

Matlab Code For Fingerprint Image Orientation

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Computer Vision Richard Szeliski 2010-09-30 Computer Vision: Algorithms and Applications explores the variety of techniques commonly used to analyze and interpret images. It also describes challenging real-world applications where vision is being successfully used, both for specialized applications such as medical imaging, and for fun, consumer-level tasks such as image editing and stitching, which students can apply to their own personal photos and videos. More than just a source of “recipes,” this exceptionally authoritative and comprehensive textbook/reference also takes a scientific approach to basic vision problems, formulating physical models of the imaging process before inverting them to produce descriptions of a scene. These problems are also analyzed using statistical models and solved using rigorous engineering techniques. Topics and features: structured to support active curricula and project-oriented courses, with tips in the Introduction for using the book in a variety of customized courses; presents exercises at the end of each chapter with a heavy emphasis on testing algorithms and containing numerous suggestions for small mid-term projects; provides additional material and more detailed mathematical topics in the Appendices, which cover linear algebra, numerical techniques, and Bayesian estimation theory; suggests additional reading at the end of each chapter, including the latest research in each sub-field, in addition to a full Bibliography at the end of the book; supplies supplementary course material for students at the associated website, <http://szeliski.org/Book/>. Suitable for an upper-level undergraduate or graduate-level course in computer science or engineering, this textbook focuses on basic techniques that work under real-world conditions and encourages students to push their creative boundaries. Its design and exposition also make it eminently suitable as a unique reference to the fundamental techniques and current research literature in computer vision.

Digital Image Processing for Medical Applications Geoff Dougherty 2009-04-09 Hands-on text for a first course aimed at end-users, focusing on concepts, practical issues and problem solving.

[Intelligent Biometric Techniques in Fingerprint and Face Recognition](#) Lakhmi C. Jain 1999-06-29 The tremendous world-wide interest in intelligent biometric techniques in fingerprint and face recognition is

fueled by the myriad of potential applications, including banking and security systems, and limited only by the imaginations of scientists and engineers. This growing interest poses new challenges to the fields of expert systems, neural networks, fuzzy systems, and evolutionary computing, which offer the advantages of learning abilities and human-like behavior. *Biometric Techniques in Fingerprint and Face Recognition* presents a thorough treatment of established and emerging applications and techniques relevant to this field so rich with opportunity.

ICCCE 2018 Amit Kumar 2018-08-31 This book comprises selected articles from the International Communications Conference (ICC) 2018 held in Hyderabad, India in 2018. It offers in-depth information on the latest developments in voice-, data-, image- and multimedia processing research and applications, and includes contributions from both academia and industry.

Multimedia Fingerprinting Forensics for Traitor Tracing K. J. Ray Liu 2005 The popularity of multimedia content has led to the widespread distribution and consumption of digital multimedia data. As a result of the relative ease with which individuals may now alter and repackage digital content, ensuring that media content is employed by authorized users for its intended purpose is becoming an issue of eminent importance to both governmental security and commercial applications. Digital fingerprinting is a class of multimedia forensic technologies to track and identify entities involved in the illegal manipulation and unauthorized usage of multimedia content, thereby protecting the sensitive nature of multimedia data as well as its commercial value after the content has been delivered to a recipient. "Multimedia Fingerprinting Forensics for Traitor Tracing" covers the essential aspects of research in this emerging technology, and explains the latest development in this field. It describes the framework of multimedia fingerprinting, discusses the challenges that may be faced when enforcing usage policies, and investigates the design of fingerprints that cope with new families of multiuser attacks that may be mounted against media fingerprints. The discussion provided in the book highlights challenging problems as well as future trends in this research field, providing readers with a broader view of the evolution of the young field of multimedia forensics. Topics and features:
Comprehensive coverage of digital watermarking and fingerprinting in multimedia forensics for a number of media types. Detailed discussion on challenges in multimedia fingerprinting and analysis of effective multiuser collusion attacks on digital fingerprinting. Thorough investigation of fingerprint design and performance analysis for addressing different application concerns arising in multimedia fingerprinting. Well-organized explanation of problems and solutions, such as order-statistics-based nonlinear collusion attacks, efficient detection and identification of colluders, group-oriented fingerprint design, and anti-collusion codes for multimedia fingerprinting. Presenting the state of the art in collusion-resistant digital fingerprinting for multimedia forensics, this invaluable book is accessible to a wide range of researchers and professionals in the fields of electrical engineering, computer science, information technologies, and digital rights management.

Alasdair McAndrew 2004 Is an introduction to digital image processing from an elementary perspective. The book covers topics that can be introduced with simple mathematics so students can learn the concepts without getting overwhelmed by mathematical detail.

Encyclopedia of Biometrics Stan Z. Li 2009-08-27 With an A–Z format, this encyclopedia provides easy access to relevant information on all aspects of biometrics. It features approximately 250 overview entries and 800 definitional entries. Each entry includes a definition, key words, list of synonyms, list of related entries, illustration(s), applications, and a bibliography. Most entries include useful literature references providing the reader with a portal to more detailed information.

Handbook of Biometric Anti-Spoofing Sébastien Marcel 2019-01-01 This authoritative and comprehensive handbook is the definitive work on the current state of the art of Biometric Presentation Attack Detection (PAD) – also known as Biometric Anti-Spoofing. Building on the success of the previous, pioneering edition, this thoroughly updated second edition has been considerably expanded to provide even greater coverage of PAD methods, spanning biometrics systems based on face, fingerprint, iris, voice, vein, and signature recognition. New material is also included on major PAD competitions, important databases for research, and on the impact of recent international legislation. Valuable insights are supplied by a selection of leading experts in the field, complete with results from reproducible research, supported by source code and further information available at an associated website. Topics and features: reviews the latest developments in PAD for fingerprint biometrics, covering optical coherence tomography (OCT) technology, and issues of interoperability; examines methods for PAD in iris recognition systems, and the application of stimulated pupillary light reflex for this purpose; discusses advancements in PAD methods for face recognition-based biometrics, such as research on 3D facial masks and remote photoplethysmography (rPPG); presents a survey of PAD for automatic speaker recognition (ASV), including the use of convolutional neural networks (CNNs), and an overview of relevant databases; describes the results yielded by key competitions on fingerprint liveness detection, iris liveness detection, and software-based face anti-spoofing; provides analyses of PAD in fingervein recognition, online handwritten signature verification, and in biometric technologies on mobile devices includes coverage of international standards, the E.U. PSDII and GDPR directives, and on different perspectives on presentation attack evaluation. This text/reference is essential reading for anyone involved in biometric identity verification, be they students, researchers, practitioners, engineers, or technology consultants. Those new to the field will also benefit from a number of introductory chapters, outlining the basics for the most important biometrics.

Handbook of Vascular Biometrics Andreas Uhl 2020-09-11 This open access handbook provides the first comprehensive overview of biometrics exploiting the shape of human blood vessels for biometric recognition, i.e. vascular biometrics, including finger vein recognition, hand/palm vein recognition, retina recognition, and sclera recognition. After an introductory chapter summarizing the state of the art in and availability of commercial systems and open datasets/open source software, individual chapters focus on specific aspects of one of the biometric modalities, including questions of usability, security, and privacy. The book features contributions from both academia and major industrial manufacturers.

Advanced Biometrics David Zhang 2017-08-08 This book describes a range of new biometric technologies, such as high-resolution fingerprint, finger-knuckle-print, multi-spectral backhand, 3D fingerprint, tongueprint, 3D ear, and multi-spectral iris technologies. Further, it introduces readers to efficient feature extraction, matching

and fusion algorithms, in addition to developing potential systems of its own. These advanced biometric technologies and methods are divided as follows: 1. High-Resolution Fingerprint Recognition; 2. Finger-Knuckle-Print Verification; 3. Other Hand-Based Biometrics; and 4. New Head-Based Biometrics. Traditional biometric technologies, such as fingerprint, face, iris, and palmprint, have been extensively studied and addressed in many research books. However, all of these technologies have their own advantages and disadvantages, and there is no single type of biometric technology that can be used for all applications. Many new biometric technologies have been developed in recent years, especially in response to new applications. The contributions gathered here focus on how to develop a new biometric technology based on the requirements of essential applications, and how to design efficient algorithms that yield better performance.

Understanding Digital Image Processing Vipin Tyagi 2018-09-13 This book introduces the fundamental concepts of modern digital image processing. It aims to help the students, scientists, and practitioners to understand the concepts through clear explanations, illustrations and examples. The discussion of the general concepts is supplemented with examples from applications and ready-to-use implementations of concepts in MATLAB®. Program code of some important concepts in programming language 'C' is provided. To explain the concepts, MATLAB® functions are used throughout the book. MATLAB® Version 9.3 (R2017b), Image Acquisition Toolbox Version 5.3 (R2017b), Image Processing Toolbox, Version 10.1 (R2017b) have been used to create the book material. Meant for students and practicing engineers, this book provides a clear, comprehensive and up-to-date introduction to Digital Image Processing in a pragmatic manner.

Feature Extraction and Image Processing for Computer Vision Mark Nixon 2019-11-17 Feature Extraction for Image Processing and Computer Vision is an essential guide to the implementation of image processing and computer vision techniques, with tutorial introductions and sample code in MATLAB and Python. Algorithms are presented and fully explained to enable complete understanding of the methods and techniques demonstrated. As one reviewer noted, "The main strength of the proposed book is the link between theory and exemplar code of the algorithms." Essential background theory is carefully explained. This text gives students and researchers in image processing and computer vision a complete introduction to classic and state-of-the-art methods in feature extraction together with practical guidance on their implementation. The only text to concentrate on feature extraction with working implementation and worked through mathematical derivations and algorithmic methods A thorough overview of available feature extraction methods including essential background theory, shape methods, texture and deep learning Up to date coverage of interest point detection, feature extraction and description and image representation (including frequency domain and colour) Good balance between providing a mathematical background and practical implementation Detailed and explanatory of algorithms in MATLAB and Python

Practical Image and Video Processing Using MATLAB Oge Marques 2011-08-04 UP-TO-DATE, TECHNICALLY ACCURATE COVERAGE OF ESSENTIAL TOPICS IN IMAGE AND VIDEO PROCESSING This is the first book to combine image and video processing with a practical MATLAB®-oriented approach in order to demonstrate the most important image and video techniques and algorithms. Utilizing minimal math, the contents are presented in a clear, objective manner, emphasizing and encouraging

experimentation. The book has been organized into two parts. Part I: Image Processing begins with an overview of the field, then introduces the fundamental concepts, notation, and terminology associated with image representation and basic image processing operations. Next, it discusses MATLAB® and its Image Processing Toolbox with the start of a series of chapters with hands-on activities and step-by-step tutorials. These chapters cover image acquisition and digitization; arithmetic, logic, and geometric operations; point-based, histogram-based, and neighborhood-based image enhancement techniques; the Fourier Transform and relevant frequency-domain image filtering techniques; image restoration; mathematical morphology; edge detection techniques; image segmentation; image compression and coding; and feature extraction and representation. Part II: Video Processing presents the main concepts and terminology associated with analog video signals and systems, as well as digital video formats and standards. It then describes the technically involved problem of standards conversion, discusses motion estimation and compensation techniques, shows how video sequences can be filtered, and concludes with an example of a solution to object detection and tracking in video sequences using MATLAB®. Extra features of this book include: More than 30 MATLAB® tutorials, which consist of step-by-step guides to exploring image and video processing techniques using MATLAB® Chapters supported by figures, examples, illustrative problems, and exercises Useful websites and an extensive list of bibliographical references This accessible text is ideal for upper-level undergraduate and graduate students in digital image and video processing courses, as well as for engineers, researchers, software developers, practitioners, and anyone who wishes to learn about these increasingly popular topics on their own.

Biometric Recognition Zhenan Sun 2019-10-05 The LNCS volume 11818 constitutes the proceedings of the 14th Chinese Conference on Biometric Recognition, held in Zhuzhou, China, in October 2019. The 56 papers presented in this book were carefully reviewed and selected from 74 submissions. The papers cover a wide range of topics such as face recognition and analysis; hand-based biometrics; eye-based biometrics; gesture, gait, and action; emerging biometrics; feature extraction and classification theory; and behavioral biometrics.

Soft Computing Applications Valentina Emilia Balas 2015-11-02 These volumes constitute the Proceedings of the 6th International Workshop on Soft Computing Applications, or SOFA 2014, held on 24-26 July 2014 in Timisoara, Romania. This edition was organized by the University of Belgrade, Serbia in conjunction with Romanian Society of Control Engineering and Technical Informatics (SRAIT) - Arad Section, The General Association of Engineers in Romania - Arad Section, Institute of Computer Science, Iasi Branch of the Romanian Academy and IEEE Romanian Section. The Soft Computing concept was introduced by Lotfi Zadeh in 1991 and serves to highlight the emergence of computing methodologies in which the accent is on exploiting the tolerance for imprecision and uncertainty to achieve tractability, robustness and low solution cost. Soft computing facilitates the use of fuzzy logic, neurocomputing, evolutionary computing and probabilistic computing in combination, leading to the concept of hybrid intelligent systems. The combination of such intelligent systems tools and a large number of applications introduce a need for a synergy of scientific and technological disciplines in order to show the great potential of Soft Computing in all domains. The conference papers included in these proceedings, published post conference, were grouped into the following area of research: · Image, Text and Signal Processing Intelligent Transportation Modeling and Applications

Biomedical Applications Neural Network and Applications Knowledge-Based Technologies for Web Applications, Cloud Computing, Security, Algorithms and Computer Networks Knowledge-Based Technologies Soft Computing Techniques for Time Series Analysis Soft Computing and Fuzzy Logic in Biometrics Fuzzy Applications Theory and Fuzzy Control Business Process Management Methods and Applications in Electrical Engineering The volumes provide useful information to professors, researchers and graduated students in area of soft computing techniques and applications, as they report new research work on challenging issues.

Global Security, Safety, and Sustainability Sergio Tenreiro de Magalhaes 2010-09-02 The annual International Conference on Global Security, Safety and Sustainability (ICGS3) is an established platform in which security, safety and sustainability issues can be examined from several global perspectives through dialogue between academics, students, government representatives, chief executives, security professionals, and research scientists from the United Kingdom and from around the globe. The three-day conference focused on the challenges of complexity, rapid pace of change and risk/opportunity issues associated with modern products, systems, special events and infrastructures. The importance of adopting systematic and systemic approaches to the assurance of these systems was emphasized within a special stream focused on strategic frameworks, architectures and human factors. The conference provided an opportunity for systems scientists, assurance researchers, owners, operators and maintainers of large, complex and advanced systems and infrastructures to update their knowledge on the state of best practice in these challenging domains while networking with the leading researchers and solution providers. ICGS3 2010 received paper submissions from more than 17 different countries in all continents. Only 31 papers were selected and were presented as full papers. The program also included a number of keynote lectures by leading researchers, security professionals and government representatives.

State of the art in Biometrics Jucheng Yang 2011-07-27 Biometric recognition is one of the most widely studied problems in computer science. The use of biometrics techniques, such as face, fingerprints, iris and ears is a solution for obtaining a secure personal identification. However, the "old" biometrics identification techniques are out of date. This goal of this book is to provide the reader with the most up to date research performed in biometric recognition and describe some novel methods of biometrics, emphasis on the state of the art skills. The book consists of 15 chapters, each focusing on a most up to date issue. The chapters are divided into five sections- fingerprint recognition, face recognition, iris recognition, other biometrics and biometrics security. The book was reviewed by editors Dr. Jucheng Yang and Dr. Loris Nanni. We deeply appreciate the efforts of our guest editors: Dr. Girija Chetty, Dr. Norman Poh, Dr. Jianjiang Feng, Dr. Dongsun Park and Dr. Sook Yoon, as well as a number of anonymous reviewers

Digital Image Processing Wilhelm Burger 2012-01-19 Written as an introduction for undergraduate students, this textbook covers the most important methods in digital image processing. Formal and mathematical aspects are discussed at a fundamental level and various practical examples and exercises supplement the text. The book uses the image processing environment ImageJ, freely distributed by the National Institute of Health. A comprehensive website supports the book, and contains full source code for all examples in the book, a question

and answer forum, slides for instructors, etc. *Digital Image Processing in Java* is the definitive textbook for computer science students studying image processing and digital processing.

ICICCT 2019 – System Reliability, Quality Control, Safety, Maintenance and Management Vinit Kumar Gunjan 2019-06-27 This book discusses reliability applications for power systems, renewable energy and smart grids and highlights trends in reliable communication, fault-tolerant systems, VLSI system design and embedded systems. Further, it includes chapters on software reliability and other computer engineering and software management-related disciplines, and also examines areas such as big data analytics and ubiquitous computing. Outlining novel, innovative concepts in applied areas of reliability in electrical, electronics and computer engineering disciplines, it is a valuable resource for researchers and practitioners of reliability theory in circuit-based engineering domains.

Face Detection and Recognition Asit Kumar Datta 2015-10-28 Face detection and recognition are the nonintrusive biometrics of choice in many security applications. Examples of their use include border control, driver's license issuance, law enforcement investigations, and physical access control. *Face Detection and Recognition: Theory and Practice* elaborates on and explains the theory and practice of face de

Fingerprint Recognition System Using Artificial Neural Network Kafayat Adeoye 2018-06-04 Bachelor Thesis from the year 2017 in the subject Engineering - Computer Engineering, grade: First Class, University of Portsmouth, language: English, abstract: This project presents a fingerprint recognition system using neural network. To establish an objective assessment of the proposed neural network algorithm, fingerprint images from National institute of standards and technology (NIST) database were used. Image processing operations were carried out on the fingerprints prior to extracting the minutiae which are set as input into the network for verification or identification of a person. However, these processes are crucial to the performance of the neural network. Back-propagation neural network algorithm called Scaled Conjugate Gradient is used to train the network. The aim of this project is to implement a faster and reliable fingerprint minutiae matching algorithm and the Matlab experimental results show that the network has achieved an excellent performance in pattern recognition. Furthermore, the overall error rate is very minimal and the network generates 93.2% of accuracy for the fingerprint recognition system.

Fingerprint Classification and Matching Using a Filterbank Salil Prabhakar 2001

Guide to Biometric Reference Systems and Performance Evaluation Dijana Petrovska-Delacrétaz 2009-04-05 Biometrics has moved from using fingerprints to using many methods of assessing human physical and behavioral traits. This guide introduces a new performance evaluation framework designed to offer full coverage of performance evaluation of biometric systems.

Classification of Fingerprints United States. Federal Bureau of Investigation 1939

Advanced Biometric Technologies Girija Chetty 2011-08-09 The methods for human identity authentication

based on biometrics - the physiological and behavioural characteristics of a person have been evolving continuously and seen significant improvement in performance and robustness over the last few years. However, most of the systems reported perform well in controlled operating scenarios, and their performance deteriorates significantly under real world operating conditions, and far from satisfactory in terms of robustness and accuracy, vulnerability to fraud and forgery, and use of acceptable and appropriate authentication protocols. To address some challenges, and the requirements of new and emerging applications, and for seamless diffusion of biometrics in society, there is a need for development of novel paradigms and protocols, and improved algorithms and authentication techniques. This book volume on "Advanced Biometric Technologies" is dedicated to the work being pursued by researchers around the world in this area, and includes some of the recent findings and their applications to address the challenges and emerging requirements for biometric based identity authentication systems. The book consists of 18 Chapters and is divided into four sections namely novel approaches, advanced algorithms, emerging applications and the multimodal fusion. The book was reviewed by editors Dr. Girija Chetty and Dr. Jucheng Yang We deeply appreciate the efforts of our guest editors: Dr. Norman Poh, Dr. Loris Nanni, Dr. Jianjiang Feng, Dr. Dongsun Park and Dr. Sook Yoon, as well as a number of anonymous reviewers.

Advanced Machine Learning Technologies and Applications Aboul Ella Hassanien 2012-12-03 This book constitutes the refereed proceedings of the First International Conference on Advanced Machine Learning Technologies and Applications, AMLTA 2012, held in Cairo, Egypt, in December 2012. The 58 full papers presented were carefully reviewed and selected from 99 initial submissions. The papers are organized in topical sections on rough sets and applications, machine learning in pattern recognition and image processing, machine learning in multimedia computing, bioinformatics and cheminformatics, data classification and clustering, cloud computing and recommender systems.

Biomedical Informatics David J. Lubliner 2015-11-04 This complete medical informatics textbook begins by reviewing the IT aspects of informatics, including systems architecture, electronic health records, interoperability, privacy and security, cloud computing, mobile healthcare, imaging, capturing data, and design issues. Next, it provides case studies that illustrate the roll out of EHRs in hospitals. The third section incorporates four anatomy and physiology lectures that focus on the physiological basis behind data captured in EHR medical records. The book includes links to documents and standards sources so students can explore each idea discussed in more detail.

Microelectronics, Electromagnetics and Telecommunications Jaume Anguera 2018-01-25 The volume contains 94 best selected research papers presented at the Third International Conference on Micro Electronics, Electromagnetics and Telecommunications (ICMEET 2017) The conference was held during 09-10, September, 2017 at Department of Electronics and Communication Engineering, BVRIT Hyderabad College of Engineering for Women, Hyderabad, Telangana, India. The volume includes original and application based research papers on microelectronics, electromagnetics, telecommunications, wireless communications, signal/speech/video processing and embedded systems.

Automatic Fingerprint Recognition Systems Nalini Ratha 2007-05-08 An authoritative survey of intelligent fingerprint-recognition concepts, technology, and systems is given. Editors and contributors are the leading researchers and applied R&D developers of this personal identification (biometric security) topic and technology. Biometrics and pattern recognition researchers and professionals will find the book an indispensable resource for current knowledge and technology in the field.

Networks and Communications (NetCom2013) Natarajan Meghanathan 2014-02-05 This book covers theory, methodology and applications of computer networks, network protocols and wireless networks, data communication technologies, and network security. The book is based on the proceedings from the Fifth International Conference on Networks & Communications (NetCom). The proceedings will feature peer-reviewed papers that illustrate research results, projects, surveys and industrial experiences that describe significant advances in the diverse areas of computer networks & communications.

Cognitive Analytics: Concepts, Methodologies, Tools, and Applications Management Association, Information Resources 2020-03-06 Due to the growing use of web applications and communication devices, the use of data has increased throughout various industries, including business and healthcare. It is necessary to develop specific software programs that can analyze and interpret large amounts of data quickly in order to ensure adequate usage and predictive results. *Cognitive Analytics: Concepts, Methodologies, Tools, and Applications* provides emerging perspectives on the theoretical and practical aspects of data analysis tools and techniques. It also examines the incorporation of pattern management as well as decision-making and prediction processes through the use of data management and analysis. Highlighting a range of topics such as natural language processing, big data, and pattern recognition, this multi-volume book is ideally designed for information technology professionals, software developers, data analysts, graduate-level students, researchers, computer engineers, software engineers, IT specialists, and academicians.

State of the art in Biometrics Jucheng Yang 2011-07-27 Biometric recognition is one of the most widely studied problems in computer science. The use of biometrics techniques, such as face, fingerprints, iris and ears is a solution for obtaining a secure personal identification. However, the "old" biometrics identification techniques are out of date. This goal of this book is to provide the reader with the most up to date research performed in biometric recognition and describe some novel methods of biometrics, emphasis on the state of the art skills. The book consists of 15 chapters, each focusing on a most up to date issue. The chapters are divided into five sections- fingerprint recognition, face recognition, iris recognition, other biometrics and biometrics security. The book was reviewed by editors Dr. Jucheng Yang and Dr. Loris Nanni. We deeply appreciate the efforts of our guest editors: Dr. Girija Chetty, Dr. Norman Poh, Dr. Jianjiang Feng, Dr. Dongsun Park and Dr. Sook Yoon, as well as a number of anonymous reviewers

Handbook of Fingerprint Recognition Davide Maltoni 2006-04-06 A major new professional reference work on fingerprint security systems and technology from leading international researchers in the field. *Handbook* provides authoritative and comprehensive coverage of all major topics, concepts, and methods for fingerprint security systems. This unique reference work is an absolutely essential resource for all biometric security

professionals, researchers, and systems administrators.

Biometric Inverse Problems Svetlana N. Yanushkevich 2018-10-08 Traditional methods of biometric analysis are unable to overcome the limitations of existing approaches, mainly due to the lack of standards for input data, privacy concerns involving use and storage of actual biometric data, and unacceptable accuracy. Exploring solutions to inverse problems in biometrics transcends such limits and allows rich analysis of biometric information and systems for improved performance and testing. Although some particular inverse problems appear in the literature, until now there has been no comprehensive reference for these problems. *Biometric Inverse Problems* provides the first comprehensive treatment of biometric data synthesis and modeling. This groundbreaking reference comprises eight self-contained chapters that cover the principles of biometric inverse problems; basics of data structure design; new automatic synthetic signature, fingerprint, and iris design; synthetic faces and DNA; and new tools for biometrics based on Voronoi diagrams. Based on the authors' vast experience in the field, the book authoritatively examines new approaches and methodologies in both direct and inverse biometrics, providing invaluable analytical and benchmarking tools. The authors include case studies, examples, and implementation codes for practical illustration of the methods. Loaded with approximately 200 figures, 60 problems, 50 MATLAB® code fragments, and 200 examples, *Biometric Inverse Problems* sets the standard for innovation and authority in biometric data synthesis, modeling, and analysis.

Biometric Systems James L. Wayman 2005-12-06 *Biometric Systems* provides practitioners with an overview of the principles and methods needed to build reliable biometric systems. It covers three main topics: key biometric technologies, design and management issues, and the performance evaluation of biometric systems for personal verification/identification. The four most widely used technologies are focused on - speech, fingerprint, iris and face recognition. Key features include: in-depth coverage of the technical and practical obstacles which are often neglected by application developers and system integrators and which result in shortfalls between expected and actual performance; and protocols and benchmarks which will allow developers to compare performance and track system improvements.

Intelligent Systems Design and Applications Ajith Abraham 2018-03-21 This book highlights recent research on intelligent systems design and applications. It presents 100 selected papers from the 17th International Conference on Intelligent Systems Design and Applications (ISDA 2017), which was held in Delhi, India from December 14 to 16, 2017. The ISDA is a premier conference in the field of Computational Intelligence and brings together researchers, engineers and practitioners whose work involves intelligent systems and their applications in industry and the real world. Including contributions by authors from over 30 countries, the book offers a valuable reference guide for all researchers, students and practitioners in the fields of Computer Science and Engineering.

Pattern Recognition and Image Analysis Sameer Singh 2005-10-03 This LNCS volume contains the papers presented at the 3rd International Conference on Advances in Pattern Recognition (ICAPR 2005) organized in August, 2005 in the beautiful city of Bath, UK.

Intelligent Feature Selection for Machine Learning Using the Dynamic Wavelet Fingerprint Mark K. Hinder 2020-07-01 This book discusses various applications of machine learning using a new approach, the dynamic wavelet fingerprint technique, to identify features for machine learning and pattern classification in time-domain signals. Whether for medical imaging or structural health monitoring, it develops analysis techniques and measurement technologies for the quantitative characterization of materials, tissues and structures by non-invasive means. Intelligent Feature Selection for Machine Learning using the Dynamic Wavelet Fingerprint begins by providing background information on machine learning and the wavelet fingerprint technique. It then progresses through six technical chapters, applying the methods discussed to particular real-world problems. These chapters are presented in such a way that they can be read on their own, depending on the reader's area of interest, or read together to provide a comprehensive overview of the topic. Given its scope, the book will be of interest to practitioners, engineers and researchers seeking to leverage the latest advances in machine learning in order to develop solutions to practical problems in structural health monitoring, medical imaging, autonomous vehicles, wireless technology, and historical conservation.

Digital Image Forensics Husrev Taha Sencar 2012-08-01 Photographic imagery has come a long way from the pinhole cameras of the nineteenth century. Digital imagery, and its applications, develops in tandem with contemporary society's sophisticated literacy of this subtle medium. This book examines the ways in which digital images have become ever more ubiquitous as legal and medical evidence, just as they have become our primary source of news and have replaced paper-based financial documentation. Crucially, the contributions also analyze the very profound problems which have arisen alongside the digital image, issues of veracity and progeny that demand systematic and detailed response: It looks real, but is it? What camera captured it? Has it been doctored or subtly altered? Attempting to provide answers to these slippery issues, the book covers how digital images are created, processed and stored before moving on to set out the latest techniques for forensically examining images, and finally addressing practical issues such as courtroom admissibility. In an environment where even novice users can alter digital media, this authoritative publication will do much to stabilize public trust in these real, yet vastly flexible, images of the world around us.

Biometric Technology for Human Identification Anil K. Jain 2004-01 Includes Proceedings Vol. 7821