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Envisioning Legality Timothy Peters 2017-11-30 *Envisioning Legality: Law, Culture and Representation* is a path-breaking collection of some of the world's leading cultural legal scholars addressing issues of law, representation and the image. Law is constituted in and through the representations that hold us in their thrall, and this book focuses on the ways in which cultural legal representations not only reflect or contribute to an understanding of law, but constitute the very fabric of legality itself. As such, each of these 'readings' of cultural texts takes seriously the cultural as a mode of envisioning, constituting and critiquing the law. And the theoretically sophisticated approaches utilised here encompass more than simply an engagement with 'harmless entertainment'. Rather they enact and undertake specific political and critical engagements with timely issues, such as: the redressing of past wrongs, recognising and combatting structural injustices, and orienting our political communities in relation to uncertain futures. *Envisioning Legality* thereby presents a cultural legal studies that provides the means for engaging in robust, sustained and in-depth encounters with the nature and role of law in a global, mediated world.

Glad Monster, Sad Monster 1997-09-01 Glad, sad, silly, mad - monsters have all kinds of different feelings! In this innovative die-cut book, featuring a snazzy foil cover, you'll try on funny masks as you walk through the wide range of moods all little monsters (and kids!) experience. Here's a fun, interactive way to explore the many different ways we feel! Caldecott Medal-winning author/artist Ed Emberley provides readers with an imaginatively crafted book that helps children identify and understand their emotions. Visit him at his Web site: www.edemberley.com.

The Good the Bad and the Difference Michael Sabbeth 2013-03 A guide to essential conversations that parents need to have with their children about being critical, independent thinkers and good people.

Web Design Templates Sourcebook Lisa Schmeiser 1997 Provides templates for Web sites for corporations and promotional purposes, with information on creating forms, dealing with text-heavy documents, and multifunctional sites

Einstein's Monsters: The Life and Times of Black Holes Chris Impey 2018-11-13 The astonishing science of black holes and their role in understanding the history and future of our universe. Black holes are the most extreme objects in the universe, and yet they are ubiquitous. Every massive star leaves behind a black hole when it dies, and every galaxy harbors a supermassive black hole at its center. Frighteningly enigmatic, these dark giants continue to astound even the scientists who spend their careers studying them. Which came first, the galaxy or its central black hole? What happens if you travel

into one—instant death or something weirder? And, perhaps most important, how can we ever know anything for sure about black holes when they destroy information by their very nature? In Einstein's Monsters, distinguished astronomer Chris Impey takes readers on an exploration of these and other questions at the cutting edge of astrophysics, as well as the history of black holes' role in theoretical physics—from confirming Einstein's equations for general relativity to testing string theory. He blends this history with a poignant account of the phenomena scientists have witnessed while observing black holes: stars swarming like bees around the center of our galaxy; black holes performing gravitational waltzes with visible stars; the cymbal clash of two black holes colliding, releasing ripples in space-time. Clear, compelling, and profound, Einstein's Monsters reveals how our comprehension of black holes is intrinsically linked to how we make sense of the universe and our place within it. From the small questions to the big ones—from the tiniest particles to the nature of space-time itself—black holes might be the key to a deeper understanding of the cosmos.

North American Monsters David J. Puglia 2022-03-15 Mining a mountain of folklore publications, North American Monsters unearths decades of notable monster research. Nineteen folkloristic case studies from the last half-century examine legendary monsters in their native habitats, focusing on ostensibly living creatures bound to specific geographic locales. A diverse cast of scholars contemplate these alluring creatures, feared and beloved by the communities that host them—the Jersey Devil gliding over the Pine Barrens, Lieby wriggling through Lake Lieberman, Char-Man stalking the Ojai Valley, and many, many more. Embracing local stories, beliefs, and traditions while neither promoting nor debunking, North American Monsters aspires to revive scholarly interest in local legendary monsters and creatures and to encourage folkloristic monster legend sleuthing.

An Intellectual History of Cannibalism Cătălin Avramescu 2009 The cannibal - perhaps the ultimate symbol of savagery and degradation - has haunted the Western imagination since before the Age of Discovery, when Europeans first encountered genuine cannibals and related horrible stories of shipwrecked travelers eating each other. An Intellectual History of Cannibalism is the first book to systematically examine the role of the cannibal in the arguments of philosophers, from the classical period to modern disputes about such wide-ranging issues as vegetarianism and the right to private property.

The Psychosocial Implications of Disney Movies Lauren Dundes 2019-07-11 In this volume of 15 articles, contributors from a wide range of disciplines present their analyses of Disney movies and Disney music, which are mainstays of popular culture. The power of the Disney brand has heightened the need for academics to question whether Disney's films and music function as a tool of the Western elite that shapes the views of those less empowered. Given its global reach, how the Walt Disney Company handles the role of race, gender, and sexuality in social structural inequality merits serious reflection according to a number of the articles in the volume. On the other hand, other authors argue that Disney productions can help individuals cope with difficult situations or embrace progressive thinking. The different approaches to the assessment of Disney films as cultural artifacts also vary according to the theoretical perspectives guiding the interpretation of both overt and latent symbolic meaning in the movies. The authors of the 15 articles encourage readers to engage with the material, showcasing a variety of views about the good, the bad, and the best way forward.

Fight Write Carla Hoch 2019-06-11 Whether a side-street skirmish or an all-out war, fight scenes bring action to the pages of every kind of fiction. But a poorly done or unbelievable fight scene can ruin a great book in an instant. In *Fight Write* you'll learn practical tips, terminology, and the science behind crafting realistic fight scenes for your fiction. Broken up into "Rounds," trained fighter and writer Carla Hoch

guides you through the many factors you'll need to consider when developing battles and brawls. • In Round 1, you will consider how the Who, When, Where, and Why questions affect what type of fight scene you want to craft. • Round 2 delves into the human factors of biology (think fight or flight and adrenaline) and psychology (aggression and response to injuring or killing another person). • Round 3 explores different fighting styles that are appropriate for different situations: How would a character fight from a prone position versus being attacked in the street? What is the vocabulary used to describe these styles? • Round 4 considers weaponry and will guide you to select the best weapon for your characters, including nontraditional weapons of opportunity, while also thinking about the nitty-gritty details of using them. • In Round 5, you'll learn how to accurately describe realistic injuries sustained from the fights and certain weapons, and what kind of injuries will kill a character or render them unable to fight further. By taking into account where your character is in the world, when in history the fight is happening, what the character's motivation for fighting is, and much more, you'll be able write fight scenes unique to your plot and characters, all while satisfying your reader's discerning eye.

The Handbook of Applied Communication Research H. Dan O'Hair 2020-04-24 An authoritative survey of different contexts, methodologies, and theories of applied communication The field of Applied Communication Research (ACR) has made substantial progress over the past five decades in studying communication problems, and in making contributions to help solve them. Changes in society, human relationships, climate and the environment, and digital media have presented myriad contexts in which to apply communication theory. The Handbook of Applied Communication Research addresses a wide array of contemporary communication issues, their research implications in various contexts, and the challenges and opportunities for using communication to manage problems. This innovative work brings together the diverse perspectives of a team of notable international scholars from across disciplines. The Handbook of Applied Communication Research includes discussion and analysis spread across two comprehensive volumes. Volume one introduces ACR, explores what is possible in the field, and examines theoretical perspectives, organizational communication, risk and crisis communication, and media, data, design, and technology. The second volume focuses on real-world communication topics such as health and education communication, legal, ethical, and policy issues, and volunteerism, social justice, and communication activism. Each chapter addresses a specific issue or concern, and discusses the choices faced by participants in the communication process. This important contribution to communication research: Explores how various communication contexts are best approached Addresses balancing scientific findings with social and cultural issues Discusses how and to what extent media can mitigate the effects of adverse events Features original findings from ongoing research programs and original communication models and frameworks Presents the best available research and insights on where current research and best practices should move in the future A major addition to the body of knowledge in the field, The Handbook of Applied Communication Research is an invaluable work for advanced undergraduate students, graduate students, and scholars.

Film Dialogue Jeff Jaeckle 2013-07-09 *Film Dialogue* is the first anthology in film studies devoted to the topic of language in cinema, bringing together leading and emerging scholars to discuss the aesthetic, narrative, and ideological dimensions of film speech that have largely gone unappreciated and unheard. Consisting of thirteen essays divided into three sections: genre, auteur theory, and cultural representation, *Film Dialogue* revisits and reconfigures several of the most established topics in film studies in an effort to persuade readers that "spectators" are more accurately described as "audiences," that the gaze has its equal in eavesdropping, and that images are best understood and appreciated through their interactions with words. Including an introduction that outlines a methodology of film dialogue study and adopting an accessible prose style throughout, *Film Dialogue* is a welcome addition to ongoing debates about the place, value, and purpose of language in cinema.

Classical Traditions in Science Fiction Brett M. Rogers 2015-01-12 For all its concern with change in the present and future, science fiction is deeply rooted in the past and, surprisingly, engages especially deeply with the ancient world. Indeed, both as an area in which the meaning of "classics" is actively transformed and as an open-ended set of texts whose own 'classic' status is a matter of ongoing debate, science fiction reveals much about the roles played by ancient classics in modern times. *Classical Traditions in Science Fiction* is the first collection in English dedicated to the study of science fiction as a site of classical receptions, offering a much-needed mapping of that important cultural and intellectual terrain. This volume discusses a wide variety of representative examples from both classical antiquity and the past four hundred years of science fiction, beginning with science fiction's "rosy-fingered dawn" and moving toward the other-worldly literature of the present day. As it makes its way through the eras of science fiction, *Classical Traditions in Science Fiction* exposes the many levels on which science fiction engages the ideas of the ancient world, from minute matters of language and structure to the larger thematic and philosophical concerns.

The Ashgate Encyclopedia of Literary and Cinematic Monsters Jeffrey Andrew Weinstock 2016-04-01 From vampires and demons to ghosts and zombies, interest in monsters in literature, film, and popular culture has never been stronger. This concise Encyclopedia provides scholars and students with a comprehensive and authoritative A-Z of monsters throughout the ages. It is the first major reference book on monsters for the scholarly market. Over 200 entries written by experts in the field are accompanied by an overview introduction by the editor. Generic entries such as 'ghost' and 'vampire' are cross-listed with important specific manifestations of that monster. In addition to monsters appearing in English-language literature and film, the Encyclopedia also includes significant monsters in Spanish, French, Italian, German, Russian, Indian, Chinese, Japanese, African and Middle Eastern traditions. Alphabetically organized, the entries each feature suggestions for further reading. *The Ashgate Encyclopedia of Literary and Cinematic Monsters* is an invaluable resource for all students and scholars and an essential addition to library reference shelves.

Sense and Sensibility and Sea Monsters Jane Austen 2009-09-01 New York Times bestseller An uproarious tale of romance, heartbreak, and tentacled mayhem inspired by the classic Jane Austen novel—from the publisher of *Pride and Prejudice* and *Zombies* *Sense and Sensibility and Sea Monsters* expands the original text of the beloved Jane Austen novel with all-new scenes of giant lobsters, rampaging octopi, two-headed sea serpents, and other biological monstrosities. As our story opens, the Dashwood sisters are evicted from their childhood home and sent to live on a mysterious island full of savage creatures and dark secrets. While sensible Elinor falls in love with Edward Ferrars, her romantic sister Marianne is courted by both the handsome Willoughby and the hideous man-monster Colonel Brandon. Can the Dashwood sisters triumph over meddling matriarchs and unscrupulous rogues to find true love? Or will they fall prey to the tentacles that are forever snapping at their heels? This masterful portrait of Regency England blends Jane Austen's biting social commentary with ultraviolent depictions of sea monsters biting. It's survival of the fittest—and only the swiftest swimmers will find true love!

Writing Monsters Philip Athans 2014-08-07 Monsters are more than things that go bump in the night... Monsters are lurking in the woods, beneath the waves, and within our favorite books, films, and games--and there are good reasons why they appear so often. Monsters are manifestations of our fears and symbols of our society--not to mention they're a lot of fun--but each should serve a purpose and enhance the themes and tension in your fiction. In *Writing Monsters*, best-selling author Philip Athans uses classic examples from books, films, and the world around us to explore what makes monsters memorable--and terrifying. You'll learn what monsters can (and should) represent in your story and how to create monsters from the ground up. *Writing Monsters* includes:

- In-depth discussions of where monsters come

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from, what they symbolize, and how to best portray them in fiction • Informative overviews of famous monsters, archetypes, and legendary creatures • A Monster Creation Form to help you create your monster from scratch • An annotated version of H.P. Lovecraft's chilling story "The Unnamable" Whether you write fantasy, science fiction, or horror, your vampires, ghouls, aliens, and trolls need to be both compelling and meaningful. With *Writing Monsters*, you can craft creatures that will wreak havoc in your stories and haunt your readers' imaginations--and nightmares.

Genes, Giants, Monsters, and Men Joseph P. Farrell 2011-05-03 Consider the possibility that the history of the human race is not as simple as what has been taught in classroom textbooks. Consider the possibility that the evolutionary scientific explanation for mankind has ignored critical facts that are buried deep within the fossils and mankind's DNA. Consider the possibility that the religious stories that have often been the core basis for mankind's understanding of where it belongs in the history of creation may actually reveal a planet occupied with tyrannical giants and an elite highly intelligent race bent on genetic mutation. As horrifying as such possibilities are, *Genes, Giants, Monsters, and Men* sets forth a plausible theory revealing a hidden history of mankind and a possible reason that it has remained veiled for hundreds of thousands of years. With his well-documented style and breathtaking conclusions, Dr. Joseph P. Farrell pulls back the veil and takes the reader on an odyssey behind the mysterious history and myths of the human race. Joseph P. Farrell is a recognized scholar whose credentials include a PhD in philosophy from the University of Oxford. His literary contribution is a veritable resumé unto itself covering such fields as Nazi Germany, sacred literature, physics, finances, the Giza pyramids, and music theory. A renowned researcher with an eye to assimilate a tremendous amount of background material, Farrell is able to condense the best scholastic research in publication and draw insightful new conclusions on complex and controversial subjects.

Color Me Happy Lacy Mucklow 2014-10-27 Portable art-therapy for the over-worked and over-stimulated mind " *Color Me Happy* offers 100 coloring templates--and a much needed creative time-out--for grown-ups in a demanding digital age.

Save the Cat Blake Snyder 2013-07-01 This ultimate insider's guide reveals the secrets that none dare admit, told by a show biz veteran who's proven that you can sell your script if you can save the cat!

A Little History of the World E. H. Gombrich 2014-10-01 E. H. Gombrich's *Little History of the World*, though written in 1935, has become one of the treasures of historical writing since its first publication in English in 2005. The Yale edition alone has now sold over half a million copies, and the book is available worldwide in almost thirty languages. Gombrich was of course the best-known art historian of his time, and his text suggests illustrations on every page. This illustrated edition of the *Little History* brings together the pellucid humanity of his narrative with the images that may well have been in his mind's eye as he wrote the book. The two hundred illustrations—most of them in full color—are not simple embellishments, though they are beautiful. They emerge from the text, enrich the author's intention, and deepen the pleasure of reading this remarkable work. For this edition the text is reset in a spacious format, flowing around illustrations that range from paintings to line drawings, emblems, motifs, and symbols. The book incorporates freshly drawn maps, a revised preface, and a new index. Blending high-grade design, fine paper, and classic binding, this is both a sumptuous gift book and an enhanced edition of a timeless account of human history.

Monsters in the Italian Literary Imagination Keala Jewell 2001-02-01 A culture defines monsters against what is essentially thought of as human. Creatures such as the harpy, the siren, the witch, and the half-human all threaten to destroy our sense of power and intelligence and usurp our human consciousness.

In this way, monster myths actually work to define a culture's definition of what is human. In *Monsters in the Italian Literary Imagination*, a broad range of scholars examine the monster in Italian culture and its evolution from the medieval period to the twentieth century. Editor Keala Jewell explores how Italian culture juxtaposes the powers of the monster against the human. The essays in this volume engage a wide variety of philological, feminist, and psychoanalytical approaches and examine monstrous figures from the medieval to postmodern periods. They each share a critical interest in how monsters reflect a culture's dominant ideologies.

The Ashgate Research Companion to Monsters and the Monstrous Asa Simon Mittman 2017-02-24 The field of monster studies has grown significantly over the past few years and this companion provides a comprehensive guide to the study of monsters and the monstrous from historical, regional and thematic perspectives. The collection reflects the truly multi-disciplinary nature of monster studies, bringing in scholars from literature, art history, religious studies, history, classics, and cultural and media studies. The companion will offer scholars and graduate students the first comprehensive and authoritative review of this emergent field.

Health Care Law and Ethics Mark A. Hall 2018-02-26 Health Care Law and Ethics, Ninth Edition offers a relationship-oriented approach to health law—covering the essentials, as well as topical and controversial subjects. The book provides thoughtful and teachable coverage of every aspect of health care law. Current and classic cases build logically from the fundamentals of the patient/provider relationship to the role of government and institutions in health care. The book is adaptable to both survey courses and courses covering portions of the field. Key Features: New authors Nick Bagley and Glenn Cohen Incorporated anticipated changes to the Affordable Care Act More current cases and more streamlined notes, including ones on medical malpractice, bioethics, and on finance and regulation More coverage of “conscientious objection” and “big data” - Discussion of new “value based” methods of physician payment - Expanded coverage of “fraud and abuse” Current issues in public health (e.g., Ebola, Zika) and controversies in reproductive choice (e.g., Hobby Lobby) Coverage of cutting-edge genetic technologies (e.g., gene editing and mitochondrial replacement)

Book of Beasts Elizabeth Morrison 2019 A celebration of the visual contributions of the bestiary--one of the most popular types of illuminated books during the Middle Ages--and an exploration of its lasting legacy. Brimming with lively animals both real and fantastic, the bestiary was one of the great illuminated manuscript traditions of the Middle Ages. Encompassing imaginary creatures such as the unicorn, siren, and griffin; exotic beasts including the tiger, elephant, and ape; as well as animals native to Europe like the beaver, dog, and hedgehog, the bestiary is a vibrant testimony to the medieval understanding of animals and their role in the world. So iconic were the stories and images of the bestiary that its beasts essentially escaped from the pages, appearing in a wide variety of manuscripts and other objects, including tapestries, ivories, metalwork, and sculpture. With over 270 color illustrations and contributions by twenty-five leading scholars, this gorgeous volume explores the bestiary and its widespread influence on medieval art and culture as well as on modern and contemporary artists like Pablo Picasso and Damien Hirst. Published to accompany an exhibition on view at the J. Paul Getty Museum at the Getty Center May 14 to August 18, 2019.

Monsters, Inc. Little Golden Book (Disney/Pixar Monsters, Inc.) Andrea Posner-Sanchez 2013-12-18 Mike, Sulley, and the rest of the workers at Monsters, Inc. are in for a big surprise when a little girl enters their world! Boys and girls ages 2-5 will love this full-color Little Golden Book which retells the hilarious, heartwarming story of the Disney/Pixar blockbuster Monsters, Inc.

Our Old Monsters Brenda S. Gardenour Walter 2015-07-11 The witch, the vampire and the werewolf endure in modern horror. These “old monsters” have their origins in Aristotle as studied in the universities of medieval Europe, where Christian scholars reconciled works of natural philosophy and medicine with theological precepts. They codified divine perfection as warm, light, male and associated with the ethereal world beyond the moon, while evil imperfection was cold, dark, female and bound to the corrupt world below the moon. All who did not conform to divine goodness—including un-holy women and Jews—were considered evil and ascribed a melancholic, blood hungry and demonic physiology. This construct was the basis for anti-woman and anti-Jewish discourse that has persisted through modern Western culture. Nowhere is this more evident than in horror films, where the witch, the vampire and the werewolf represent our fear of the inverted other.

What You Don't Know about Leadership, But Probably Should Jeffrey A. Kottler 2018-03-01 Leadership is not just for CEOs--we all find ourselves in leadership positions at one time or another, whether in meetings and classes or at social events and family gatherings. And yet, even though leadership is the single most studied aspect of all human behavior, there remains a scarcity of qualified leaders to step into critical positions. This deficit is laid bare in the gulf between what leaders are trained to do and how they actually act. In What You Don't Know About Leadership, but Probably Should, Jeffrey A. Kottler translates the latest research, theory, and skills into practical strategies for everyday and professional situations. He presents the wisdom and successful strategies of an array of renowned leaders--from Steve Jobs to Franklin Delano Roosevelt, George Lucas to Admiral Horatio Nelson--while citing the challenges they faced and lessons they learned in their respective roles. The book focuses on key attributes such as self-confidence, flexibility, charisma, and humility, while noting the serious pitfalls associated with traits such as hubris, immodesty, and narcissism. Kottler's writing is candid and realistic; though there are no easy rules or programs that instantly lead to success, there are steps you can take to make a difference in others' lives, better manage conflict and stress, and ultimately serve as an effective leader.

The Role of Template and Non-template RNA Bases in Tetrahymena Telomerase Tracy Lynee Ware 1999

Posthuman Ethics Patricia MacCormack 2016-04-08 Posthuman theory asks in various ways what it means to be human in a time when philosophy has become suspicious of claims about human subjectivity. Those subjects who were historically considered aberrant, and our future lives becoming increasingly hybrid show we have always been and are continuously transforming into posthumans. What are the ethical considerations of thinking the posthuman? Posthuman Ethics asks not what the posthuman is, but how posthuman theory creates new, imaginative ways of understanding relations between lives. Ethics is a practice of activist, adaptive and creative interaction which avoids claims of overarching moral structures. Inherent in thinking posthuman ethics is the status of bodies as the site of lives inextricable from philosophy, thought, experiments in being and fantasies of the future. Posthuman Ethics explores certain kinds of bodies to think new relations that offer liberty and a contemplation of the practices of power which have been exerted upon bodies. The tattooed and modified body, the body made ecstatic through art, the body of the animal as a strategy for abolitionist animal rights, the monstrous body from teratology to fabulations, queer bodies becoming angelic, the bodies of the nation of the dead and the radical ways in which we might contemplate human extinction are the bodies which populate this book creating joyous political tactics toward posthuman ethics.

The Monster Theory Reader Jeffrey Andrew Weinstock 2020-01-15 A collection of scholarship on monsters and their meaning—across genres, disciplines, methodologies, and time—from foundational

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texts to the most recent contributions Zombies and vampires, banshees and basilisks, demons and wendigos, goblins, gorgons, golems, and ghosts. From the mythical monstrous races of the ancient world to the murderous cyborgs of our day, monsters have haunted the human imagination, giving shape to the fears and desires of their time. And as long as there have been monsters, there have been attempts to make sense of them, to explain where they come from and what they mean. This book collects the best of what contemporary scholars have to say on the subject, in the process creating a map of the monstrous across the vast and complex terrain of the human psyche. Editor Jeffrey Andrew Weinstock prepares the way with a genealogy of monster theory, traveling from the earliest explanations of monsters through psychoanalysis, poststructuralism, and cultural studies, to the development of monster theory per se—and including Jeffrey Jerome Cohen’s foundational essay “Monster Theory (Seven Theses),” reproduced here in its entirety. There follow sections devoted to the terminology and concepts used in talking about monstrosity; the relevance of race, religion, gender, class, sexuality, and physical appearance; the application of monster theory to contemporary cultural concerns such as ecology, religion, and terrorism; and finally the possibilities monsters present for envisioning a different future. Including the most interesting and important proponents of monster theory and its progenitors, from Sigmund Freud to Julia Kristeva to J. Halberstam, Donna Haraway, Barbara Creed, and Stephen T. Asma—as well as harder-to-find contributions such as Robin Wood’s and Masahiro Mori’s—this is the most extensive and comprehensive collection of scholarship on monsters and monstrosity across disciplines and methods ever to be assembled and will serve as an invaluable resource for students of the uncanny in all its guises. Contributors: Stephen T. Asma, Columbia College Chicago; Timothy K. Beal, Case Western Reserve U; Harry Benshoff, U of North Texas; Bettina Bildhauer, U of St. Andrews; Noel Carroll, The Graduate Center, CUNY; Jeffrey Jerome Cohen, Arizona State U; Barbara Creed, U of Melbourne; Michael Dylan Foster, UC Davis; Sigmund Freud; Elizabeth Grosz, Duke U; J. Halberstam, Columbia U; Donna Haraway, UC Santa Cruz; Julia Kristeva, Paris Diderot U; Anthony Lioi, The Julliard School; Patricia MacCormack, Anglia Ruskin U; Masahiro Mori; Annalee Newitz; Jasbir K. Puar, Rutgers U; Amit A. Rai, Queen Mary U of London; Margrit Shildrick, Stockholm U; Jon Stratton, U of South Australia; Erin Suzuki, UC San Diego; Robin Wood, York U; Alexa Wright, U of Westminster.

Monsters of the Gévaudan Jay M. Smith 2011-07-01 In 1764 a peasant girl was killed and partially eaten while tending sheep. Eventually, over a hundred victims fell prey to a mysterious creature whose deadly efficiency mesmerized Europe. Monsters of the Gévaudan revisits this spellbinding tale and offers the definitive explanation for its mythic status in French folklore.

Mommy Sayang Rosana Sullivan 2019-04-02 In a Malaysian kampung, or village, lives little Aleeya and her dear Mommy sayang. Aleeya and Mommy do everything together, and in Aleeya's dreams, they dance among enormous hibiscus flowers. Aleeya loves to ask Mommy if she will always be by her side. Mommy assures her that she will, Insh'Allah. But one day, Mommy becomes sick. Alone, Aleeya waits for her return, and it's in this moment that Aleeya realizes she can always be by Mommy's side. With a hibiscus flower in hand, Aleeya goes to Mommy's bedside to bring her love and hope. Little by little, Mommy sayang gets better.

Disney Ideas Book DK 2018-10-02 Bring your love of Disney to life with more than 100 amazing and creative projects and activities. Let your imagination run wild with Disney inspired arts and crafts, party games, puzzles, papercraft, and many more fun and practical activities. With clear, step-by-step instructions, The Disney Ideas Book guides you through each exciting activity from creating glowing BFG Dream Jars and performing a puppet show in a Jungle Book shoebox theater, to playing skittles with the Seven Dwarfs and growing grass hair on Frozen Trolls. Featuring family favorite characters from animation and live-action movies and TV, including Frozen, Toy Story, Moana, Inside Out, and Cinderella.

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The activities are suitable for kids and adults alike, whatever their level of ability. There are top tips on every page from expert crafters to help make your creations a success, as well as fun Disney facts to pore over. With the Disney Ideas Book, your family will never be bored again. ©Disney/Pixar

The Philosophy of Cosmology Khalil Chamcham 2017-04-13 Following a long-term international collaboration between leaders in cosmology and the philosophy of science, this volume addresses foundational questions at the limit of science across these disciplines, questions raised by observational and theoretical progress in modern cosmology. Space missions have mapped the Universe up to its early instants, opening up questions on what came before the Big Bang, the nature of space and time, and the quantum origin of the Universe. As the foundational volume of an emerging academic discipline, experts from relevant fields lay out the fundamental problems of contemporary cosmology and explore the routes toward finding possible solutions. Written for graduates and researchers in physics and philosophy, particular efforts are made to inform academics from other fields, as well as the educated public, who wish to understand our modern vision of the Universe, related philosophical questions, and the significant impacts on scientific methodology.

Programming Game AI by Example Mat Buckland 2005 Provides an introduction to AI game techniques used in game programming.

Killing Monsters Gerard Jones 2008-08-04 Children choose their heroes more carefully than we think. From Pokémon to the rapper Eminem, pop-culture icons are not simply commercial pied pipers who practice mass hypnosis on our youth. Indeed, argues the author of this lively and persuasive paean to the power of popular culture, even trashy or violent entertainment gives children something they need, something that can help both boys and girls develop in a healthy way. Drawing on a wealth of true stories, many gleaned from the fascinating workshops he conducts, and basing his claims on extensive research, including interviews with psychologists and educators, Gerard Jones explains why validating our children's fantasies teaches them to trust their own emotions and build stronger selves.

Monstrous Forms Adam Charles Hart 2019-11-01 It makes us jump. It makes us scream. It haunts our nightmares. So why do we watch horror? Why do we play it? What could possibly be appealing about a genre that tries to terrify us? Why would we subject ourselves to shriek-inducing shocks, or spend dozens of hours watching a television show about grotesque flesh-eating monsters? *Monstrous Forms* offers a theory of horror that works through the genre across a broad range of contemporary moving-image media: film, television, video games, YouTube, gifs, streaming, virtual reality. This book analyzes our experience of and engagement with horror by focusing on its form, paying special attention to the common ground, the styles and forms that move between mediums. It looks at the ways that moving-image horror addresses its audiences, the ways that it elicits, or demands, responses from its viewers, players, browsers. Camera movement (or "camera" movement), jump scares, offscreen monsters-horror innovates and perfects styles that directly provoke and stimulate the bodies in front of the screen. Analyzing films including *Paranormal Activity*, *It Follows*, and *Get Out*, video games including *Amnesia: The Dark Descent*, *Layers of Fear*, and *Until Dawn*, and TV shows including *The Walking Dead* and *American Horror Story*, *Monstrous Forms* argues for understanding horror through its sensational address, and dissects the forms that make that address so effective.

Papertoy Monsters Brian Castleforte 2010-12-29 A breakthrough paper-folding book for kids—paper airplanes meet Origami meets Pokemon. Papertoys, the Internet phenomenon that's hot among graphic designers and illustrators around the world, now comes to kids in the coolest new book. Created and curated by Brian Castleforte, a graphic designer and papertoy pioneer who rounded up 25 of the hottest

papertoy designers from around the world (Indonesia, Japan, Australia, Italy, Croatia, Chile, even Jackson, Tennessee), Papertoy Monsters offers 50 fiendishly original die-cut designs that are ready to pop out, fold, and glue. The book interleaves card stock with paper stock for a unique craft package; the graphics are colorful and hip, combining the edginess of anime with the goofy fun of Uglydolls and other collectibles. Plus each character comes with its own back-story. And the results are delicious: meet Pharaoh Thoth Amon, who once ruled Egypt but is now a mummy who practices dark magic in his sarcophagus. Or Zumbie the Zombie, who loves nothing more than a nice plate of brains and yams. NotSoScary, a little monster so useless at frightening people that he has to wear a scary mask. Yucky Chuck, the lunchbox creature born in the deepest depths of your school bag. Plus Zeke, the monster under your bed, Nom Nom, eater of cities, and Grumpy Gramps, the hairy grandpa monster with his very own moustache collection.

Foucault's Monsters and the Challenge of Law Alex Sharpe 2009-12-16 In contrast to other figures generated within social theory for thinking about outsiders, such as Rene Girard's 'scapegoat' and Zygmunt Bauman's 'stranger', Foucault's Monsters and the Challenge of Law suggests that the figure of 'the monster' offers greater analytical precision and explanatory power in relation to understanding the processes whereby outsiders are constituted. The book draws on Michel Foucault's theoretical and historical treatment of the category of the monster, in which the monster is regarded as the effect of a double breach: of law and nature. For Foucault, the monster does not simply refer to a particular kind of morphological or psychological irregularity; for the body or psyche in question must also pose a threat to the categorical structure of law. In chronological terms, Foucault moves from a preoccupation with the bestial human in the Middle Ages to a concern over Siamese or conjoined twins in the Renaissance period, and ultimately to a focus on the hermaphrodite in the Classical Age. But, although Foucault's theoretical framework for understanding the monster is affirmed here, this book's study of an English legal history of the category 'monster' challenges some of Foucault's historical claims. In addition to considering this legal history, the book also addresses the contemporary relevance of Foucault's theoretical framework. Structured around Foucault's archetypes and the category crises they represent – admixed embryos, conjoined twins and transsexuals – the book analyses their challenge to current distinctions between human and animal, male and female, and the idea of the 'proper' legal subject as a single embodied mind. These contemporary figures, like the monsters of old, are shown to threaten the rigidity and binary structure of a law that still struggles to accommodate them.

Pixar's Boy Stories Shannon R. Wooden 2014-03-27 Since Toy Story, its first feature in 1995, Pixar Animation Studios has produced a string of commercial and critical successes including Monsters, Inc.; WALL-E; Finding Nemo; The Incredibles; Cars; and Up. In nearly all of these films, male characters are prominently featured, usually as protagonists. Despite obvious surface differences, these figures often follow similar narratives toward domestic fulfillment and civic engagement. However, these characters are also hypermasculine types whose paths lead to postmodern social roles more revelatory of the current "crisis" that sociologists and others have noted in boy culture. In *Pixar's Boy Stories: Masculinity in a Postmodern Age*, Shannon R. Wooden and Ken Gillam examine how boys become men and how men measure up in films produced by the animation giant. Offering counterintuitive readings of boy culture, this book describes how the films quietly but forcefully reiterate traditional masculine norms in terms of what they praise and what they condemn. Whether toys or ants, monsters or cars, Pixar's males succeed or fail according to the "boy code," the relentlessly policed gender standards rampant in American boyhood. Structured thematically around major issues in contemporary boy culture, the book discusses conformity, hypermasculinity, social hierarchies, disability, bullying, and an implicit critique of postmodern parenting. Unprecedented in its focus on Pixar and boys in its films, this book offers a valuable perspective to current conversations about gender and cinema. Providing a critical discourse

about masculine roles in animated features, Pixar's Boy Stories will be of interest to scholars of film, media, and gender studies and to parents.

Monster Walter Dean Myers 2009-10-06 This New York Times bestselling novel from acclaimed author Walter Dean Myers tells the story of Steve Harmon, a teenage boy in juvenile detention and on trial. Presented as a screenplay of Steve's own imagination, and peppered with journal entries, the book shows how one single decision can change our whole lives. Monster is a multi-award-winning, provocative coming-of-age story that was the first-ever Michael L. Printz Award recipient, an ALA Best Book, a Coretta Scott King Honor selection, and a National Book Award finalist. Monster is now a major motion picture called All Rise and starring Jennifer Hudson, Kelvin Harrison, Jr., Nas, and A\$AP Rocky. The late Walter Dean Myers was a National Ambassador for Young People's Literature, who was known for his commitment to realistically depicting kids from his hometown of Harlem.