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Utilization of Electric Power and Electric Traction J. B. Gupta 1978

Programming with JAVA - A Primer E. Balaguruswamy 2014-06-04 Programming with JAVA, 3e, incorporates all the updates and enhancements added to JAVA 2 and J2SE 5.0 releases. The book presents the language concepts in extremely simple and easy-to-understand style with illustrations and examples wherever necessary. Salient Features Fully explains the entire Java language. Discusses Java's unique features such as packages and interfaces. Shows how to create and implement applets. Illustrates the use of advanced concepts like multithread and graphics. Covers exception handling in depth. Debugging exercises and two full-fledged projects. Includes model questions from the Sun Certified JAVA Programmer Exam.

Proceedings of the First International Conference on Computational Intelligence and Informatics Suresh Chandra Satapathy 2016-11-26 The book covers a variety of topics which include data mining and data warehousing, high performance computing, parallel and distributed computing, computational intelligence, soft computing, big data, cloud computing, grid computing, cognitive computing, image processing, computer networks, wireless networks, social networks, wireless sensor networks, information and network security, web security, internet of things, bioinformatics and geoinformatics. The book is a collection of best papers submitted in the First International Conference on Computational Intelligence and Informatics (ICCI 2016) held during 28-30 May 2016 at JNTUH CEH, Hyderabad, India. It was hosted by Department of Computer Science and Engineering, JNTUH College of Engineering in association with Division V (Education & Research) CSI, India.

Open Data Structures Pat Morin 2013 Introduction -- Array-based lists -- Linked lists -- Skiplists -- Hash tables -- Binary trees -- Random binary search trees -- Scapegoat trees -- Red-black trees -- Heaps -- Sorting algorithms -- Graphs -- Data structures for integers -- External memory searching.

Advances in Industrial and Production Engineering Rakesh Kumar Phanden 2021-03-21 This book comprises the select proceedings of the 2nd International Conference on Future Learning Aspects of Mechanical Engineering (FLAME) 2020. In particular, this volume discusses different topics of industrial and production engineering such as sustainable manufacturing processes, logistics, Industry 4.0 practices, circular economy, lean six sigma, agile manufacturing, additive manufacturing, IoT and Big Data in manufacturing, 3D printing, simulation,

manufacturing management and automation, surface roughness, multi-objective optimization and modelling for production processes, developments in casting, welding, machining, and machine tools. The contents of this book will be useful for researchers as well as industry professionals.

Data Mining Charu C. Aggarwal 2015-04-13 This textbook explores the different aspects of data mining from the fundamentals to the complex data types and their applications, capturing the wide diversity of problem domains for data mining issues. It goes beyond the traditional focus on data mining problems to introduce advanced data types such as text, time series, discrete sequences, spatial data, graph data, and social networks. Until now, no single book has addressed all these topics in a comprehensive and integrated way. The chapters of this book fall into one of three categories: Fundamental chapters: Data mining has four main problems, which correspond to clustering, classification, association pattern mining, and outlier analysis. These chapters comprehensively discuss a wide variety of methods for these problems. Domain chapters: These chapters discuss the specific methods used for different domains of data such as text data, time-series data, sequence data, graph data, and spatial data. Application chapters: These chapters study important applications such as stream mining, Web mining, ranking, recommendations, social networks, and privacy preservation. The domain chapters also have an applied flavor. Appropriate for both introductory and advanced data mining courses, *Data Mining: The Textbook* balances mathematical details and intuition. It contains the necessary mathematical details for professors and researchers, but it is presented in a simple and intuitive style to improve accessibility for students and industrial practitioners (including those with a limited mathematical background). Numerous illustrations, examples, and exercises are included, with an emphasis on semantically interpretable examples. Praise for *Data Mining: The Textbook* - "As I read through this book, I have already decided to use it in my classes. This is a book written by an outstanding researcher who has made fundamental contributions to data mining, in a way that is both accessible and up to date. The book is complete with theory and practical use cases. It's a must-have for students and professors alike!" -- Qiang Yang, Chair of Computer Science and Engineering at Hong Kong University of Science and Technology "This is the most amazing and comprehensive text book on data mining. It covers not only the fundamental problems, such as clustering, classification, outliers and frequent patterns, and different data types, including text, time series, sequences, spatial data and graphs, but also various applications, such as recommenders, Web, social network and privacy. It is a great book for graduate students and researchers as well as practitioners." -- Philip S. Yu, UIC Distinguished Professor and Wexler Chair in Information Technology at University of Illinois at Chicago

Digital Design M. Morris Mano 2002 For sophomore courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. & *Digital Design*, fourth edition is a modern update of the classic authoritative text on digital design.& This book teaches the basic concepts of digital design in a clear, accessible manner. The book presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications.

Linking and Mining Heterogeneous and Multi-view Data Deepak P 2018-12-13 This book highlights research in linking and mining data from across varied data sources. The authors focus on recent advances in this burgeoning field of multi-source data fusion, with an emphasis on exploratory and unsupervised data analysis, an area of increasing significance

with the pace of growth of data vastly outpacing any chance of labeling them manually. The book looks at the underlying algorithms and technologies that facilitate the area within big data analytics, it covers their applications across domains such as smarter transportation, social media, fake news detection and enterprise search among others. This book enables readers to understand a spectrum of advances in this emerging area, and it will hopefully empower them to leverage and develop methods in multi-source data fusion and analytics with applications to a variety of scenarios. Includes advances on unsupervised, semi-supervised and supervised approaches to heterogeneous data linkage and fusion; Covers use cases of analytics over multi-view and heterogeneous data from across a variety of domains such as fake news, smarter transportation and social media, among others; Provides a high-level overview of advances in this emerging field and empowers the reader to explore novel applications and methodologies that would enrich the field.

SWITCHING THEORY AND LOGIC DESIGN A. ANAND KUMAR 2014-03-06 This comprehensive text on switching theory and logic design is designed for the undergraduate students of electronics and communication engineering, electrical and electronics engineering, electronics and instrumentation engineering, telecommunication engineering, computer science and engineering, and information technology. It will also be useful to AMIE, IETE and diploma students. Written in a student-friendly style, this book, now in its Second Edition, provides an in-depth knowledge of switching theory and the design techniques of digital circuits. Striking a balance between theory and practice, it covers topics ranging from number systems, binary codes, logic gates and Boolean algebra to minimization using K-maps and tabular method, design of combinational logic circuits, synchronous and asynchronous sequential circuits, and algorithmic state machines. The book discusses threshold gates and programmable logic devices (PLDs). In addition, it elaborates on flip-flops and shift registers. Each chapter includes several fully worked-out examples so that the students get a thorough grounding in related design concepts. Short questions with answers, review questions, fill in the blanks, multiple choice questions and problems are provided at the end of each chapter. These help the students test their level of understanding of the subject and prepare for examinations confidently. NEW TO THIS EDITION • VHDL programs at the end of each chapter • Complete answers with figures • Several new problems with answers

Parallel Sorting Algorithms Selim G. Akl 2014-06-20 *Parallel Sorting Algorithms* explains how to use parallel algorithms to sort a sequence of items on a variety of parallel computers. The book reviews the sorting problem, the parallel models of computation, parallel algorithms, and the lower bounds on the parallel sorting problems. The text also presents twenty different algorithms, such as linear arrays, mesh-connected computers, cube-connected computers. Another example where algorithm can be applied is on the shared-memory SIMD (single instruction stream multiple data stream) computers in which the whole sequence to be sorted can fit in the respective primary memories of the computers (random access memory), or in a single shared memory. SIMD processors communicate through an interconnection network or the processors communicate through a common and shared memory. The text also investigates the case of external sorting in which the sequence to be sorted is bigger than the available primary memory. In this case, the algorithms used in external sorting is very similar to those used to describe internal sorting, that is, when the sequence can fit in the primary memory, The book explains that an algorithm can reach its optimum possible operating time for sorting when it is running on a particular set of architecture, depending on a constant multiplicative factor. The text is suitable for computer engineers and scientists interested in

parallel algorithms.

Data Engineering and Intelligent Computing Suresh Chandra Satapathy 2017-05-31 The book is a compilation of high-quality scientific papers presented at the 3rd International Conference on Computer & Communication Technologies (IC3T 2016). The individual papers address cutting-edge technologies and applications of soft computing, artificial intelligence and communication. In addition, a variety of further topics are discussed, which include data mining, machine intelligence, fuzzy computing, sensor networks, signal and image processing, human-computer interaction, web intelligence, etc. As such, it offers readers a valuable and unique resource.

Swarm, Evolutionary, and Memetic Computing Bijaya Ketan Panigrahi 2011-12-07
Annotation This volume constitutes the refereed proceedings of the Second International Conference on Swarm, Evolutionary, and Memetic Computing, SEMCCO 2011, held in Visakhapatnam, India, in December 2011. The 124 revised full papers presented in both volumes were carefully reviewed and selected from 422 submissions.

Data Structures using C++ Varsha H. Patil 2012-04-05 Data Structures Using C++ is designed to serve as a textbook for undergraduate engineering students of Computer Science and Information Technology as well as postgraduate students of Computer Applications. The book aims to provide a comprehensive coverage of the concepts of Data Structures using C++.

C Projects Kanetkar 2002-01-01 This Book Gives You A Better Reason To Eye Such Sleek Software With Confidence. The First Book Of Its Kind, C Projects Is A Veritable Treasure For All Those Who Have A Working Knowledge Of C, And An Incentive To Learn C For Those Who Haven'T. It Puts The Unbounded Potential Of C To Work In A Wide Range Of Software's. C Projects Gives You More Than 16000 Lines Of C Source Code. And That'S A Lot Of Code! No Longer Are These Software'S Out Of Reach; You Can Now Enter The Fascinating World Of Creating Professional Level Software's, And Greet The Arrival Of Any New Package With The Wisdom Of One Who Knows!

Computer Based Numerical & Statistical Techniques Goyal 2005

Data Structures Through C Yashavant P. Kanetkar 2003-02-01

International Conference on Innovative Computing and Communications Siddhartha Bhattacharyya 2018-11-19 The book includes high-quality research papers presented at the International Conference on Innovative Computing and Communication (ICICC 2018), which was held at the Guru Nanak Institute of Management (GNIM), Delhi, India on 5-6 May 2018. Introducing the innovative works of scientists, professors, research scholars, students and industrial experts in the field of computing and communication, the book promotes the transformation of fundamental research into institutional and industrialized research and the conversion of applied exploration into real-time applications.

Graph Theory Udit Agarwal 2009

Data Structures and Algorithms Made Easy Narasimha Karumanchi 2011-12 Peeling Data Structures and Algorithms for interviews [re-printed with corrections and new problems]: "Data

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Structures And Algorithms Made Easy: Data Structure And Algorithmic Puzzles" is a book that offers solutions to complex data structures and algorithms. There are multiple solutions for each problem and the book is coded in C/C++, it comes handy as an interview and exam guide for computer scientists. A handy guide of sorts for any computer science professional, "Data Structures And Algorithms Made Easy: Data Structure And Algorithmic Puzzles" is a solution bank for various complex problems related to data structures and algorithms. It can be used as a reference manual by those readers in the computer science industry. The book has around 21 chapters and covers Recursion and Backtracking, Linked Lists, Stacks, Queues, Trees, Priority Queue and Heaps, Disjoint Sets ADT, Graph Algorithms, Sorting, Searching, Selection Algorithms [Medians], Symbol Tables, Hashing, String Algorithms, Algorithms Design Techniques, Greedy Algorithms, Divide and Conquer Algorithms, Dynamic Programming, Complexity Classes, and other Miscellaneous Concepts. Data Structures And Algorithms Made Easy: Data Structure And Algorithmic Puzzles by Narasimha Karumanchi was published in March, and it is coded in C/C++ language. This book serves as guide to prepare for interviews, exams, and campus work. It is also available in Java. In short, this book offers solutions to various complex data structures and algorithmic problems. What is unique? Our main objective isn't to propose theorems and proofs about DS and Algorithms. We took the direct route and solved problems of varying complexities. That is, each problem corresponds to multiple solutions with different complexities. In other words, we enumerated possible solutions. With this approach, even when a new question arises, we offer a choice of different solution strategies based on your priorities. Topics Covered: Introduction Recursion and Backtracking Linked Lists Stacks Queues Trees Priority Queue and Heaps Disjoint Sets ADT Graph Algorithms Sorting Searching Selection Algorithms [Medians] Symbol Tables Hashing String Algorithms Algorithms Design Techniques Greedy Algorithms Divide and Conquer Algorithms Dynamic Programming Complexity Classes Miscellaneous Concepts Target Audience? These books prepare readers for interviews, exams, and campus work. Language? All code was written in C/C++. If you are using Java, please search for "Data Structures and Algorithms Made Easy in Java." Also, check out sample chapters and the blog at: CareerMonk.com

API Textbook of Medicine (Volume I & II) YP Munjal 2015-08-30 CD-ROM in pocket attached to inside front cover of volume 1.

Java: The Complete Reference, Ninth Edition (INKLING CH) Herbert Schildt 2014-04-08 The Definitive Java Programming Guide Fully updated for Java SE 8, Java: The Complete Reference, Ninth Edition explains how to develop, compile, debug, and run Java programs. Bestselling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles, as well as significant portions of the Java API library. JavaBeans, servlets, applets, and Swing are examined and real-world examples demonstrate Java in action. New Java SE 8 features such as lambda expressions, the stream library, and the default interface method are discussed in detail. This Oracle Press resource also offers a solid introduction to JavaFX. Coverage includes: Data types, variables, arrays, and operators Control statements Classes, objects, and methods Method overloading and overriding Inheritance Interfaces and packages Exception handling Multithreaded programming Enumerations, autoboxing, and annotations The I/O classes Generics Lambda expressions String handling The Collections Framework Networking Event handling AWT and Swing The Concurrent API The Stream API Regular expressions JavaFX JavaBeans Applets and servlets Much, much more

Advanced Computational and Communication Paradigms Siddhartha Bhattacharyya 2018-04-20 The book titled Advanced Computational and Communication Paradigms: Proceedings of International Conference on ICACCP 2017, Volume 2 presents refereed high-quality papers of the First International Conference on Advanced Computational and Communication Paradigms (ICACCP 2017) organized by the Department of Computer Science and Engineering, Sikkim Manipal Institute of Technology, held from 8- 10 September 2017. ICACCP 2017 covers an advanced computational paradigms and communications technique which provides failsafe and robust solutions to the emerging problems faced by mankind. Technologists, scientists, industry professionals and research scholars from regional, national and international levels are invited to present their original unpublished work in this conference. There were about 550 technical paper submitted. Finally after peer review, 142 high-quality papers have been accepted and registered for oral presentation which held across 09 general sessions and 05 special sessions along with 04 keynote address and 06 invited talks. This volume comprises 77 accepted papers of ICACCP 2017.

Advances in Silicon Carbide Processing and Applications Stephen E. Saddow 2004 Learn the latest advances in SiC (Silicon Carbide) technology from the leading experts in the field with this new cutting-edge resource. The book is your single source for in-depth information on both SiC device fabrication and system-level applications. This comprehensive reference begins with an examination of how SiC is grown and how defects in SiC growth can affect working devices. Key issues in selective doping of SiC via ion implantation are covered with special focus on implant conditions and electrical activation of implants. SiC applications discussed include chemical sensors, motor-control components, high-temperature gas sensors, and high-temperature electronics. By cutting through the arcane data and jargon surrounding the hype on SiC, this book gives an honest assessment of today's SiC technology and shows you how SiC can be adopted in developing tomorrow's applications.

Global Innovation Index 2020 Cornell University 2020-08-13 The Global Innovation Index 2020 provides detailed metrics about the innovation performance of 131 countries and economies around the world. Its 80 indicators explore a broad vision of innovation, including political environment, education, infrastructure and business sophistication. The 2020 edition sheds light on the state of innovation financing by investigating the evolution of financing mechanisms for entrepreneurs and other innovators, and by pointing to progress and remaining challenges - including in the context of the economic slowdown induced by the coronavirus disease (COVID-19) crisis.

Design and Analysis of Algorithms 2018-03-31 This book contains algorithms and equivalent program and also calculate complexity of algorithms. After reading this book anybody can be in the position to find complexity.

The Design And Analysis Of Algorithms Nitin Upadhyay 2008 This book provides a study of computer algorithms. The book is applicable for courses in data structures, algorithms and analysis.

Advances in Computing and Data Sciences Mayank Singh 2019-07-19 This two-volume set (CCIS 1045 and CCIS 1046) constitutes the refereed proceedings of the Third International Conference on Advances in Computing and Data Sciences, ICACDS 2019, held in Ghaziabad, India, in April 2019. The 112 full papers were carefully reviewed and selected from 621

submissions. The papers are centered around topics like advanced computing, data sciences, distributed systems organizing principles, development frameworks and environments, software verification and validation, computational complexity and cryptography, machine learning theory, database theory, probabilistic representations.

Algorithms Harsh Bhasin 2015-12-03

Distributed Graph Analytics Unnikrishnan Cheramangalath 2020-04-17 This book brings together two important trends: graph algorithms and high-performance computing. Efficient and scalable execution of graph processing applications in data or network analysis requires innovations at multiple levels: algorithms, associated data structures, their implementation and tuning to a particular hardware. Further, programming languages and the associated compilers play a crucial role when it comes to automating efficient code generation for various architectures. This book discusses the essentials of all these aspects. The book is divided into three parts: programming, languages, and their compilation. The first part examines the manual parallelization of graph algorithms, revealing various parallelization patterns encountered, especially when dealing with graphs. The second part uses these patterns to provide language constructs that allow a graph algorithm to be specified. Programmers can work with these language constructs without worrying about their implementation, which is the focus of the third part. Implementation is handled by a compiler, which can specialize code generation for a backend device. The book also includes suggestive results on different platforms, which illustrate and justify the theory and practice covered. Together, the three parts provide the essential ingredients for creating a high-performance graph application. The book ends with a section on future directions, which offers several pointers to promising topics for future research. This book is intended for new researchers as well as graduate and advanced undergraduate students. Most of the chapters can be read independently by those familiar with the basics of parallel programming and graph algorithms. However, to make the material more accessible, the book includes a brief background on elementary graph algorithms, parallel computing and GPUs. Moreover it presents a case study using Falcon, a domain-specific language for graph algorithms, to illustrate the concepts.

Data Structures Using C E. Balagurusamy 2013

EARTHQUAKE RESISTANT DESIGN OF STRUCTURES PANKAJ AGRAWAL 2006-01-01 This comprehensive and well-organized book presents the concepts and principles of earthquake resistant design of structures in an easy-to-read style. The use of these principles helps in the implementation of seismic design practice. The book adopts a step-by-step approach, starting from the fundamentals of structural dynamics to application of seismic codes in analysis and design of structures. The text also focusses on seismic evaluation and retrofitting of reinforced concrete and masonry buildings. The text has been enriched with a large number of diagrams and solved problems to reinforce the understanding of the concepts. Intended mainly as a text for undergraduate and postgraduate students of civil engineering, this text would also be of considerable benefit to practising engineers, architects, field engineers and teachers in the field of earthquake resistant design of structures.

Algorithm Engineering Lasse Kliemann 2016-11-10 Algorithm Engineering is a methodology for algorithmic research that combines theory with implementation and experimentation in order to obtain better algorithms with high practical impact. Traditionally, the study of algorithms

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was dominated by mathematical (worst-case) analysis. In Algorithm Engineering, algorithms are also implemented and experiments conducted in a systematic way, sometimes resembling the experimentation processes known from fields such as biology, chemistry, or physics. This helps in counteracting an otherwise growing gap between theory and practice.

Data Structures Using C++ D. S. Malik 2009-07-31 Now in its second edition, D.S. Malik brings his proven approach to C++ programming to the CS2 course. Clearly written with the student in mind, this text focuses on Data Structures and includes advanced topics in C++ such as Linked Lists and the Standard Template Library (STL). The text features abundant visual diagrams, examples, and extended Programming Examples, all of which serve to illuminate difficult concepts. Complete programming code and clear display of syntax, explanation, and example are used throughout the text, and each chapter concludes with a robust exercise set. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Test Your C Skills Yashavant P. Kanetkar 2002-01-01

How to Solve it by Computer Dromey 2008

Java: The Complete Reference, Eleventh Edition Herbert Schildt 2018-12-14 The Definitive Java Programming Guide Fully updated for Java SE 11, Java: The Complete Reference, Eleventh Edition explains how to develop, compile, debug, and run Java programs. Best-selling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll also find information on key portions of the Java API library, such as I/O, the Collections Framework, the stream library, and the concurrency utilities. Swing, JavaBeans, and servlets are examined and numerous examples demonstrate Java in action. Of course, the very important module system is discussed in detail. This Oracle Press resource also offers an introduction to JShell, Java's interactive programming tool. Best of all, the book is written in the clear, crisp, uncompromising style that has made Schildt the choice of millions worldwide. Coverage includes: •Data types, variables, arrays, and operators•Control statements•Classes, objects, and methods•Method overloading and overriding•Inheritance•Local variable type inference•Interfaces and packages•Exception handling•Multithreaded programming•Enumerations, autoboxing, and annotations•The I/O classes•Generics•Lambda expressions•Modules•String handling•The Collections Framework•Networking•Event handling•AWT•Swing •The Concurrent API•The Stream API•Regular expressions•JavaBeans•Servlets•Much, much more Code examples in the book are available for download at www.OraclePressBooks.com.

ISC Mathematics book 1 for Class- 11 O P MALHOTRA S Chand's ISC Mathematics is structured according to the latest syllabus as per the new CISCE(Council for the Indian School Certificate Examinations), New Delhi, for ISC students taking classes XI & XII examinations.

International Journal of Information System Modeling and Design (IJISMD). Remigijus Gustas 2015

Exploring C Yashavant Kanetkar 2003-08-01

