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The Zynq Book Louise H. Crockett 2014 This book is about the Zynq-7000 All Programmable System on Chip, the family of devices from Xilinx that combines an application-grade ARM Cortex-A9 processor with traditional FPGA logic fabric. Catering for both new and experienced readers, it covers fundamental issues in an accessible way, starting with a clear overview of the device architecture, and an introduction to the design tools and processes for developing a Zynq SoC. Later chapters progress to more advanced topics such as embedded systems development, IP block design and operating systems. Maintaining a 'real-world' perspective, the book also compares Zynq with other device alternatives, and considers end-user applications. The Zynq Book is accompanied by a set of practical tutorials hosted on a companion website. These tutorials will guide the reader through first steps with Zynq, following on to a complete, audio-based embedded systems design.

Programming in Python 3 Mark Summerfield 2008-12-16 Python 3 is the best version of the language yet: It is more powerful, convenient, consistent, and expressive than ever before. Now, leading Python programmer Mark Summerfield demonstrates how to write code that takes full advantage of Python 3's features and idioms. The first book written from a completely "Python 3" viewpoint, *Programming in Python 3* brings together all the knowledge you need to write any program, use any standard or third-party Python 3 library, and create new library modules of your own. Summerfield draws on his many years of Python experience to share deep insights into Python 3 development you won't find anywhere else. He begins by illuminating Python's "beautiful heart": the eight key elements of Python you need to write robust, high-performance programs. Building on these core elements, he introduces new topics designed to strengthen your practical expertise—one concept and hands-on example at a time. This book's coverage includes Developing in Python using procedural, object-oriented, and functional programming paradigms Creating custom packages and modules Writing and reading binary, text, and XML files, including optional compression, random access, and text and XML parsing Leveraging advanced data types, collections, control structures, and functions Spreading program workloads across multiple processes and threads Programming SQL databases and key-value DBM files Utilizing Python's regular expression mini-language and module Building usable, efficient, GUI-based applications Advanced programming techniques, including generators, function and class decorators, context managers, descriptors, abstract base classes, metaclasses, and more *Programming in Python 3* serves as both tutorial and language reference, and it is accompanied by extensive downloadable example code—all of it tested with the final version of Python 3 on Windows, Linux, and Mac OS X.

PC Mag 1997-10-07 PCMag.com is a leading authority on technology, delivering Labs-based,

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Proceedings of International Conference on Advances in Computing Aswatha Kumar M.

2012-09-03 This is the first International Conference on Advances in Computing (ICAdC-2012). The scope of the conference includes all the areas of New Theoretical Computer Science, Systems and Software, and Intelligent systems. Conference Proceedings is a culmination of research results, papers and the theory related to all the three major areas of computing mentioned above. Helps budding researchers, graduates in the areas of Computer Science, Information Science, Electronics, Telecommunication, Instrumentation, Networking to take forward their research work based on the reviewed results in the paper by mutual interaction through e-mail contacts in the proceedings.

Beautiful Data Toby Segaran 2009-07-14 In this insightful book, you'll learn from the best data practitioners in the field just how wide-ranging -- and beautiful -- working with data can be. Join 39 contributors as they explain how they developed simple and elegant solutions on projects ranging from the Mars lander to a Radiohead video. With *Beautiful Data*, you will: Explore the opportunities and challenges involved in working with the vast number of datasets made available by the Web Learn how to visualize trends in urban crime, using maps and data mashups Discover the challenges of designing a data processing system that works within the constraints of space travel Learn how crowdsourcing and transparency have combined to advance the state of drug research Understand how new data can automatically trigger alerts when it matches or overlaps pre-existing data Learn about the massive infrastructure required to create, capture, and process DNA data That's only small sample of what you'll find in *Beautiful Data*. For anyone who handles data, this is a truly fascinating book. Contributors include: Nathan Yau Jonathan Follett and Matt Holm J.M. Hughes Raghu Ramakrishnan, Brian Cooper, and Utkarsh Srivastava Jeff Hammerbacher Jason Dykes and Jo Wood Jeff Jonas and Lisa Sokol Jud Valeski Alon Halevy and Jayant Madhavan Aaron Koblin with Valdean Klump Michal Migurski Jeff Heer Coco Krumme Peter Norvig Matt Wood and Ben Blackburne Jean-Claude Bradley, Rajarshi Guha, Andrew Lang, Pierre Lindenbaum, Cameron Neylon, Antony Williams, and Egon Willighagen Lukas Biewald and Brendan O'Connor Hadley Wickham, Deborah Swayne, and David Poole Andrew Gelman, Jonathan P. Kestellec, and Yair Ghitza Toby Segaran

HyperTransport System Architecture Don Anderson 2003 Important book with no competition based on a successful course from Mindshare.

The Telecommunications Handbook Jyrki T. J. Penttinen 2015-01-13 THE TELECOMMUNICATIONS HANDBOOK THE TELECOMMUNICATIONS HANDBOOK ENGINEERING GUIDELINES FOR FIXED, MOBILE AND SATELLITE SYSTEMS Taking a practical approach, *The Telecommunications Handbook* examines the principles and details of all the major and modern telecommunications systems currently available to industry and to end-users. It gives essential information about usage, architectures, functioning, planning, construction, measurements and optimization. The structure of the book is modular, giving both overall descriptions of the architectures and functionality of typical use cases, as well as deeper and practical guidelines for telecom professionals. The focus of the book is on current and future networks, and the most up-to-date functionalities of each network are described in sufficient detail for deployment purposes. The contents include an introduction to each technology, its evolution path, feasibility and utilization, solution and network architecture, and technical functioning of the systems (signaling, coding, different modes for channel delivery and security of core and radio system). The planning of the core and radio networks (system-specific field test measurement guidelines, hands-on network planning advices and suggestions for parameter adjustments) and future systems are also

described. With contributions from specialists in both industry and academia, the book bridges the gap between communications in the academic context and the practical knowledge and skills needed to work in the telecommunications industry.

97 Things Every Programmer Should Know Kevlin Henney 2010-02-05 Tap into the wisdom of experts to learn what every programmer should know, no matter what language you use. With the 97 short and extremely useful tips for programmers in this book, you'll expand your skills by adopting new approaches to old problems, learning appropriate best practices, and honing your craft through sound advice. With contributions from some of the most experienced and respected practitioners in the industry--including Michael Feathers, Pete Goodliffe, Diomidis Spinellis, Cay Horstmann, Verity Stob, and many more--this book contains practical knowledge and principles that you can apply to all kinds of projects. A few of the 97 things you should know: "Code in the Language of the Domain" by Dan North "Write Tests for People" by Gerard Meszaros "Convenience Is Not an -ility" by Gregor Hohpe "Know Your IDE" by Heinz Kabutz "A Message to the Future" by Linda Rising "The Boy Scout Rule" by Robert C. Martin (Uncle Bob) "Beware the Share" by Udi Dahan

Android Application Development Rick Rogers 2009-05-13 This practical book provides the concepts and code you need to develop software with Android, the open-source platform for cell phones and mobile devices that's generating enthusiasm across the industry. Based on the Linux operating system and developed by Google and the Open Handset Alliance, Android has the potential to unite a fragmented mobile market. *Android Application Development* introduces this programming environment, and offers you a complete working example that demonstrates Android architectural features and APIs. With this book, you will: Get a complete introduction to the Android programming environment, architecture, and tools Build a modular application, beginning with a core module that serves to launch modules added in subsequent chapters Learn the concepts and architecture of a specific feature set, including views, maps, location-based services, persistent data storage, 2D and 3D graphics, media services, telephony services, and messaging Use ready-to-run example code that implements each feature Delve into advanced topics, such as security, custom views, performance analysis, and internationalization The book is a natural complement to the existing Android documentation provided by Google. Whether you want to develop a commercial application for mobile devices, or just want to create a mobile mashup for personal use, *Android Application Development* demonstrates how you can design, build, and test applications for the new mobile market.

UWB Ian Oppermann 2005-04-08 Over the past 20 years UWB has been used for radar, sensing, military communications and niche applications. However, since the FCC ruling in 2002, which allowed the commercial operation of UWB for data communications, UWB has changed dramatically. Implementation oriented, this volume explores the fundamentals of UWB technology with particular emphasis on impulse radio (IR) techniques. It explains the key physical layer aspects of UWB technology, especially in communications and in control applications, and examines the multiple access (MAC) issues which are emerging as a hot area for practical UWB systems. Offers practical information about implementation Addresses issues of modulation possibilities, appropriate circuits for UWB, an example circuit design, MAC protocol issues and use of UWB for positioning applications Includes a literature survey examining books, articles and conference papers presenting the basic features of UWB technology and current systems Features a patent database search providing a historical perspective to the state-of-the-art technology UWB Theory and Applications will be indispensable to researchers interested in the practical issues of UWB technology and realistic assumptions of UWB, as well as engineers interested in implementing UWB devices.

Big Data and Smart Digital Environment Yousef Farhaoui 2019-02-21 This book reviews the state of the art of big data analysis and smart city. It includes issues which pertain to signal processing, probability models, machine learning, data mining, database, data engineering, pattern recognition, visualisation, predictive analytics, data warehousing, data compression, computer programming, smart city, etc. Data is becoming an increasingly decisive resource in modern societies, economies, and governmental organizations. Data science inspires novel techniques and theories drawn from mathematics, statistics, information theory, computer science, and social science. Papers in this book were the outcome of research conducted in this field of study. The latter makes use of applications and techniques related to data analysis in general and big data and smart city in particular. The book appeals to advanced undergraduate and graduate students, postdoctoral researchers, lecturers and industrial researchers, as well as anyone interested in big data analysis and smart city.

Exploring Zynq Mpsoc Louise H Crockett 2019-04-11 This book introduces the Zynq MPSoC (Multi-Processor System-on-Chip), an embedded device from Xilinx. The Zynq MPSoC combines a sophisticated processing system that includes ARM Cortex-A53 applications and ARM Cortex-R5 real-time processors, with FPGA programmable logic. As well as guiding the reader through the architecture of the device, design tools and methods are also covered in detail: both the conventional hardware/software co-design approach, and the newer software-defined methodology using Xilinx's SDx development environment. Featured aspects of Zynq MPSoC design include hardware and software development, multiprocessing, safety, security and platform management, and system booting. There are also special features on PYNQ, the Python-based framework for Zynq devices, and machine learning applications. This book should serve as a useful guide for those working with Zynq MPSoC, and equally as a reference for technical managers wishing to gain familiarity with the device and its associated design methodologies.

Computer Networks Andrew S. Tanenbaum 2013-07-23 Appropriate for Computer Networking or Introduction to Networking courses at both the undergraduate and graduate level in Computer Science, Electrical Engineering, CIS, MIS, and Business Departments. Tanenbaum takes a structured approach to explaining how networks work from the inside out. He starts with an explanation of the physical layer of networking, computer hardware and transmission systems; then works his way up to network applications. Tanenbaum's in-depth application coverage includes email; the domain name system; the World Wide Web (both client- and server-side); and multimedia (including voice over IP, Internet radio video on demand, video conferencing, and streaming media).

Invisible Engines David S. Evans 2008-02-15 Harnessing the power of software platforms: what executives and entrepreneurs must know about how to use this technology to transform industries and how to develop the strategies that will create value and drive profits. Software platforms are the invisible engines that have created, touched, or transformed nearly every major industry for the past quarter century. They power everything from mobile phones and automobile navigation systems to search engines and web portals. They have been the source of enormous value to consumers and helped some entrepreneurs build great fortunes. And they are likely to drive change that will dwarf the business and technology revolution we have seen to this point. *Invisible Engines* examines the business dynamics and strategies used by firms that recognize the transformative power unleashed by this new revolution—a revolution that will change both new and old industries. The authors argue that in order to understand the successes of software platforms, we must first understand their role as a technological meeting ground where application developers and end users converge. Apple, Microsoft,

and Google, for example, charge developers little or nothing for using their platforms and make most of their money from end users; Sony PlayStation and other game consoles, by contrast, subsidize users and make more money from developers, who pay royalties for access to the code they need to write games. More applications attract more users, and more users attract more applications. And more applications and more users lead to more profits. Invisible Engines explores this story through the lens of the companies that have mastered this platform-balancing act. It offers detailed studies of the personal computer, video game console, personal digital assistant, smart mobile phone, and digital media software platform industries, focusing on the business decisions made by industry players to drive profits and stay a step ahead of the competition. Shorter discussions of Internet-based software platforms provide an important glimpse into a future in which the way we buy, pay, watch, listen, learn, and communicate will change forever. An electronic version of this book is available under a Creative Commons license.

PC World 1997

The Nature of Code Daniel Shiffman 2012 How can we capture the unpredictable evolutionary and emergent properties of nature in software? How can understanding the mathematical principles behind our physical world help us to create digital worlds? This book focuses on a range of programming strategies and techniques behind computer simulations of natural systems, from elementary concepts in mathematics and physics to more advanced algorithms that enable sophisticated visual results. Readers will progress from building a basic physics engine to creating intelligent moving objects and complex systems, setting the foundation for further experiments in generative design. Subjects covered include forces, trigonometry, fractals, cellular automata, self-organization, and genetic algorithms. The book's examples are written in Processing, an open-source language and development environment built on top of the Java programming language. On the book's website (<http://www.natureofcode.com>), the examples run in the browser via Processing's JavaScript mode.

[Introduction to Artificial Intelligence for Security Professionals](#) The Cylance Data Science Team Staff 2017-07-15 Introducing information security professionals to the world of artificial intelligence and machine learning through explanation and examples.

[PC Magazine](#) 1997

[5G Technology](#) Harri Holma 2020-02-03 A comprehensive guide to 5G technology, applications and potential for the future 5G brings new technology solutions to the 5G mobile networks including new spectrum options, new antenna structures, new physical layer and protocols designs and new network architectures. 5G Technology: 3GPP New Radio is a comprehensive resource that offers explanations of 5G specifications, performance evaluations, aspects of device design, practical deployment considerations and illustrative examples from field experiences. With contributions from a panel of international experts on the topic, the book presents the main new technology components in 5G and describes the physical layer, radio protocols and network performance. The authors review the deployment aspects such as site density and transport network and explore the 5G performance aspects including data rates and coverage and latency. The book also contains illustrative examples of practical field measurement. In addition, the book includes the most recent developments in 4G LTE evolution and offers an outlook for the future of the evolution of 5G. This important book: Offers an introduction to 5G technology and its applications Contains contributions from international experts on the topic Reviews the main technology components in 5G Includes information on the optimisation of the Internet of things Presents illustrative examples of practical field measurements Written for students and

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scientists interested in 5G technology, 5G Technology: 3GPP New Radio provides a clear understanding of the underlying 5G technology that promotes the opportunity to take full benefit of new capabilities.

LTE - The UMTS Long Term Evolution Stefania Sesia 2011-08-29 "Where this book is exceptional is that the reader will not just learn how LTE works but why it works" Adrian Scrase, ETSI Vice-President, International Partnership Projects Following on the success of the first edition, this book is fully updated, covering the latest additions to LTE and the key features of LTE-Advanced. This book builds on the success of its predecessor, offering the same comprehensive system-level understanding built on explanations of the underlying theory, now expanded to include complete coverage of Release 9 and the developing specifications for LTE-Advanced. The book is a collaborative effort of more than 40 key experts representing over 20 companies actively participating in the development of LTE, as well as academia. The book highlights practical implications, illustrates the expected performance, and draws comparisons with the well-known WCDMA/HSPA standards. The authors not only pay special attention to the physical layer, giving an insight into the fundamental concepts of OFDMA-FDMA and MIMO, but also cover the higher protocol layers and system architecture to enable the reader to gain an overall understanding of the system. Key New Features: Comprehensively updated with the latest changes of the LTE Release 8 specifications, including improved coverage of Radio Resource Management RF aspects and performance requirements Provides detailed coverage of the new LTE Release 9 features, including: eMBMS, dual-layer beamforming, user equipment positioning, home eNodeBs / femtocells and pico cells and self-optimizing networks Evaluates the LTE system performance Introduces LTE-Advanced, explaining its context and motivation, as well as the key new features including: carrier aggregation, relaying, high-order MIMO, and Cooperative Multi-Point transmission (CoMP). Includes an accompanying website containing a complete list of acronyms related to LTE and LTE-Advanced, with a brief description of each (http://www.wiley.com/go/sesia_theumts) This book is an invaluable reference for all research and development engineers involved in implementation of LTE or LTE-Advanced, as well as graduate and PhD students in wireless communications. Network operators, service providers and R&D managers will also find this book insightful.

Broadband Communications Networks Abdelfatteh Haidine 2018-09-19 Nowadays, the Internet plays a vital role in our lives. It is currently one of the most effective media that is shifting to reach into all areas in today's society. While we move into the next decade, the future of many emerging technologies (IoT, cloud solutions, automation and AI, big data, 5G and mobile technologies, smart cities, etc.) is highly dependent on Internet connectivity and broadband communications. The demand for mobile and faster Internet connectivity is on the rise as the voice, video, and data continue to converge to speed up business operations and to improve every aspect of human life. As a result, the broadband communication networks that connect everything on the Internet are now considered a complete ecosystem routing all Internet traffic and delivering Internet data faster and more flexibly than ever before. This book gives an insight into the latest research and practical aspects of the broadband communication networks in support of many emerging paradigms/applications of global Internet from the traditional architecture to the incorporation of smart applications. This book includes a preface and introduction by the editors, followed by 20 chapters written by leading international researchers, arranged in three parts. This book is recommended for researchers and professionals in the field and may be used as a reference book on broadband communication networks as well as on practical uses of wired/wireless broadband communications. It is also a concise guide for students and readers interested in studying Internet connectivity, mobile/optical broadband networks and concepts/applications of telecommunications engineering.

MIMO-OFDM Wireless Communications with MATLAB Yong Soo Cho 2010-08-20 MIMO-OFDM is
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a key technology for next-generation cellular communications (3GPP-LTE, Mobile WiMAX, IMT-Advanced) as well as wireless LAN (IEEE 802.11a, IEEE 802.11n), wireless PAN (MB-OFDM), and broadcasting (DAB, DVB, DMB). In MIMO-OFDM Wireless Communications with MATLAB®, the authors provide a comprehensive introduction to the theory and practice of wireless channel modeling, OFDM, and MIMO, using MATLAB® programs to simulate the various techniques on MIMO-OFDM systems. One of the only books in the area dedicated to explaining simulation aspects Covers implementation to help cement the key concepts Uses materials that have been classroom-tested in numerous universities Provides the analytic solutions and practical examples with downloadable MATLAB® codes Simulation examples based on actual industry and research projects Presentation slides with key equations and figures for instructor use MIMO-OFDM Wireless Communications with MATLAB® is a key text for graduate students in wireless communications. Professionals and technicians in wireless communication fields, graduate students in signal processing, as well as senior undergraduates majoring in wireless communications will find this book a practical introduction to the MIMO-OFDM techniques. Instructor materials and MATLAB® code examples available for download at www.wiley.com/go/chomimo

Fundamentals of 5G Mobile Networks Jonathan Rodriguez 2015-06-22 Fundamentals of 5G Mobile Networks provides an overview of the key features of the 5th Generation (5G) mobile networks, discussing the motivation for 5G and the main challenges in developing this new technology. This book provides an insight into the key areas of research that will define this new system technology paving the path towards future research and development. The book is multi-disciplinary in nature, and aims to cover a whole host of intertwined subjects that will predominantly influence the 5G landscape, including Future Internet, cloud computing, small cells and self-organizing networks (SONs), cooperative communications, dynamic spectrum management and cognitive radio, Broadcast-Broadband convergence, 5G security challenge, and green RF. The book aims to be the first of its kind towards painting a holistic perspective on 5G Mobile, allowing 5G stakeholders to capture key technology trends on different layering domains and to identify potential inter-disciplinary design aspects that need to be solved in order to deliver a 5G Mobile system that operates seamlessly as a piece of the 5G networking jigsaw. Key features:

- Addresses the fundamentals of 5G mobile networks serving as a useful study guide for mobile researchers and system engineers aiming to position their research in this fast evolving arena.
- Develops the Small cells story together with next-generation SON (self-organizing networks) systems as solutions for addressing the unprecedented traffic demand and variations across cells.
- Elaborates Mobile Cloud technology and Services for future communication platforms, acting as a source of inspiration for corporations looking for new business models to harness the 5G wave.
- Discusses the open issues facing broad-scale commercial deployment of white space networks, including the potential for applications towards the future 5G standard.
- Provides a scientific assessment for broadcast and mobile broadband convergence coupled together with a 'win-win' convergence solution to harmonize the broadcasting and mobile industry.
- Describes the key components, trends and challenges, as well as the system requirements for 5G transceivers to support multi-standard radio, a source of inspiration for RF engineers and vendors to tie down the requirements and potential solutions for next generation handsets.

Futuristic Trends in Network and Communication Technologies Pradeep Kumar Singh 2018-12-24 This book constitutes the refereed proceedings of the First International Conference on Futuristic Trends in Network and Communication Technologies, FTNCT 2018, held in Solan, India, in February 2018. The 37 revised full papers presented were carefully reviewed and selected from 239 submissions. The prime aim of the conference is to invite researchers from different domains of network and communication technologies to a single platform to showcase their research ideas. The selected papers are organized in

topical sections on communication technologies, Internet of Things (IoT), network technologies, and wireless networks.

Wireless Communications Andrea Goldsmith 2005-08-08 Wireless technology is a truly revolutionary paradigm shift, enabling multimedia communications between people and devices from any location. It also underpins exciting applications such as sensor networks, smart homes, telemedicine, and automated highways. This book provides a comprehensive introduction to the underlying theory, design techniques and analytical tools of wireless communications, focusing primarily on the core principles of wireless system design. The book begins with an overview of wireless systems and standards. The characteristics of the wireless channel are then described, including their fundamental capacity limits. Various modulation, coding, and signal processing schemes are then discussed in detail, including state-of-the-art adaptive modulation, multicarrier, spread spectrum, and multiple antenna techniques. The concluding chapters deal with multiuser communications, cellular system design, and ad-hoc network design. Design insights and tradeoffs are emphasized throughout the book. It contains many worked examples, over 200 figures, almost 300 homework exercises, over 700 references, and is an ideal textbook for students.

The Future Internet John Domingue 2011-04-08 Irrespective of whether we use economic or societal metrics, the Internet is one of the most important technical infrastructures in existence today. It will be a catalyst for much of our innovation and prosperity in the future. A competitive Europe will require Internet connectivity and services beyond the capabilities offered by current technologies. Future Internet research is therefore a must. This book is published in full compliance with the Open Access publishing initiative; it is based on the research carried out within the Future Internet Assembly (FIA). It contains a sample of representative results from the recent FIA meetings spanning a broad range of topics, all being of crucial importance for the future Internet. The book includes 32 contributions and has been structured into the following sections, each of which is preceded by a short introduction: Foundations: architectural issues; socio-economic issues; security and trust; and experiments and experimental design. Future Internet Areas: networks, services, and content; and applications.

High Performance Silicon Imaging Daniel Durini 2014-05-14 High Performance Silicon Imaging covers the fundamentals of silicon image sensors, with a focus on existing performance issues and potential solutions. The book considers several applications for the technology as well. Silicon imaging is a fast growing area of the semiconductor industry. Its use in cell phone cameras is already well established, and emerging applications include web, security, automotive, and digital cinema cameras. Part one begins with a review of the fundamental principles of photosensing and the operational principles of silicon image sensors. It then focuses in on charged coupled device (CCD) image sensors and complementary metal oxide semiconductor (CMOS) image sensors. The performance issues considered include image quality, sensitivity, data transfer rate, system level integration, rate of power consumption, and the potential for 3D imaging. Part two then discusses how CMOS technology can be used in a range of areas, including in mobile devices, image sensors for automotive applications, sensors for several forms of scientific imaging, and sensors for medical applications. High Performance Silicon Imaging is an excellent resource for both academics and engineers working in the optics, photonics, semiconductor, and electronics industries. Covers the fundamentals of silicon-based image sensors and technical advances, focusing on performance issues Looks at image sensors in applications such as mobile phones, scientific imaging, TV broadcasting, automotive, and biomedical applications

Learning Web Design Jennifer Robbins 2018-05-11 Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the

web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics

Popular Photography 2006-08

PC Mag 1998-02-10 PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

From GSM to LTE-Advanced Pro and 5G Martin Sauter 2017-10-23 A comparative introduction to major global wireless standards, technologies and their applications From GSM to LTE-Advanced Pro and 5G: An Introduction to Mobile Networks and Mobile Broadband, 3rd Edition provides technical descriptions of the various wireless technologies currently in use. It explains the rationales behind their differing mechanisms and implementations while exploring the advantages and limitations of each technology. This edition has been fully updated and substantially expanded to reflect the significant evolution in mobile network technology occurring over the past several years. The chapter on LTE has been extensively enhanced with new coverage of current implementations of LTE carrier aggregation, mobility management, cell reselection and handover procedures, as well as the latest developments in 5G radio and core networks in 3GPP. It now features additional information on the TD-LTE air interface, IPv6 in mobile networks, Network Function Virtualization (NFV) and Narrowband Internet of Things (NB-IOT). Voice-over-LTE (VoLTE) is now treated extensively in a separate chapter featuring coverage of the VoLTE call establishment process, dedicated bearer setup, header compression, speech codec and bandwidth negotiation, supplementary service configuration and VoLTE emergency calls. In addition, extensive coverage of Voice-over-Wifi and mission critical communication for public safety organizations over LTE has been added. The WLAN chapter now provides coverage of WPA2-Professional with certificates for authentication in large deployments, such as the global Eduroam network and the new WLAN 60 GHz air interface. Bluetooth evolution has been addressed by including a detailed description of Bluetooth Low Energy (BLE) in the chapter devoted to Bluetooth. Describes the different systems based on the standards, their practical implementation and design assumptions, and the performance and capacity of each system in practice is analyzed and explained Questions at the end of each chapter and answers on the accompanying website make this book ideal for self-study or as course material.

Android Phones For Dummies Dan Gookin 2012-03-09 Everything you need to know about your Android smartphone?in full color! Eager to learn the ins and outs of your exciting, new Android phone? Then this is the book you need! Written in the typical fun and friendly For Dummies style, this full-color guide covers the basics of all the features of Android phones without weighing you down with heavy technical

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terms or jargon. Veteran world-renowned author Dan Gookin walks you through everything from getting started with setup and configuration to making the most of your phone's potential with texting, e-mailing, accessing the Internet and social networking sites, using the camera, synching with a PC, downloading apps, and more. Covers all the details of the operating system that applies to every Android phone, including Motorola Droids, HTC devices, Samsung Galaxy S phones, to name a few. Walks you through basic phone operations while also encouraging you to explore your phone's full potential. Serves as an ideal guide to an inexperienced Android newbie who is enthusiastic about getting a handle on everything an Android phone can do. *Android Phones For Dummies* helps you get smarter with your Android smartphone.

The Modern Firm John Roberts 2007-09-06 Business firms around the world are experimenting with new organizational designs, changing their formal architectures, their routines and processes, and their corporate cultures as they seek to improve their current performance and their growth prospects. In the process they are changing the scope of their business operations, redrawing their organization charts, redefining the allocation of decision-making authority and responsibility, revamping the mechanisms for motivating and rewarding people, reconsidering which activities to conduct in-house and which to out-source, redesigning their information systems, and seeking to alter the shared beliefs, values and norms that their people hold. In this book, John Roberts argues that there are predictable, necessary relationships among these changes that will improve performance and growth. The organizations that are successful will establish patterns of fit among the elements of their organizational designs, their competitive strategies and the external environment in which they operate and will go about this in a holistic manner. *The Modern Firm* develops powerful conceptual frameworks for analyzing the interrelations between organizational design features, competitive strategy and the business environment. Written in a non-technical language, the book is nevertheless based on rigorous modeling and draws on numerous examples from eighteenth century fur trading companies to such modern firms such as BP and Nokia. Finally the book explores why these developments are happening now, pointing to the increase in global competition and changes in technology. Written by one of the world's leading economists and experts on business strategy and organization, *The Modern Firm* provides new insights into the changes going on in business today and will be of interest to academics, students and managers alike.

From GSM to LTE-Advanced Martin Sauter 2014-06-23 This revised edition of *Communication Systems from GSM to LTE: An Introduction to Mobile Networks and Mobile Broadband Second Edition* (Wiley 2010) contains not only a technical description of the different wireless systems available today, but also explains the rationale behind the different mechanisms and implementations; not only the 'how' but also the 'why'. In this way, the advantages and also limitations of each technology become apparent. Offering a solid introduction to major global wireless standards and comparisons of the different wireless technologies and their applications, this edition has been updated to provide the latest directions and activities in 3GPP standardization up to Release 12, and importantly includes a new chapter on Voice over LTE (VoLTE). There are new sections on Building Blocks of a Voice Centric Device, Building Blocks of a Smart Phone, Fast Dormancy, IMS and High-Speed Downlink Packet Access, and Wi-Fi-Protected Setup. Other sections have been considerably updated in places reflecting the current state of the technology. • Describes the different systems based on the standards, their practical implementation and design assumptions, and the performance and capacity of each system in practice is analyzed and explained • Questions at the end of each chapter and answers on the accompanying website make this book ideal for self-study or as course material

Search Engines Bruce Croft 2011-11-21 This is the eBook of the printed book and may not include any

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media, website access codes, or print supplements that may come packaged with the bound book. Search Engines: Information Retrieval in Practice is ideal for introductory information retrieval courses at the undergraduate and graduate level in computer science, information science and computer engineering departments. It is also a valuable tool for search engine and information retrieval professionals. Written by a leader in the field of information retrieval, Search Engines: Information Retrieval in Practice, is designed to give undergraduate students the understanding and tools they need to evaluate, compare and modify search engines. Coverage of the underlying IR and mathematical models reinforce key concepts. The book's numerous programming exercises make extensive use of Galago, a Java-based open source search engine.

Programming the Mobile Web Maximiliano Firtman 2010-07-23 Today's market for mobile apps goes beyond the iPhone to include BlackBerry, Nokia, Windows Phone, and smartphones powered by Android, webOS, and other platforms. If you're an experienced web developer, this book shows you how to build a standard app core that you can extend to work with specific devices. You'll learn the particulars and pitfalls of building mobile apps with HTML, CSS, and other standard web tools. You'll also explore platform variations, finicky mobile browsers, Ajax design patterns for mobile, and much more. Before you know it, you'll be able to create mashups using Web 2.0 APIs in apps for the App Store, App World, OVI Store, Android Market, and other online retailers. Learn how to use your existing web skills to move into mobile development Discover key differences in mobile app design and navigation, including touch devices Use HTML, CSS, JavaScript, and Ajax to create effective user interfaces in the mobile environment Learn about technologies such as HTML5, XHTML MP, and WebKit extensions Understand variations of platforms such as Symbian, BlackBerry, webOS, Bada, Android, and iOS for iPhone and iPad Bypass the browser to create offline apps and widgets using web technologies

PCI Express System Architecture Ravi Budruk 2004 ••PCI EXPRESS is considered to be the most general purpose bus so it should appeal to a wide audience in this arena. •Today's buses are becoming more specialized to meet the needs of the particular system applications, building the need for this book. •Mindshare and their only competitor in this space, Solari, team up in this new book.

LTE Backhaul Esa Metsälä 2015-09-24 The aim of this book is to enable network planners to realize and maintain cost efficient LTE backhaul networks, which meet the necessary performance requirements. Through an introduction to the technology background, the economical modelling, the dimensioning theory, planning and optimization processes and relevant network management aspects, the reader shall obtain all relevant information to achieve good backhaul results in their own network environment. It is aimed at network planners and other experts with responsibilities for LTE IP network dimensioning, LTE network planning, providing and managing leased lines, business management, LTE IP network operation and optimization.

Software-Defined Radio for Engineers Alexander M. Wyglinski 2018-04-30 Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization

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message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field.