINTO, AND NICK AIKENS, ALONGSIDE WRITINGS BY THOMAS ELSAESSER, PABLO LAFUENTE, DAVID RIFF, AND STEYERL, ARE SPLICED WITH OVER ONE HUNDRED PAGES OF COLOR STILL. THIS PUBLICATION IS A CHARGED SLIDESHOW OF THE ARTIST'S EXTRAORDINARY INVESTIGATIONS INTO THE STATUS, CIRCULATION, AND MATERIALITY OF IMAGES.

THE FILMMAKER'S EYE: THE LANGUAGE OF THE LENS GUSTAVO MERCADO 2019-07-05 THE LANGUAGE OF THE LENS EXPLORES THE EXPRESSIVE POWER OF THE CAMERA LENS AND THE STORYTELLING CONTRIBUTIONS THAT THIS CRITICAL TOOL CAN MAKE TO A FILM PROJECT. THIS BOOK OFFERS A UNIQUE APPROACH TO LEARNING HOW LENSES CAN PRODUCE AESTHETICALLY AND NARRATIVELY COMPELLING IMAGES IN MOVIES, THROUGH A CLOSE EXAMINATION OF THE VARIOUS WAYS LENS TECHNIQUES CONTROL THE LOOK OF SPACE, MOVEMENT, FOCUS, FLARES, DISTORTION, AND THE "OPTICAL PERSONALITY" OF YOUR STORY'S VISUAL LANDSCAPE. LOADED WITH VIVID EXAMPLES FROM COMMERCIAL, INDEPENDENT, AND WORLD CINEMA, THE LANGUAGE OF THE LENS PRESENTS DOZENS OF INSIGHTFUL CASE STUDIES EXAMINING THEIR CONCEPTUAL, NARRATIVE, AND TECHNICAL APPROACHES TO REVEAL HOW MASTER FILMMAKERS HAVE HARNESSSED THE POWER OF LENSES TO EXPRESS THE ENTIRE RANGE OF EMOTIONS, THEMES, TONE, ATMOSPHERE, SUBTEXTS, MOODS, AND ABSTRACT CONCEPTS. THE LANGUAGE OF THE LENS PROVIDES FILMMAKERS, AT ANY LEVEL OR EXPERIENCE, WITH A WEALTH OF KNOWLEDGE TO UNLEASH THE FULL EXPRESSIVE POWER OF ANY LENS AT THEIR DISPOSAL, WHETHER THEY ARE SHOOTING WITH STATE-OF-THE-ART CINEMA LENSES OR A SMARTPHONE, AND EVERYTHING IN BETWEEN.

GoPro! JULIAN BREUER 2017-03

BUILDING WIRELESS SENSOR NETWORKS ROBERT FALUDI 2010-12-14 GET READY TO CREATE DISTRIBUTED SENSOR SYSTEMS AND INTELLIGENT INTERACTIVE DEVICES USING THE ZIGBEE WIRELESS NETWORKING PROTOCOL AND SERIES 2 XBEE RADIOS. BY THE TIME YOU'RE HALFWAY THROUGH THIS FAST-PACED, HANDS-ON GUIDE, YOU'LL HAVE BUILT A SERIES OF USEFUL PROJECTS, INCLUDING A COMPLETE ZIGBEE WIRELESS NETWORK THAT DELIVERS REMOTELY SENSED DATA. RADIO NETWORKING IS CREATING REVOLUTIONS IN VOLCANO MONITORING, PERFORMANCE ART, CLEAN ENERGY, AND CONSUMER ELECTRONICS. AS YOU FOLLOW THE EXAMPLES IN EACH CHAPTER, YOU'LL LEARN HOW TO TACKLE INSPIRING PROJECTS OF YOUR OWN. THIS PRACTICAL GUIDE IS IDEAL FOR INVENTORS, HACKERS, CRAFTERS, STUDENTS, HOBBYISTS, AND SCIENTISTS. INVESTIGATE AN ASSORTMENT OF PRACTICAL AND INTRIGUING PROJECT IDEAS PREP YOUR ZIGBEE TOOLBOX WITH AN EXTENSIVE SHOPPING LIST OF PARTS AND PROGRAMS CREATE A SIMPLE, WORKING ZIGBEE NETWORK WITH XBEE RADIOS IN LESS THAN TWO HOURS -- FOR UNDER \$100 USE THE ARDUINO OPEN SOURCE ELECTRONICS PROTOTYPING PLATFORM TO BUILD A SERIES OF INCREASINGLY COMPLEX PROJECTS GET FAMILIAR WITH XBEE'S API MODE FOR CREATING SENSOR NETWORKS BUILD FULLY SCALABLE SENSING AND ACTUATION SYSTEMS WITH INEXPENSIVE COMPONENTS LEARN ABOUT POWER MANAGEMENT, SOURCE ROUTING, AND OTHER XBEE TECHNICAL NUANCES MAKE GATEWAYS THAT CONNECT WITH NEIGHBORING NETWORKS, INCLUDING THE INTERNET

ELECTRONIC FORMULAS, SYMBOLS AND CIRCUITS FORREST M. MIMS 2004-02-01 A COMPLETE, BASIC ELECTRONICS REFERENCE MANUAL THAT INCLUDES COMPONENT AND CIRCUIT DESCRIPTIONS, TABLES, MATH FORMULAS, SCHEMATIC SYMBOLS.

MOTORRAD DER FOTOGRAFIEREN JULIAN EICHOFF 2017-10-11 EIN MOTORRAD IST WEITAUS MEHR ALS NUR EIN VEHIKEL, UM VON A NACH B ZU GELANGEN. MOTORRAD DER SYMBOLISIEREN FREIHEIT, INDIVIDUALITÄT UND LEIDENSCHAFT. JEDER MOTORRADFAHRER IST STOLZ AUF SEINE MASCHINE UND MÖCHTE SIE STETS IM BESTEN LICHT ERSCHEINEN LASSEN. DIESES BUCH RICHTET SICH AN ZWEI ZIELGRUPPEN: ZUM EINEN AN FOTOGRAFEN, WELCHE SICH DIE MOTORRADFOTOGRAFIE ERARBEITEN MÖCHTEN, ZUM ANDEREN AN MOTORRADFAHRER, DIE BESSERE BILDER VON IHREN MASCHINEN AUFNEHMEN WOLLEN, ABER NICHT UNBEDINGT ÜBER DAS NOTWENDIGE FOTOGRAFISCHE VORWISSEN VERFÜGEN. IN DIESEM BUCH WIRD UMFASSEND BESCHRIEBEN, WIE MAN MOTORRAD DER FOTOGRAFIERT UND WORAUF DABEI ZU ACHTEN IST. IM ZENTRUM STEHEN DREI HAUPTSZENARIEN: MOTORRAD DER FOTOGRAFIEREN ON LOCATION (Z.B. IN DER STADT ODER VOR EINER INTERESSANTEN LANDSCHAFT ODER KULISSE), IM STUDIO UND IN BEWEGUNG. WEITERE KAPITEL BEHANDLEN DAS ORGANISIEREN UND DURCHFÜHREN VON MOTORRADSHOOTINGS, DAS FOTOGRAFIEREN VON MODELLEN UND DAS FOTOGRAFIEREN AUF MOTORRADTOUREN. EIN BESONDERER SCHWERPUNKT IST DER GEKONNTE EINSATZ VON BLITZLICHT, WELCHER OFT DEN ENTSCHEIDENDEN UNTERSCHIED AUSMACHT, WENN DAS MOTORRAD WIRKUNGSVOLL IN SZENE GESETZT WERDEN SOLL. DER LESER LERNT DEN UMGANG MIT NATÜRLICHEM SOWIE KÜNSTLICHEM LICHT, WIE EIN MOTORRADSHOOTING ORGANISIERE, EIN MOTORRAD BEI DER AUFNAHME AM BESTEN POSITIONIERT ODER EINE GEEIGNETE LOCATION GEFUNDEN WIRD. MIT HILFE VON INSGESAMT NEUNZEHN TRAININGS UND ZAHLREICHEN TIPPS KANN DER LESER DAS GELERNTESOFORT IN DIE PRAXIS UMSETZEN. AUS DEM INHALT: - DIE AUSRÜSTUNG - GRUNDLAGEN DER BELICHTUNG - MOTORRADPORTRÄTS ON LOCATION - STUDIOFOTOGRAFIE - MOTORRAD DER IN BEWEGUNG - MOTORRADSHOOTINGS PLANEN UND DURCHFÜHREN - REISEFOTOGRAFIE - MODELLE FOTOGRAFIEREN - DIE BILDERFLUT BEHERRSCHEN: ORGANISIEREN, NACHBEARBEITEN, PRÄSENTIEREN, ARCHIVIEREN

THE ANNOTATED BUILD-IT-YOURSELF SCIENCE LABORATORY WIndell OSKAY 2015-04-30 RAYMOND E. BARRETT'S BUILD-IT-YOURSELF SCIENCE LABORATORY IS A CLASSIC BOOK THAT TOOK ON AN AUDACIOUS TASK: TO SHOW YOUNG READERS IN THE 1960S HOW TO BUILD A COMPLETE WORKING SCIENCE LAB FOR CHEMISTRY, BIOLOGY, AND PHYSICS--AND HOW TO PERFORM EXPERIMENTS WITH THOSE TOOLS. THE EXPERIMENTS IN THIS BOOK ARE FEARLESS AND BOLD BY TODAY'S STANDARDS--ANY NUMBER OF THE EXPERIMENTS MIGHT NEVER BE MENTIONED IN A MODERN BOOK FOR YOUNG READERS! YET, MANY FROM PREVIOUS GENERATIONS FONDLY REMEMBER HOW WE AS A SOCIETY USED TO EMBRACE SCIENTIFIC LEARNING. THIS NEW VERSION OF BARRETT'S BOOK HAS BEEN UPDATED FOR TODAY'S WORLD WITH ANNOTATIONS AND UPDATES FROM WIndell OSKAY OF EVIL MAD SCIENTIST LABORATORIES, INCLUDING EXTENSIVE NOTES ABOUT MODERN SAFETY PRACTICES, SUGGESTIONS ON WHERE TO FIND THE PARTS YOU NEED, AND TIPS FOR BUILDING UPON BARRETT'S IDEAS WITH MODERN TECHNOLOGY. WITH THIS BOOK, YOU'LL BE READY TO TAKE ON YOUR OWN SCIENTIFIC EXPLORATIONS AT SCHOOL, WORK, OR HOME.

KUBERNETES IN ACTION Marko LUKSA 2017-12-14 SUMMARY KUBERNETES IN ACTION IS A COMPREHENSIVE GUIDE TO EFFECTIVELY DEVELOPING AND RUNNING APPLICATIONS IN A KUBERNETES ENVIRONMENT. BEFORE DIVING INTO KUBERNETES, THE BOOK GIVES AN OVERVIEW OF CONTAINER TECHNOLOGIES LIKE DOCKER, INCLUDING HOW TO BUILD CONTAINERS, SO THAT EVEN READERS WHO HAVEN'T USED THESE TECHNOLOGIES BEFORE CAN GET UP AND RUNNING. PURCHASE OF THE PRINT BOOK INCLUDES A FREE eBook IN PDF, KINDLE, AND EPUB FORMATS FROM MANNING PUBLICATIONS. ABOUT THE TECHNOLOGY KUBERNETES IS GREEK FOR "HELMSMAN," YOUR GUIDE THROUGH UNKNOWN WATERS. THE KUBERNETES CONTAINER ORCHESTRATION SYSTEM SAFELY MANAGES THE STRUCTURE AND FLOW OF A DISTRIBUTED APPLICATION, ORGANIZING CONTAINERS AND SERVICES FOR MAXIMUM EFFICIENCY. KUBERNETES SERVES AS AN OPERATING SYSTEM FOR YOUR CLUSTERS, ELIMINATING THE NEED TO FACTOR THE UNDERLYING NETWORK AND SERVER INFRASTRUCTURE INTO YOUR DESIGNS. ABOUT THE BOOK KUBERNETES IN ACTION TEACHES YOU TO USE KUBERNETES TO DEPLOY CONTAINER-BASED DISTRIBUTED APPLICATIONS. YOU'LL START WITH AN OVERVIEW OF DOCKER AND KUBERNETES BEFORE BUILDING YOUR FIRST KUBERNETES CLUSTER. YOU'LL GRADUALLY EXPAND YOUR INITIAL APPLICATION, ADDING FEATURES AND DEEPENING YOUR KNOWLEDGE OF KUBERNETES ARCHITECTURE AND OPERATION. AS YOU NAVIGATE THIS COMPREHENSIVE GUIDE, YOU'LL EXPLORE HIGH-VALUE TOPICS LIKE MONITORING, TUNING, AND SCALING. WHAT'S INSIDE KUBERNETES' INTERNALS DEPLOYING CONTAINERS ACROSS A CLUSTER SECURING CLUSTERS UPDATING APPLICATIONS WITH ZERO DOWNTIME ABOUT THE READER WRITTEN FOR INTERMEDIATE SOFTWARE DEVELOPERS WITH LITTLE OR NO FAMILIARITY WITH DOCKER OR CONTAINER ORCHESTRATION SYSTEMS. ABOUT THE AUTHOR Marko LUKSA IS AN ENGINEER AT RED HAT WORKING ON KUBERNETES AND OPENSHIFT. TABLE OF CONTENTS PART 1 - OVERVIEW INTRODUCING KUBERNETES FIRST STEPS WITH DOCKER AND KUBERNETES PART 2 - CORE CONCEPTS PODS: RUNNING CONTAINERS IN KUBERNETES REPLICATION AND OTHER CONTROLLERS: DEPLOYING MANAGED PODS SERVICES: ENABLING CLIENTS TO DISCOVER AND TALK TO PODS VOLUMES: ATTACHING DISK STORAGE TO CONTAINERS CONFIGMAPS AND SECRETS: CONFIGURING APPLICATIONS ACCESSING POD METADATA AND OTHER RESOURCES FROM APPLICATIONS DEPLOYMENTS: UPDATING APPLICATIONS DECLARATIVELY STATEFULSETS: DEPLOYING REPLICATED STATEFUL APPLICATIONS PART 3 - BEYOND THE BASICS UNDERSTANDING KUBERNETES INTERNALS SECURING THE KUBERNETES API SERVER SECURING CLUSTER NODES AND THE NETWORK MANAGING PODS' COMPUTATIONAL RESOURCES AUTOMATIC SCALING OF PODS AND CLUSTER NODES ADVANCED SCHEDULING BEST PRACTICES FOR DEVELOPING APPS EXTENDING KUBERNETES