

Make Props And Costume Armor Create Realistic Sci

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From Tailors with Love Peter Brooker 2021-05-31 A history of the James Bond wardrobe.

Dragon Central Doc Briley 2015-11-20 Ding thought he had problems - inside and outside the classroom, with a local gang, and with his father and little brother. He made bad choices due to a dark secret in his heart. A helper dragon, Green Flash, by mistake takes him to Dragon Central, a dangerous planet in a parallel universe. Even if Ding learns his truth, he might be stuck there forever...

Cosplay Crash Course Mina Petrovic 2019-06-18 Cosplay lets you step out of your own skin and into someone else's shoes (or boots, or paws...). This beginner's guide helps you walk that walk with confidence in an awesome costume of your own creation. True to the cosplay spirit of collaboration, Cosplay Crash Course shares favorite tricks and techniques from some of the community's most imaginative artists. Step by step, you'll learn how to turn ordinary fabrics, inexpensive toys, easy-to-manipulate thermoplastics, wigs and other humble materials into original costumes you'll wear with pride. Whether you're making fabulous feathers, metallic armor, wicked horns, lifelike claws or form-fitting boots,

this book puts it all within your reach. You'll even learn awesome hair and makeup effects to complete the look. Use this inside advice to fast-forward through years of trial and error; learn to select the best fabrics and adhesives and to make practical choices for comfort and wearability. Armed with the know-how in these pages and a spirit of adventure, who will you become? Everything you need to dress your part! • 25+ step-by-step projects for creating authentic-looking props, costumes and accessories • Easy techniques and clever shortcuts from nine international cosplay artists • How to manipulate wigs, extensions and your own hair to create unique and expressive looks • Awesome makeup effects, from tattoos and zombie bites to tricks for making faces appear more feminine or masculine • Bonus tips for striking a pose and snapping dynamic, in-character photos

Instant Period Costumes Barb Rogers 2001 Instant Period Costumes is a Meriwether Publishing publication.

The Prop Builder's Molding & Casting Handbook Thurston James 1989-11-15 The Prop Builder's Molding & Casting Handbook & break;& break; This is the first book to contain, in one comprehensive volume, every molding and casting procedure of use to the theater props builder (no matter what his or her level or proficiency). The author demonstrates the techniques involved in using more than thirty different materials ranging from papier-mache to breakaway glass. & break;& break; While the use of some materials—plaster and polyester resins, for example—is covered to some extent in other publications, information on the selection and use of rubber materials (latex, neoprene, silicone, and the urethanes) and the procedure for making breakaway windows and bottles is available only in The Prop Builder's Molding & Casting Handbook. & break;& break; Written in an easy, conversational style, the book will be useful to anyone involved with theater properties, puppetry, and costuming (as professionals or amateurs). It will also serve admirably the needs of students taking classes in those subjects. & break;& break; Completing the book is a special section on designing and building a vacuum forming machine suitable for use in constructing theater props. More than 450 photographs illustrate the step-by-step procedures explained throughout the entire text.

Epic Cosplay Costumes Kristie Good 2016-09-01 The Ultimate Guide to Cosplay, Costumes and

Conventions! Presented in a kitschy, comic-book style, Epic Cosplay Costumes combines fantabulous illustrations with all the how-to information you need for creating your own cosplay designs. Award-winning artist Kristie Good (aka Karmada) shares techniques for making must-have pieces to mix and match into original costumes--from hand-sewn garments to armor made with Worbla and EVA foam. In addition to her step-by-step instructions for pulling together attention-grabbing designs, she shares expert advice for making the most of conventions, striking a pose, and strutting your stuff at costume competitions. Whether you're a hero, heroine, villain, or sidekick, Kristie gives you the power to create the most talked-about designs with Epic Cosplay Costumes! KAPOW!

DisneyBound Leslie Kay 2020-04-14 DisneyBounding visionary Leslie Kay offers tips, advice and inspiration for how to channel your love for Disney through fashion.

Workshop Mastery with Jimmy DiResta Jimmy DiResta 2016-10-03 Jimmy DiResta has made a name for himself with his inventiveness and workshop skills, creating dozens of projects for YouTube videos and television shows such as Hammered and Against the Grain on the DIY network. In Make: Workshop Mastery With Jimmy DiResta, Jimmy and co-author John Baichtal teach readers essential workshop skills with over a dozen projects that explore everything from mold-making to CNC routing on to metalsmithing. Projects in this book include: Tool-drawer cabinet A chess set One-sheet metal stool A machete Crowbar-hammer mashup An electric guitar with a carved body Your own sign A leather backpack

I Love Paper Fideli Sundqvist 2015-04-15 A practical book of inspiration with 40 paper projects, this illustrated reference guide will teach you the basics of playing with paper.

1,000 Incredible Costume and Cosplay Ideas Yaya Han 2013-05 Features one thousand costumes from anime, manga, television, comic books, and films from amateur costume designers and cosplayers from around the world.

Disguised Weapons 1983

Yaya Han's World of Cosplay Yaya Han 2020 "The authoritative guide to cosplay written by a legend in the community, and packed with step-by-step advice and fascinating investigations into every aspect of the art"--

The Magic Garment Rebecca Cunningham 2019-10-22 Successful costume design requires a solid foundation in general artistic principles and specific knowledge of how to apply those principles. Cunningham presents readers with just such a foundation and develops it to expose beginning costume designers to the myriad skills they need to develop in order to costume successful stage productions. She begins at the most basic conceptual level—reading plays from a costume designer's perspective. She then follows through with the practical considerations that must be considered at every stage of the costuming process—research, development, sketching, and costume construction. Cunningham has built on the long-standing success of the outstanding first edition with new figures and updates throughout the text, including 24 pages in full color. Examples have been selected from a wide range of stage productions representing a variety of designers, styles, and approaches. Interviews with award-winning designers from stage, film, and other media show the practical importance of the book's concepts. Every chapter incorporates material reflecting the ever-increasing impact of technology, especially computers, on costuming. [New to this edition is an ancillary download package \(available here\), giving students a selection of basic figure drawings to serve as the base layer for digital renderings, ready-made forms and checklists for assembling and organizing costumes for shows, and a list of research and reference websites with easily clickable links.](#)

The Prop Effects Guidebook Eric Hart 2017-12-06 In *The Prop Building Guidebook*, author Eric Hart demonstrated how to cut, glue, sculpt, and bend raw materials to build props. Now in *The Prop Effects Guidebook*, he shows us how to connect and assemble components and parts to make those props light up, explode, make noise, and bleed. It delves into the world of electricity, pneumatics, liquids, and mechanical effects to teach you how to make your props perform magic in front of a live audience. The book is complemented by a companion website featuring videos of how to create individual prop special effects: www.propeffectsguidebook.com.

3D Printing Cameron Coward 2015-04-07 3D printing is a nothing short of revolutionary. There may be no other technology that enables the at-home inventor or artist to design, create, and "print" their own parts, artwork, or whatever else can be imagined. Idiot's Guides: 3D Printing takes the true beginner through all of the steps necessary to design and build their own 3D printer and design and print whatever their imagination can conjure up (even another 3D printer). Readers will learn all of the essential basics of 3D printing including materials, parts, software, modeling, basic design, and finishing, and then teach them to take their new skills to the next level to print some simple, fun projects. For readers not interested in building their own 3D printer, there are tips and advice for buying a manufactured printer, buying materials, finding plans and projects online, and much, much more.

The Big Book of Maker Skills Chris Hackett 2014-11-04 This ultimate guide for tech makers covers everything from hand tools to robots plus essential techniques for completing almost any DIY project. Makers, get ready: This is your must-have guide to taking your DIY projects to the next level. Legendary fabricator and alternative engineer Chris Hackett teams up with the editors of Popular Science to offer detailed instruction on everything from basic wood- and metalworking skills to 3D printing and laser-cutting wizardry. Hackett also explains the entrepreneurial and crowd-sourcing tactics needed to transform your back-of-the-envelope idea into a gleaming finished product. In The Big Book of Maker Skills, readers learn tried-and-true techniques from the shop classes of yore—how to use a metal lathe, or pick the perfect drill bit or saw—and get introduced to a whole new world of modern manufacturing technologies, like using CAD software, printing circuits, and more. Step-by-step illustrations, helpful diagrams, and exceptional photography make this book an easy-to-follow guide to getting your project done.

Cosplay - The Beginner's Masterclass Miyuu Takahara 2017-07-16 "Cosplay is one of the most physically, emotionally and socially intense hobbies in the world today. It involves months of time, ceaseless attention to detail and a dedicated commitment that dwarves almost any other recreational pursuit. The myriad skills, knowhow and effort that must be invested cannot be underestimated. ... Split into five principle parts, this book introduces and instructs upon the various skills needed to convincingly undertake cosplay. Giving homage to the hobby's origins and history, the experience of the convention, and the means of costuming on a budget, the authors seek to please all who seek to undertake the hobby." --

The Hero's Closet Gillian Conahan 2017-04-18 Cosplayers rejoice! The Hero's Closet is the ultimate DIY guide to creating unique and fantastical homemade costumes. This essential handbook offers detailed, step-by-step instructions that cover the basics of sewing costumes (which often require skills not found in standard sewing guides) to help even the most novice sewists create the costumes of their dreams. A skilled crafter and avid cosplayer, Gillian Conahan walks readers through finding inspiration online and through their fandom; shares insight into translating character art into real-world garments; and offers advice on pattern selection, alterations, fabrics, and embellishment techniques. The Hero's Closet is the first how-to handbook on the art of sewing for cosplay. A must-have guide for Comic Con and Halloween, it's essential for all ambitious fans with a DIY spirit who love the idea of cosplay, but need the inspiration and technical tips to make an awesome costume.

Fabulous Cosplay Footwear Regan Cerato 2021-10-25 Complement your cosplay builds with the perfect shoes—custom-designed and sewn by you! Regan Cerato and Kelley Kullman of the renowned duo Cowbutt Crunchies show you how to make every type of leg covering a cosplayer could ask for, from removable boot covers, to sleek tights, to thigh highs that won't roll down! Armed with clever patterns for fancy footwear that can't be found in stores, you'll create award-winning accessories that truly push the envelope. Whether you're a new or experienced sewist, this handbook will help you turn your cosplay dreams into reality.

Make: Props and Costume Armor Shawn Thorsson 2016-09-21 Have you been trying to think of a way to conquer your local comic convention through cosplay? Do you gaze with envious eyes upon the fan-made suits of armored awesomeness strolling around every year on Halloween? Do you have a spot on your wall, bookshelf, or desk that desperately needs to be filled with a screen-accurate replica of your favorite science-fiction or fantasy weapon? If so, look no further. We've got just the book for you! In this book, master prop maker Shawn Thorsson uses his unique blend of humor and insight to turn years of painful experience into detailed explanations. He'll show you many of the tools, methods, and processes that you can use to create professional-looking science fiction and fantasy props and armor. The ultimate collision of creative imagination and practical maker skills, making props and costume armor involves sculpting, molding, casting, 3D printing, CNC fabrication, painting, and countless other techniques and technologies.

In this book, you'll learn: Basic fabrication methods using inexpensive, commonly-available tools and materials Simple, low-cost methods to make foam armor out of easy-to-find foam mats How to use the popular Pepakura software to build 3D models with paper Multiple molding and casting techniques How to build a "vacuforming" machine to make armor from plastic sheet stock Painting and weathering techniques that will bring your props to life Just enough safety advice to keep you from losing body parts along the way Whether you're just a beginner or a seasoned builder with countless projects behind you, this book is sure to be an invaluable addition to your workshop library.

The Cosplay Handbook Grace Herbert 2019-05-18 The Cosplay Handbook is full of techniques, and tips for everyone interested in cosplay! Learn how to create your own patterns, costumes, props, photoshoots, and more.

Cosplay Various 2020-08-03 Cosplay, a portmanteau of the words costume play, is a performance art in which participants called cosplayers wear costumes and fashion accessories to represent a specific character.

Foamsmith 3 Bill Doran 2020-05

Cosplay World Brian Ashcraft 2014-09 Filled with striking images of costume play from around the world, this definitive look at the global phenomenon known as "cosplay" examines its evolution from the fringes of society to the spotlight of modern culture. *Cosplay World* features over 200 compelling photographs, showcasing everything from campy 1970s costumes to cutting-edge suits engineered in workshops and built using space-age materials. The result is both a celebration of and an informed look at a popular means of self-expression that continues to fascinate.

Cosplay in Libraries Ellyssa Kroski 2015-10-27 Cosplay, comics, anime, and geek culture have exploded into the mainstream over recent years and have resulted in a thriving community of costume enthusiasts and pop culture fans. Today's cosplayers find inspiration on the pages of comics, classic literature, and even history, as well as film, television, and video games to inform their creative and oftentimes elaborate

ensembles. They utilize all manner of materials and techniques including 3D printers, thermoplastics, craft foam, fabric and more to design their costumes and props. Libraries on the leading edge are already embracing this new worldwide sensation by integrating cosplay into their programming and events. Learn all about the world of cosplay and how you can host cosplay events, workshops, makerspaces, clubs, and more in your library! This one-stop guide includes quotes and interviews with librarians who are incorporating cosplay into their programming as well as with cosplayers. You'll also find 32 full-color photographs of cosplay in action to give you both ideas and inspiration for getting started!

Prop Building for Beginners Eric Hart 2021-04-18 Prop Building for Beginners outlines the basic concepts of prop building by featuring step-by-step instructions to create twenty of the most commonly featured items in theatrical and filmed productions. This book uses a combination of projects to expose readers to a wide range of materials and tools that they might find in a basic scenery or costume shop, serving both as a guide to building simple props and as a crash course in the variety of items a props person may have to build. The projects require a variety of tools, techniques, and materials so that a practitioner who completes all of them will have received a complete introduction to the basics of prop building. Assuming no previous knowledge of prop building, this is the perfect primer for students, hobbyists, or community theater enthusiasts looking to enter the prop shop. Prop Building for Beginners includes access to full-scale printable versions of the patterns featured in the book.

[The Costume Making Guide](#) Svetlana Quindt 2016-12-12 Bring your cosplay dreams to life with your own two hands! The Best Cosplay Tutorial Guide Ever! Get ready to impress ordinary mortals with your superhuman costume-making skills. You can do it no matter what your experience level with this, the first full step-by-step technique book on cosplay--with no sewing! Internationally known cosplayer Kamui Cosplay (a.k.a. Svetlana Quindt) shows you how to easily create elaborate costumes and successful props out of items available at your local arts and craft or hardware stores: turn foam into a realistic axe, create a breastplate from scratch and use a glue gun to modify just about anything. You will even learn the best and most accessible techniques for working with specialty cosplay materials such as Worbla! Packed with more than 30 step-by-step demonstrations that teach the skills you need to bring all your favorite characters to life no matter the genre, Kamui Cosplay deconstructs the work that goes into

making a complete costume, from the first thought to the final photo. Tutorials cover design planning, fabricating body armor, 3D painting techniques and more. Best of all, you can adapt every lesson to use in all future fandom projects spanning video games, books, anime, movies and even your own original characters! Includes: • How to choose a costume and find good reference art • A short shopping list of necessary materials and tools for beginning cosplayers • Basic safety tips • A beautiful photo gallery featuring inspiring images from other cosplayers • Next steps--how to grow your workshop, take professional photos, participate in contests and join the cosplay community

Fusion 360 for Makers Lydia Sloan Cline 2018-05-11 Learn how to use Autodesk Fusion 360 to digitally model your own original projects for a 3D printer or a CNC device. Fusion 360 software lets you design, analyze, and print your ideas. Free to students and small businesses alike, it offers solid, surface, organic, direct, and parametric modeling capabilities. Fusion 360 for Makers is written for beginners to 3D modeling software by an experienced teacher. It will get you up and running quickly with the goal of creating models for 3D printing and CNC fabrication. Inside Fusion 360 for Makers, you'll find: Eight easy-to-understand tutorials that provide a solid foundation in Fusion 360 fundamentals DIY projects that are explained with step-by-step instructions and color photos Projects that have been real-world tested, covering the most common problems and solutions Stand-alone projects, allowing you to skip to ones of interest without having to work through all the preceding projects first Design from scratch or edit downloaded designs. Fusion 360 is an appropriate tool for beginners and experienced makers.

The Maker's Manual Paolo Aliverti 2015-04-09 The Maker's Manual is a practical and comprehensive guide to becoming a hero of the new industrial revolution. It features dozens of color images, techniques to transform your ideas into physical projects, and must-have skills like electronics prototyping, 3d printing, and programming. This book's clear, precise explanations will help you unleash your creativity, make successful projects, and work toward a sustainable maker business. Written by the founders of Frankenstein Garage, which has organized courses since 2011 to help makers to realize their creations, The Maker's Manual answers your questions about the Maker Movement that is revolutionizing the way we design and produce things.

Make It, Wear It: Wearable Electronics for Makers, Crafters, and Cosplayers Sahrye Cohen 2018-08-29

Publisher's Note: Products purchased from Third Party sellers are not guaranteed by the publisher for quality, authenticity, or access to any online entitlements included with the product. Create your own stylish, electronics-based wearables for all experience levels! This fun TAB guide shows you how to dream up, design, and assemble fashion-forward wearable electronics, garments, and accessories in no time. *Make It, Wear It: Wearable Electronics for Makers, Crafters and Cosplayers* clearly explains cutting-edge sewing, crafting, and electronics techniques and features a series of easy-to-follow projects using readily-sourced components and tools. You'll see how to embed the latest technologies into your garments, including Arduino, color sensors, and Bluetooth—you'll even explore laser cutting and 3D printing! Projects include: •3D embellished T-shirt•Fiber optic fabric scarf•Festival fun hip pack•Solar backpack•Starlight fiber optic skirt•Programmable sewn circuit cuff•LED matrix clutch purse•And more

The Costume Making Guide Svetlana Quindt 2016-12-12 Bring your cosplay dreams to life with your own two hands! *The Best Cosplay Tutorial Guide Ever!* Get ready to impress ordinary mortals with your superhuman costume-making skills. You can do it no matter what your experience level with this, the first full step-by-step technique book on cosplay--with no sewing! Internationally known cosplayer Kamui Cosplay (a.k.a. Svetlana Quindt) shows you how to easily create elaborate costumes and successful props out of items available at your local arts and craft or hardware stores: turn foam into a realistic axe, create a breastplate from scratch and use a glue gun to modify just about anything. You will even learn the best and most accessible techniques for working with specialty cosplay materials such as Worbla! Packed with more than 30 step-by-step demonstrations that teach the skills you need to bring all your favorite characters to life no matter the genre, Kamui Cosplay deconstructs the work that goes into making a complete costume, from the first thought to the final photo. Tutorials cover design planning, fabricating body armor, 3D painting techniques and more. Best of all, you can adapt every lesson to use in all future fandom projects spanning video games, books, anime, movies and even your own original characters! Includes: • How to choose a costume and find good reference art • A short shopping list of necessary materials and tools for beginning cosplayers • Basic safety tips • A beautiful photo gallery featuring inspiring images from other cosplayers • Next steps--how to grow your workshop, take professional photos, participate in contests and join the cosplay community

Grail Diary Henry Jones 2016-07-28 This is a prop replica of Dr. Henry Jones personal dairy filled with notes and sketches from his many years of searching for the Holy Grail. There are 180 screen accurate pages for fans of Indiana Jones to enjoy. PLEASE NOTE: NO additional inserts included with this version and the cover is printed softcover paper, no leather.

Foamsmith 2 Bill Doran 2016 Foamsmith 2 empowers you to create impressive, light-weight, durable foam weapon props.--back cover.

Costumes, Accessories, Props, and Stage Illusions Made Easy Barb Rogers 2005 A how-to book of techniques fo rmaking costumes, accessories, props, and stage illusions from cast-off clothing and second-hand items. Includes detailed instructions, illustrations, and patterns.

The Prop Building Guidebook Eric Hart 2016-12-08 Experienced prop maker Eric Hart walks readers through techniques used in historical and contemporary prop making and demonstrates how to apply them to a variety of materials. Hundreds of full-color photographs illustrate the tools and techniques used by professional prop makers throughout the entertainment industry. New features to the second edition include: Updated information on the latest tools and materials used in prop making Both metric and standard measuring units Step-by-step photos on common techniques such as upholstery, mold making, and faux finishing Expanded coverage of thermoplastics, foam, and water-based coatings

Star Wars Costumes Brandon Alinger 2014-10-24 Who can forget the first time they saw Darth Vader with his black cape and mask? Or the white hard-body suit of the Stormtroopers? Lucasfilm Archives have granted full access to the original costumes and they are revealed here in detail.

Fandom Francesca DiPiazza 2018 Have you ever created art based on a TV show or game? Dressed up as your favorite character? If so, you've entered fandom. Tour fandom's history and meet creators who shape fan communities online and in real life.

Props and Costume Armor Shawn Thorsson 2016-10-14 Have you been trying to think of a way to

conquer your local comic convention through cosplay? Do you gaze with envious eyes upon the fan-made suits of armored awesomeness strolling around every year on Halloween? Do you have a spot on your wall, bookshelf, or desk that desperately needs to be filled with a screen-accurate replica of your favorite science-fiction or fantasy weapon? If so, look no further. We've got just the book for you! In this book, master prop maker Shawn Thorsson uses his unique blend of humor and insight to turn years of painful experience into detailed explanations. He'll show you many of the tools, methods, and processes that you can use to create professional-looking science fiction and fantasy props and armor. The ultimate collision of creative imagination and practical maker skills, making props and costume armor involves sculpting, molding, casting, 3D printing, CNC fabrication, painting, and countless other techniques and technologies. In this book, you'll learn: Basic fabrication methods using inexpensive, commonly-available tools and materials Simple, low-cost methods to make foam armor out of easy-to-find foam mats How to use the popular Pepakura software to build 3D models with paper Multiple molding and casting techniques How to build a "vacuforming" machine to make armor from plastic sheet stock Painting and weathering techniques that will bring your props to life Just enough safety advice to keep you from losing body parts along the way Whether you're just a beginner or a seasoned builder with countless projects behind you, this book is sure to be an invaluable addition to your workshop library.

Creative Cosplay Amanda Haas 2020-09-25 Boldly enter the world of cosplay and gain the confidence to design the costume of your dreams! Award-winning cosplayer Amanda Haas helps you translate your ideas from fiction to reality as you research costumes, shop for fabrics, mash-up patterns, and present your cosplay at a competition. A gorgeous photo gallery will have you frantic to join the cosplay community, while the author's seasoned advice will give you the courage to take the first step. Bonus project: Sew a bum bag to carry your keys and other essentials to a con. Learn the art of making and wearing designer-quality costumes that will transform your persona.

Printing Props Christopher Maddalena 2021-05-04 If you have ever wanted to use 3D printing to create a replica prop or use 3D printed parts in your cosplay, this book is for you. Whether you're new to 3D printing or a veteran, these pages contain what you need to know to take a raw print to a fully finished prop that looks like the real deal. The chapters cover basic concepts and materials and progress towards

more intermediate topics: editing and creating models, tips and tricks for finishing printed parts, and how you can reproduce a 3D print in solid metal. Each chapter features models created by the author and other makers so you can see the discussed techniques in action. The book also includes free 3D models you can edit and print to follow along with the examples.