

Realmslayer Blood Of The Old World Warhammer Age

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Ghoulslayer Darius Hinks 2020-03-31 Gotrek Gurnisson is back and he's in the Mortal Realms....his axe is poised and he's ready for anything! A must read for fans of this truly iconic character In the bleak, haunted underworld of Shyish, a vengeful Slayer seeks the Lord of Undeath. Gotrek Gurnisson returns, his oaths now ashes alongside the World-That-Was, his fury undiminished. Branded with the Master Rune of Grimnir, the God that betrayed him, and joined by Maleneth Witchblade, a former Daughter of Khaine and turned agent of the Order of Azyr, the hunt has taken them far and wide through the Realm of Death. Will Gotrek find a path to the Undying King or will the underworlds claim him as their own?

Gods and Mortals Guy Haley 2019-07-23 The storm has broken. Sigmar has returned to the Mortal Realms, and his eternal armies march across the lands, smiting the unworthy. This collection of short stories tells tales from the greatest battles of the realms. For too long, the Mortal Realms have suffered under Chaos' twisted crusade. Tainted lands writhe in agony and once great cities lie in ruins, the hopes of their people extinguished. But the storm winds rise. Sigmar's greatest creation, the Stormcast Eternals, strike with His vengeance. Their lightning drives the darkness away and their thunder drowns out the screams of the Foul Gods' acolytes as they fall to sword and halberd. The sons and daughters of the storm know they cannot fail. For now is the time where the fate of a world will be decided. Where Gods and mortals must rise and fight, or face their final damnation.

Skavenslayer William King 2000 Dwarf Tollslayer Gotrek and his human companion Felix Jaeger are drawn into a evil plot by the Skaven--rat-men who plan to use their sorcery to destroy an ancient empire. Original.

Hallowed Knights: Black Pyramid Josh Reynolds 2019-05-14 As they spearhead an advance into the Realm of Death, the Hallowed Knights are beset by enemies –

including the treacherous Mannfred von Carstein, who may hold the key to saving a long lost soul. As cities rise across the Mortal Realms, Lord-Celestant Gardus Steel Soul leads his Hallowed Knights into darkest Shyish, hoping to gain a foothold for the forces of Azyr. But as the foundations of a new citadel are laid, the Hallowed Knights find themselves beset by enemies both living and dead – including the Mortarch of Night, Mannfred Von Carstein. Now, Gardus must lead his warriors into the very heart of darkness in order to save the soul of a warrior long thought lost...

The Eye of Medusa David Guymer 2017-11-14 The coldly methodical and unrelenting Iron Hands Space Marine Chapter clash with the cybernetic soldiers of the Adeptus Mechanicus over control of the world of Thennos. Ever since the dark days of the Great Heresy, the Iron Hands have a long and tortured history. Their years of suffering and war has left them hardened and believing in a brutal tenet: the flesh is weak. Heavily cybernetic, their flesh extensively altered, these warriors of the Imperium are more machine than man, cold in aspect as well as demeanour. Their methods of recruitment are harsh, their rituals arcane, their pride unshakable. So when a world under the protection of the Chapter falls foul of insurrection, the Iron Hands answer with fire and cold retribution. It matters not that Thennos is considered sovereign territory by the Adeptus Mechanicus - the Iron Hands' campaign is one of extermination. But there is something dark lurking within Thennos, a horror that defies the purity of cold logic and the machine, and threatens something more, something ruinous...

Warcry David Guymer 2020-01-21 Read six incredible tales about the Chaos tribes that feature in the hugely popular Warcry game. Bloodthirsty battles await! In the twisted remains of the Eightpoints, Archaon has raised the Varanspire as an indomitable bastion against the puppet forces of Order. From its halls, the call of the Everchosen resounds across the Mortal Realms, summoning the worthy to his side. This is a deadly odyssey, for the Exalted Grand Marshall has no use for the weak. Rival warbands of every stripe battle across the wastes of the Bloodwind Spoil, a land filled with unspeakable horrors, to earn Archaon's favour. Some, such as the Iron Golems, use brute force and unwavering discipline to achieve their ends. Others, like the Corvus Cabal, strike from the shadows, cutting throats and taking trophies of their hunt. All seek to claim their rightful place at the Everchosen's side, but few will survive even their first nights in this tormented domain. This anthology brings together six brand-new stories, chronicling the perilous journeys of some of the Mortal Realms' most horrifying warbands: the Unmade, the Iron Golems, the Splintered Fang and more, from authors including David Annandale, Josh Reynolds and David Guymer.

Mortarch of Night Josh Reynolds 2017-07-11 Emissaries of the God-King Sigmar are sent to the Realm of Death to seek the allegiance of the Great Necromancer Nagash. Long ago, Sigmar numbered Nagash among his allies, but the Master of Death betrayed the God-King, causing the great pantheon of gods to crumble as the Age of Chaos began. Now, Sigmar seeks to reform his ancient allegiances -

Tarsus Bull-Heart, Lord-Celestant of the Hallowed Knights, has been sent to the Vales of Sorrows with his Warrior Chamber to treat with the Great Necromancer. The Stormcast Eternals soon discover that Shyish is an unforgiving realm, and they are forced to accept aid from a vampire of dubious provenance, one whose name resonates throughout history: Manfred von Carstein. Tarsus and his Lord-Relictor Ramus both fear that there is more to their new guide than meets the eye, for it is well known that the dead cannot be trusted...

Warrior Priest Darius Hinks 2010-10-26 Warrior Priest Jakob Wolff sets out to track down his brother, whose soul been tainted by the Ruinous Powers. Family must be put to one side as he battles to prevent the Empire from sinking into Chaos, with only his strength of arms and the purity of his beliefs to call upon.

Shamanslayer Nathan Long 2009-09-29 Latest instalment in the Gotrek & Felix series. Dwarf Trollslayer Gotrek and his human companion Felix Jaeger, Warhammer's most famous pair of heroes, head off to a new adventure in the latest novel of this best-selling fantasy series against a horde of beastmen who threaten the safety of the Empire.

The Beast Arises: Guy Haley 2018-11-27 The second volume, containing books five to eight, in the epic The Beast Arises series, as the Imperium struggles to survive against the growing galactic threat of the orks. The Imperium's situation has never been more grim – an ork attack moon hangs over Terra, and ork armadas ravage human space. It seems nothing can stop the greenskins – neither brute force, science, nor faith. When the Adeptus Mechanicus reveal they have discovered the orks' point of origin, the Space Marines gather their forces for a massive assault on their enemy's home world. But what the Imperial forces need is a figurehead, a hero from legend to lead them – a primarch. Can one these figures from legend be found, let alone persuaded to aid them?"}

">'The Beast Arises' is an epic Warhammer 40,000 series from Black Library. Spanning twelve volumes, the story covers a galaxy-wide conflict between humanity and a massive ork invasion. The Imperium's situation has never been more grim – an ork attack moon hangs over Terra, and ork armadas ravage human space. It seems nothing can stop the greenskins – neither brute force, science, nor faith. When the Adeptus Mechanicus reveal they have discovered the orks' point of origin, the Space Marines gather their forces for a massive assault on their enemy's home world. But what the Imperial forces need is a figurehead, a hero from legend to lead them – a primarch. Can one these figures from legend be found, let alone persuaded to aid them?

The Court of the Blind King David Guymer 2020-07-07 Idoneth Deepkins vs Chaos - let battle commence. Deep beneath the oceans of Ghyran, in kingdoms forgotten by gods and time and overlooked by the ravages of Chaos, the Idoneth Deepkin endure in bitter solitude. However, the Jade Throne of Briomdar sits empty, its long isolation threatened as never before in its history. The Everqueen's warsong awakens the forests of both land and sea and everywhere the diseased

knights of Nurgle fight to the last foetid breath for the verdant Realm they claim as theirs. But, for Prince Lurien this time of peril is one ripe with opportunity. It will take every drop of wit, guile, and treachery the prince has to overcome not only the myriad foes of the Idoneth, but his fellow Deepkin as well.

The Last Son of Dorn David Guymer 2016-09

Tales of the Old World Marc Gascoigne 2007-04 This anthology unites classic short stories with brand-new tales from the Old World. It features work from established and popular authors such as Graham McNeill and Nathan Long.

Warlords of Karak Eight Peaks Guy Haley 2019-04-16 During the Golden Age of the dwarfs, Karak Eight Peaks was a beacon of prosperity. Now it is beset by foes – skaven, goblins and more. The tales in this omnibus chart the desperate defence against these brutal enemies. Once, during the great Golden Age of the dwarfs, Karak Eight Peaks was a beacon of prosperity and unbridled wealth. Many a dwarf king looked on with envious eyes at this sprawling mountain fastness. But the history of the dwarfs is riddled with tragedy and none more so than the lords of Eight Peaks whose holds were devastated by earthquakes and ravaged by the predations of goblins, ratmen and even darker horrors. This omnibus edition charts three bleak episodes in the history of the doomed Eight Peaks and its fall to annihilation and infamy. From warlords like the cunning goblin king Skarsnik and the murderous skaven chieftain Headtaker to the noble dwarfs seeking to save or reclaim these war-torn halls for their kin like Thorgrim Grudgebearer, all have a stake in the fate of the notorious Karak Eight Peaks. Includes the novels Skarsnik and Headtaker, the novella Thorgim and several short stories.

Lion El'Jonson: Lord of the First David Guymer 2020-05-26 Book 13 in The Horus Heresy Primarch Series Each primarch is an exemplary being, derived from the Emperor's own genetic stock to embody a facet of His personality. Their powers are unfathomable, but only one of them is the First. Lion El'Jonson is the paragon of what it is to be a primarch. His Legion, pre-eminent for most of their long history, typify the virtues of temperance, pride, and martial excellency that the Lion embodies. They are the Emperor's last line and final sanction. They are His Dark Angels. Now, while the Emperor gathers His mightiest sons for an assault on Ullanor Prime, the Lord of the First instead draws his Legion to the farthest reaches of the known galaxy, seeking to subdue a single rebellious world. Is this but another example of the Lion's infamous pride, or is there more afoot amidst that graveyard of empires that is the Ghoul Stars, more than the Lion will share even with his own sons?

Death on the Pitch - A Blood Bowl Anthology Robbie MacNiven 2018-12-11 An anthology of short stories set in the brutal, madcap, fantasy football world of Blood Bowl by some of Black Library's best-loved authors. Prepare for the brutal, bone-crunching action of the classic fantasy football game – Blood Bowl. A contest of strategy and tactics, combined with sheer wanton violence,

Because his next death could be his last. Throughout the Realmgate Wars, Sigmar's centuries long crusade against Chaos in the Mortal Realms, there has never been a hero like Hamilcar Bear-Eater, famed Lord Castellant of the Astral Templars. Would Gardus have charged headlong into the stronghold of Uxor Untamed with a mere handful of warrior at his back? Would Vandus have had the foresight or magnetism to drink himself euphoric, start a war with the Skarabrak lodge, and then wake come morning to a sore head and fifty thousand moonclan berserkers avowed to Sigmar's cause? No. Only Hamilcar. But when an ancient skaven warlock with a thirst for godhood turns his attention towards Hamilcar's divine soul, the Bear-Eater knows he will have to call upon his martial prowess and uncanny wits just to survive. Because his next death could be his last.

Legends of the Age of Sigmar David Annandale 2017-01-24 The Age of Sigmar has dawned, and across the Mortal Realms, the forces of Order and Chaos battle for supremacy. It is not only the Stormhosts of Sigmar who fight for control of the Mortal Realms. Many other peoples, those pledged to Order and others to Chaos, wage war on behalf of gods and kings. From the grim duardin Fyreslayers of the mountain lodges to the enigmatic and otherworldly sylvaneth of Alarielle's court, and even the wretched skaven of diseased Clans Pestilens – all must play their part in the struggles to come, forging their own legends in the Age of Sigmar... This diverse omnibus contains stories by some of Black Library's most popular authors, including David Annandale, Guy Haley, David Guymer, Robbie MacNiven, Josh Reynolds, Rob Sanders and Gav Thorpe.

Gotrek & Felix: The Fourth Omnibus Nathan Long 2013-03-26 New omnibus of Gotrek & Felix novels: Elfslayer, Shamanslayer, and Zombieslayer Gotrek and Felix: unsung heroes of the Empire, or nothing more than common thieves and murderers? The truth perhaps lies somewhere in between, and depends entirely upon whom you ask... Captured by dark elves and imprisoned in a terrifying Black Ark, Felix must forge a fragile alliance of prisoners and incite rebellion. Back on dry land, Gotrek and his companion are drawn into a frantic battle against monstrous beastmen in the heart of the Empire's forests. And trapped in a fortress under siege by the restless dead, commanded by the sinister Heinrich Kemmler and the mighty Krell, the heroes must unite the fractious defenders if they are to live to see the dawn.

Slayer David Guymer 2016-08

Gitslayer Darius Hinks 2022-02-15 Gotrek returns to fight the forces of the Gloomspite Gitz! Hell-bent on ridding himself of the Fyreslayer rune buried in his chest, Gotrek Gurnisson, the greatest Slayer to ever live, travels deep into the strange, alchemical realm of Chamon. Using their mysterious aether-science, the Kharadron Overlords of Barak-Urbaz offer an end to Gotrek's quest. But, as the Bad Moon rises and murderous Gloomspite Gitz threaten to destroy the sky-port, Gotrek pits himself against the most ancient enemy of his people – the greenskins. While his aelven travelling companion, Maleneth Witchblade, struggles to keep him alive, Gotrek throws himself headlong into a bloody

battle for survival that will take him into the dank, fungal heart of Skragrott's Asylum.

Gotrek and Felix: The Sixth Omnibus David Guymer 2021-06-08 A Gotrek & Felix Omnibus For many long years, Felix Jaeger has followed the dwarf Slayer Gotrek Gurnisson across the world. Their adventures have been extraordinary; their heroic partnership the stuff of legends. Now it ends. With their friendship in tatters after a series of betrayals, the pair march south at the head of a ragtag army, intent on driving the forces of Chaos out of the Empire and returning Felix to his wife. But Gotrek's doom is at hand, and great powers are at work to ensure that he meets it. With enemies on all sides and destiny calling, Felix must make a choice – to follow Gotrek into the darkness that awaits him, or to abandon his oldest friend once and for all. Collecting City of the Damned, Kinslayer and Slayer, plus the short story 'Rememberers', Gotrek & Felix: The Sixth Omnibus is packed with fantasy adventure.

Beastslayer William King 2004-01 As the dark forces of Chaos bring destruction to the northern lands of Kislev, only dwarf warrior Gotrek Gurnisson and his human companion, Felix Jaeger, stand between the evil hordes and the ancient city of Praag. Reprint.

Dragonslayer William King 2003-07-01

Gotrek & Felix: The First Omnibus William King 2006-08-08 Gotrek the dwarf trollslayer and his companion Felix are Black Library's most popular fantasy duo. This omnibus edition gives readers a unique opportunity to enjoy their first three adventures through the haunted forests, mountains and castles of the grim Warhammer world.

Elflayer Nathan Long 2008-09-30 Dwarf Trollslayer Gotrek and his human companion Felix Jaeger, Warhammer's most famous pair of heroes, head off to a new adventure facing the terrifying dark elves in the latest novel of this best-selling fantasy series.

Plague Garden Josh Reynolds 2017-12-05 The Stormcast Eternals of the Hallowed Knights must brave Nurgles's Realm of Decay if they are to find their lost leader, Lord-Castellant Lorrus Grymn. As the war for the Realm of Life continues, Lord-Castellant Lorrus Grymn leads the battered remnants of the Steel Souls warrior chamber against the sargasso-citadels of the Verdant Bay. The Hallowed Knights claim victory, but at a terrible cost - Grymn is lost to the Realm of Chaos. Now Gardus, newly reforged and fresh from the destruction of the Scabrous Sprawl, must lead his warriors into the foetid heart of Nurgle's realm in search of the Lord-Castellant, where they must once more brave the horrors of the Realm of Decay...

Deathwatch: The Long Vigil Steve Parker 2021-08-17 High Octane Anthology focussing on the Xenos hunting forces of the Deathwatch. It is humanity's darkest hour. From Imperium Nihilus to Segmentum Pacificus, the vile xenos

hordes swell. If left unchecked, these ungodly beasts will savage the Imperium like scavengers upon a carcass. Only the Adeptus Astartes of the Deathwatch stand defiant before them. This noble brotherhood is the Shield that Slays; they are the watchmen of the void, their star-borne fortresses guarding the Emperor of Mankind's realms from terrors unimaginable. Between them, these warriors will keep the light of the Imperium burning until the stars themselves extinguish. This anthology of high-octane stories features a host of Black Library's finest authors, including Steve Parker, Ben Counter, David Guymer, Andy Clark and many more.

Giantslayer William King 2003-05-01 Gotrek and Felix return in another action packed adventure where evil looms over the storm-wracked isle of Albion. Transported onto the island through an ancient portal, Gotrek and Felix must fight the malignant evil that terrorizes the populace before it takes over the whole world. Original.

Scions of the Emperor: An Anthology David Guymer 2020-08-18 An amazing collection of Horus Heresy Primarch short stories. A must have for all fans of Horus Heresy Canticle by David Guymer Crash landed upon a world of perpetual gloom, a young Ferrus Manus is forced to fight for his survival. Upon discovering a strange vessel, he investigates the ship but quickly finds himself battling monstrosities he is ill-prepared for. The Verdict of the Scythe by David Annandale Heavily criticised by his brothers over the brutal campaign at Galaspar, Mortarion attempts a new approach during the compliance of Absyrtus. However, discovering treachery at every turn, the Lord of Death must accept an unavoidable truth. A Game of Opposites by Guy Haley Jaghatai Khan makes a virtue of being unknowable, yet Warsmith Xyrokles has studied the Warhawk's teachings. Choosing to step into the trap laid for him, the Khan of Khans teaches the traitors just how deadly their ignorance truly is. Better Angels by Ian St. Martin Art and war stand fist in glove where it concerns the warriors of the IX Legion. Wending a path through their turbulent history, during the days of the Great Crusade and the Horus Heresy, a Blood Angels neophyte then legionary tries to capture the essence of beauty and art to present to his primarch, Sanguinius. The Conqueror's Truth by Gav Thorpe Brought aboard the Nightfall, the remembrancer Ares desires to witness the glory of the Great Crusade. The primarch of the Night Lords, Konrad Curze, grants her request, sending her as a witness to a compliance of his Legion first hand, but in so doing reveals a dark and inconvenient truth. The Sinew of War by Darius Hinks After having crushed a rebellion in Illyria, a young Roboute Guilliman returns to the capital of Macragge City to be reunited with his father, Konor, only to discover insurrection and unrest running rampant. The Chamber at the End of Memory by James Swallow As the Siege of Terra nears, Rogal Dorn uncovers a series of bizarre deaths within the inner walls of the Palace. To find the truth, and faced with no other choice, the primarch must defy the edict of Nikaea and return his Librarian to service, but what he discovers will shake him to his very core. First Legion by Chris Wraight Locked in the midst of the Rangdan Xenocides, the Dark Angels of the First Legion are contacted by a mysterious warship under the command of Alpharius. When the

stranger begins to ask questions about the campaign, he is summoned to the presence of the Lion himself for judgement.

The Spear of Shadows Josh Reynolds 2018-03-06 A band of mortal heroes are sent by the duardin god Grungni to retrieve an artefact of dark power and keep it from the clutches of Chaos. In the beginning, there was fire. And from that fire came eight weapons of terrible power, honed to a killing edge by the chosen weaponsmiths of Khorne. Now, as the Mortal Realms echo with the thunder of war, the great powers seek to acquire the eight wherever they might be found, no matter the cost. In a city of prophecy and secrets, Grungni, smith-god of the duardin, gathers together a group of mortal warriors from across the realms in order to locate the first of the eight weapons. But they are not alone in their quest; agents of the Ruinous Powers search for the weapon for themselves. Now the race is on, as man, duardin and daemon alike seek to claim the Spear of Shadows...

Curse of the Everliving David Guymer 2013-02-14

Soul Wars Josh Reynolds 2018-07-10 Nagash revives an ancient grudge with the God-King Sigmar as a ferocious new war between the living and the dead shakes the Mortal Realms. The Mortal Realms tremble with unending war. In Shyish, the Realm of Death, an ancient evil stirs, sensing opportunity. Nagash, the Undying King and God of Death, sets his gaze upon the citadels of the living and the servants of Sigmar, the God-King of Azyr. Allies once, joined together against the machinations of the Ruinous Powers, the two gods now find themselves enemies. Nagash, burning with the need to avenge an ancient slight, calls forth his soulless legions to sweep across the realm he claims as his own and reassert death's dominion over all things, as the War of Heaven and Death begins anew.

Trollslayer William King 2013-10 After fleeing the authorities in the Imperial city of Altdorf, Felix Jaeger swears a drunken oath to dour dwarf Gotrek Gurnisson to record his death saga. In the cold light of day, Felix's worst fears are confirmed as he learns that Gotrek is a Trollslayer - a dwarf doomed to seek out a heroic death in battle to atone for an unknown personal disgrace. Their travels throw them into a string of extraordinary adventures as Felix tries to survive his companion's destiny.

Myths & Revenants David Guymer 2019-11-26 Harrowed by unending wars, few bastions of safety remain in the Age of Sigmar. Even so, the brave – or perhaps foolish – set out to plunder the shadowy corners of the lands. Harrowed by unending wars, few bastions of safety remain in the Age of Sigmar. Even so, the brave – or perhaps foolish – set out to plunder the shadowy corners of the lands. But what terrible curiosity would drive someone to explore the myths of the Mortal Realms? Spoken of only in whispers, it is said that graceful beings come at high tide seeking their due, raiding without provocation. While in Shyish, corpses and kings wander the afterlife, searching for the revenants of lost lovers. And across the flame-scarred plains of Aqshy dauntless Fyreslayers

hunt for any remnant of their lost god. No matter their goal, trials beyond endurance are all that await the intrepid. Contains the following stories; David Guymer *The Sea Taketh* Andy Clark *Blacktalon: When Cornered* Evan Dicken *Acts of Sacrifice* David Annandale *The Claw of Memory* David Guymer *The Learning* Nick Kyme *The Lightning Golem* Guy Haley *The Sands of Grief* C L Werner *Shiprats (Overlords tie-in)* Josh Reynolds *A Dirge of Dust and Steel (Hallowed Knights tie-in)* David Guymer *Gotrek: One, Untended* Gav Thorpe *Blood Gold (Korghos Khul tie-in)* C L Werner *A Deeper Shade* Josh Reynolds *Ghosts of Demesnus* *This Age of Sigmar* anthology features stories from Gav Thorpe, Guy Haley, Nick Kyme, Josh Reynolds, C L Werner and many more.

Kragnos: Avatar of Destruction David Guymer 2022-11-22 With the return of the God of Earthquakes, the Realm of Beasts is in for some seismic upheaval in more ways than one. The Realm of Beasts has ever been a place of savagery and destruction, defiant in the face of Sigmar's feeble attempts at liberation. But now, deep within the mountains of the Ghurish Heartlands, something ancient stirs. A god long-trapped is about to awaken, and the drumbeat of war calls. Ferocious Ironjawz, gluttonous ogors and towering gargants all set their sights on the human interlopers, determined to cast down their keeps. It is into this maelstrom that generals Ellisor Seraphine Lisandr and Casius Braun march, sent forth from proud Excelsis to conquer new lands. It is a near suicidal task, made ever worse by the growing rift between Azyrite and Reclaimed. But Sigmar demands sacrifice, and the forces of Order are about to be tested like never before.

Hammerhal Josh Reynolds 2018-07-10 The Stormcast Eternals of the Hallowed Knights must uncover the mystery of the Hexwood before it brings the great city of Hammerhal to ruin. Dark forces stir within the bowers of the mysterious Hexwood. A great warhost of tzaangor beastkin, creatures devoted to the Chaos god Tzeentch, defile the once-verdant lands of Ghyran. All that opposes them are the Stormcast Eternals of the Hallowed Knights, noble warriors reforged in resplendent sigmarite and wielding the lightning of Azyr. But Tzeentch's followers are cunning, and as the Hallowed Knights wage bloody war in the forests, a secret and potentially ruinous attack on the great city of Hammerhal, which the Stormcasts are oath-sworn to protect, is about to begin. Both the warriors without and the hunters within the city must act fast, or the truth about the Hexwood will be the undoing of the Twin-tailed City.

The Voice of Mars David Guymer 2018-11-06 Charged with unlocking mysterious Aeldari devices, Iron Father Kristos of the Iron Hands soon realises the xenos are not alone in their attempts to thwart his duty... For ten thousand years, the Voice of Mars has been a secretive, but powerful position upon the Iron Council. Yet its ambitions, first seeded during the Horus Heresy, are only now beginning to mature. Iron Father Kristos is charged with unlocking the mysterious Eldar devices known collectively as the 'Dawnbreak Technologies.' Before he can recover the first element from Fabris Calivant, the Eldar orchestrate a vicious greenskin invasion which descends upon the Knight World. Kristos soon realises the xenos are not alone in their attempts to thwart his

duty. His own brothers also seek to possess the formidable powers for their own ends. In a mission that pitches Clan against Clan, Iron Hand against Iron Hand, to what lengths will the Iron Father go to secure victory?