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Access 2007 For Dummies Laurie A. Ulrich 2011-02-09 Reduce stress with timesaving database shortcuts Explore database basics and build tables and reports that corral your data Access has undergone an extreme makeover! Whether you've used one of the older versions or this is your first exposure to Access, here's where you'll find the essentials you need to make this database system work for you. Cruise around the new interface, team up Access with other Office applications, use wizards to automate your work, and much more. Discover how to Create a new Access database Import and export data Build forms for efficient data entry Search tables for specific data Construct custom reports Customize your database navigation

Hello Ruby: Journey Inside the Computer Linda Liukas 2017-10-03 Welcome back to the world's most whimsical way to learn about technology and coding as a programming superstar introduces kids to the basic components of a computer through storytelling and imaginative activities.

Excel 2003 For Dummies Greg Harvey 2011-02-23 Every time you turn around, you run into Excel. It's on your PC at work. It's on your PC at home. You get Excel files from your boss. Wouldn't you like to understand this powerful Microsoft Office spreadsheet program, once and for all? Now, you can crunch financial data, add sparkle to presentations, convert static lists of numbers into impressive charts, and discover what all the shouting's about regarding databases, formulas, and cells. You may even decide that getting organized with a good spreadsheet is downright useful and fun! Flip open Excel 2003 For Dummies, and you'll quickly start getting the basics of Excel in plain English. Written for the rest of us, this down-to-earth book gently shows you how to: Create a spreadsheet from scratch Apply the basics of formatting cells Take on

database forms—even add records—and prevail Get organized and stay that way Save worksheets as Web pages for your company intranet In a clear and easy-to-understand style, veteran software trainer and technology writer Greg Harvey explains the basics of worksheets and workbooks, how to enter data and work with formulas, and how to print your masterpieces. When you're feeling very bold, he'll have you adding comments and pictures, saving files with security protection, and learning to zip between multiple worksheets in a workbook with ease. And there's much more: Clip and save the Top Ten Beginner Basics of Excel 2003 Pay heed to the Top Ten Commandments of Excel 2003 Impress your colleagues by creating a company org chart Re-open those documents and add or edit new data with aplomb Move between these sheets without trouble Decipher and take charge of helpful tools and commands such as Sort, Filter, Format Cells, and PivotTable You'll finally be able to stop pestering the Excel experts in your office. Become your own expert with the friendly and down-to-earth practical instruction you'll find in Excel 2003 For Dummies.

Foundation Game Design with HTML5 and JavaScript Rex van der Spuy 2013-01-28 Foundation Game Design with HTML5 and JavaScript teaches you everything you need to know about how to make video games. If you've never done any programming before and don't know where to start, this book will show you how to make games from start to finish. You'll learn all the latest programming technologies (HTML5, CSS, and JavaScript) to create your games. All written in a fun and friendly style with open-ended projects that encourage you to build your own original games. Foundation Game Design with HTML5 and JavaScript starts by showing you how you can use basic programing to create logic games, adventure games, and create interactive game graphics. Design a game character, learn to control it with the keyboard, mouse, or touch screen interface, and then learn how to use collision detection to build an interactive game world. You'll learn to make maze games, platform jumping games, and fast paced action games that cover all the popular genres of 2D gaming. Create intelligent enemies, use realistic physics, sound effects and music, and learn how to animate game characters. Whether you're creating games for the web or mobile devices, everything you need to get started on a career as a game designer is right here. Focused and friendly introduction to making games with HTML5. Essential programming and graphic design techniques for building games, with each chapter gently building on the skills of preceding chapters. Detailed case studies demonstrating techniques that can be used for making games in a wide variety of genres.

Final Cut Pro 7 Diana Weynand 2010 A guide to Final Cut Pro 7 discusses the basics of video editing, along with instructions on advanced techniques, covering such topics as refining edit points, capturing and transferring footage, applying transitions, mixing audio tracks, and applying filters.

70-412 Configuring Advanced Windows Server 2012 Services R2 Lab Manual
Microsoft Official Academic Course 2015-03-30 This is the print lab manual adjacent to the 70-412 Configuring Advanced Windows Server 2012 R2 Services textbook. 70-412 Configuring Advanced Windows Server 2012 R2 Services covers

the third of three exams required for Microsoft Certified Solutions Associate (MCSA): Windows Server 2012 certification. This course will help validate the skills and knowledge necessary to administer a Windows Server 2012 Infrastructure in an enterprise environment. The three MCSA exams collectively validate the skills and knowledge necessary for implementing, managing, maintaining and provisioning services and infrastructure in a Windows Server 2012 environment. This Microsoft Official Academic Course is mapped to the 70-412 Configuring Advanced Windows Server 2012 Services exam skills, including the recent R2 objectives. This textbook focuses on real skills for real jobs and prepares students to prove mastery of Advanced Windows Server 2012 Services such as advanced configuring tasks necessary to deploy, manage, and maintain a Windows Server 2012 infrastructure. It covers such skills as fault tolerance, certificate services, and identity federation. In addition, this book also covers such valuable skills as: • Implementing Advanced Network Services • Implementing Advanced File Services • Implementing Dynamic Access Control • Implementing Network Load Balancing • Implementing Failover Clustering • Implementing Disaster Recovery • Implementing Active Directory Certificate Services (AD CS) • Implementing Active Directory Federation Services (AD FS) The MOAC IT Professional series is the Official from Microsoft, turn-key Workforce training program that leads to professional certification and was authored for college instructors and college students. MOAC gets instructors ready to teach and students ready for work by delivering essential resources in 5 key areas: Instructor readiness, student software, student assessment, instruction resources, and learning validation. With the Microsoft Official Academic course program, you are getting instructional support from Microsoft; materials that are accurate and make course delivery easy. Request your sample materials today.

Excel 2007 For Dummies Greg Harvey 2011-02-10 One look at Excel 2007, with its new Office Button, Quick Access toolbar, and Ribbon, and you realize you're not in Kansas anymore. Well, have no fear— Excel 2007 for Dummies is here! If you've never worked with a computer spreadsheet, or if you've had some experience with earlier versions of Excel but need help transitioning, here you'll find everything you need to create, edit, format, and print your own worksheets (without sacrificing your sanity!). Excel 2007 for Dummies covers all the fundamental techniques, concentrating on only the easiest, most user-friendly ways to get things done. You'll discover how to: Rearrange, delete and insert new information Keep track of and organize data in a single worksheet Transfer data between the sheets of different workbooks Create a chart using the data in a worksheet Add hyperlinks and graphics to worksheets And more! Plus, in keeping with Excel 2007's more graphical and colorful look, Excel 2007 for Dummies has taken on some color of its own, with full-color plates in the mid-section of the book illustrating exactly what you'll see on your screen. Whether you read it from cover to cover or skip to the sections that answer your specific questions, the simple guidance in this book will have you excelling at home or in the office no time.

Small Basic für Kids Hans-Georg Schumann 2016-01-05 - Mit Small Basic Schritt

für Schritt programmieren lernen - Schnelle Erfolgserlebnisse: Kleine Spiele selbst entwickeln - Mit Fragen und Aufgaben am Ende jedes Kapitels Mit der kostenlosen Entwicklungsumgebung von Small Basic lernst du einfach programmieren und erzielst schnell tolle Resultate. Hans-Georg Schumann hilft dir bei den ersten Schritten und zeigt dir, wie du Programme erstellen kannst. Du brauchst keine Vorkenntnisse, alle Begriffe werden genau erklärt. Zuerst machst du dich mit den Grundlagen vertraut und bringst viele kleine Games zum Laufen, dann kannst du dich auch an größere Projekte wagen. Ein Anhang für Eltern und Lehrer, ein kleiner Pannenhelfer und ein Überblick über den kompletten Wortschatz von Small Basic runden dieses Buch ab. Und alle Beispiele aus dem Buch, die Lösungen zu den Aufgaben sowie weiteres Material findest du als Download im Internet.

Videobearbeitung mit MAGIX Video deluxe 2016 Nevzat Kerman 2015-12-04 - Alle Schritte vom ersten Video bis zum fertigen Film praxisnah erklärt - Videos schneiden, Blenden einsetzen und mit Titeln und Effekten attraktiv gestalten - Zum Download: Videomaterial, um alle Schritte leicht nachzuvollziehen MAGIX Video deluxe ist eine beliebte Videobearbeitungssoftware, mit der Sie schnell und einfach Videos bearbeiten und Ihre eigenen beeindruckenden Filme erstellen können. Anhand eines Beispielprojektes lernen Sie Schritt für Schritt, einen kompletten Film inklusive Vor- und Abspann sowie Film-Menü zu erstellen. Der Autor Nevzat Kerman zeigt Ihnen praxisnah und anhand zahlreicher Beispielvideos, wie Sie z.B. Urlaubs-, Action- oder Familienvideos ganz einfach bearbeiten, schneiden und mit eindrucksvollen Effekten zu etwas ganz Besonderem machen. Außerdem gibt er Ihnen Tipps, wie Sie Ton- und Bildqualität im Nachhinein professionell verbessern. Zum Schluss lernen Sie, wie Sie Ihren fertigen Film nachvertonen, auf verschiedene Plattformen wie z.B. YouTube exportieren und auf DVD oder Blu-ray brennen können. Das zum kostenlosen Download bereitgestellte Zusatzmaterial können Sie frei verwenden, um die einzelnen Schritte besser nachzuvollziehen und alle Funktionen der Software auszuprobieren. Mit diesem Buch werden Sie Ihre schönsten Momente unvergesslich machen. Aus dem Inhalt: - Systemvoraussetzungen und Installation - Die wichtigsten Einstellungen in MAGIX Video deluxe - Die Programmoberfläche kennenlernen - Filme schneiden und mit Effekten versehen - Fotos und Bilder einbinden - Die Videoqualität verbessern - Blenden einfügen und Titel erstellen - Nachvertonung und Audiobearbeitung - Video, Audio und Standbilder exportieren - Film-Menü erstellen und den Film auf DVD und Blu-ray brennen - Tipps zum Filmen - Rechtliche Aspekte - Die wichtigsten Tastaturkürzel Auch für die Versionen Plus und Premium!

Auroral Physics David J. Knudsen 2021-08-27 This volume surveys our current scientific understanding of the terrestrial aurora. It is organized into eleven reviews detailing theoretical and observational aspects of characteristic auroral morphologies, and how these in turn are organized according to local time, latitude, and activity level. Popular descriptions often attribute the aurora to the interaction of charged particles from the solar wind with atoms in the upper atmosphere. In fact, most auroras are not the result of direct entry of solar wind particles. Rather, as detailed in this volume, auroral

particle acceleration and generation of auroral forms occur primarily within the magnetosphere. Importantly, many key aspects of the aurora — most notably, the physical mechanisms responsible for the generation of discrete arcs — are still unexplained, and auroral physics continues to be an active area of scientific research. Each review chapter therefore includes a summary of open questions for further investigation. Providing the first comprehensive review of the terrestrial aurora in two decades, this book will aid both active researchers and newcomers interested in understanding the current state of the field. Previously published Space Science Reviews in the Topical Collection "Auroral Physics"

Integrating Web Services with Oauth and PHP Matthew Frost 2016-02-15 There are two versions of OAuth. Version 1.0 as introduced introduced in 2007, and OAuth 2.0 was released in 2012. "Integrating Web Services with OAuth and PHP" describes the differences between the two versions, explains the jargon associated with each, and--most importantly--provides working PHP examples for integrating with popular web services such as Twitter, Tumblr, Instagram, and others. This book also includes a primer on the HTTP protocol, highlights open-source resources for OAuth clients and servers, and discusses issues with OAuth and application security.

Foundation HTML5 with CSS3 Craig Cook 2012-11-27 If you want to get into developing web sites, the most important thing you'll need is a solid understanding of Hypertext Markup Language, or HTML—the most common language used to write web site content. The most recent version of the language is HTML5, and it contains a whole host of new features to give you more power when creating websites. Foundation HTML5 with CSS3: A Modern Guide and Reference incorporates practical examples to show how to structure data correctly using HTML5, along with styling and layout basics using the latest release of Cascading Style Sheets, CSS3. This book is forward-thinking because all the featured code and techniques are standards-compliant, and it demonstrate best practices—you won't waste your time on outdated, bad techniques. Your web pages will work properly in most web browsers and be accessible to web users with disabilities, easily located using popular search engines, and compact in file size. Even if you already know HTML5 and CSS3 basics, this book will still be useful to you. It features comprehensive reference tables, so you can look up troublesome attributes, codes, and properties quickly and easily.

Microsoft Word In 30 Minutes Angela Rose 2016-11-28 In 30 minutes learn this guide will show you how to get the most out of Microsoft Word, the world's most popular tool for writing letters, reports, manuscripts, brochures, and more. You may have a handle on the basics, but Microsoft Word In 30 Minutes will show you how to leverage powerful features and shortcuts that most people seldom use. Topics include:* Interface basics, from ribbons to rulers* How to quickly format documents using styles and themes* Adding photos, charts, and other elements* Working with headers and footers* How to create a table of contents* Collaboration basics, from tracking to sharing* Protecting sensitive documents* Setting up footnotes and endnotes* Importing and exporting files and data*

Printing and mailingsFor people who can't afford Office 2016, Microsoft Word In 30 Minutes also includes a section on how to use Google Docs, a fully featured online word processor and app available for free from Google, as well as Word Online, Microsoft's free online word processor with limited capabilities. Microsoft Word In 30 Minutes is authored by Angela Rose, whose previous work includes LinkedIn In 30 Minutes, 2nd Edition.

The 20/20 Diet Phil McGraw 2015-01-06 The 20/20 Diet by Dr. Phil McGraw gives readers a perfect, 20/20 vision of what their lives and bodies will look like when they finally lose weight and keep it off forever.

Windows XP For Dummies Andy Rathbone 2011-09-14 Windows is the world's most popular operating system, and Windows For Dummies is the bestselling computer book ever. When you look at Windows XP For Dummies, 2nd Edition, it's easy to see why. Here's all the stuff you want to know, served up in plain English and seasoned with a few chuckles. But make no mistake, this book means business. Author Andy Rathbone listened to what you wanted to know, and this edition is loaded with additional information about E-mail, faxing, and troubleshooting Maximizing security features Customizing and upgrading Windows XP Multimedia applications—CDs, digital music and photos, video, and more Answers to questions asked by thousands of Windows users If you're just getting started with Windows XP, you'll find Windows XP For Dummies, 2nd Edition is a lot easier than trying to get the fourth-grader next door to explain it to you. (Andy Rathbone is a lot more patient.) There's a whole section devoted to "Windows XP Stuff Everybody Thinks You Already Know," so you can get the hang of the basics quickly and in the privacy of your own home. And if you've been around a couple of generations of Windows, you'll be especially interested in how to squeeze maximum security from the beefed-up anti-spam and firewall features in Service Pack 2. Windows XP For Dummies, 2nd Edition is sort of like a buffet—you can sample everything, or just stick with the stuff you know you like. You'll find out how to Locate programs and files, organize your information, and fax, scan, or print documents Get online safely, send and receive e-mail, work with Internet Explorer's security toolbar, and steer clear of pop-ups, viruses, and spam Make Windows XP work the way you want it to, share your computer while maintaining your privacy, set up a network, and perform routine maintenance Transfer and organize pictures from your digital camera, edit digital video, and create custom CDs of your favorite tunes Use Windows XP's troubleshooting wizards and become your own computer doctor With its task-oriented table of contents and tear-out cheat sheet, Windows XP For Dummies, 2nd Edition is easy to use. You can quickly find what you want to know, and you just may discover that this book is as important to your computer as the power cord.

Adobe After Effects 4.0 1999 Explains how to use the multimedia animation program to manage layer speed, transition, create templates, animate backgrounds, and import movies.

Beginning Visual C# 2012 Programming Karli Watson 2012-12-04 Step-by-step

beginner's guide to Visual C# 2012 Written for novice programmers who want to learn programming with C# and the .NET framework, this book offers programming basics such as variables, flow control, and object oriented programming. It then moves into web and Windows programming and data access (databases and XML). The authors focus on the tool that beginners use most often to program C#, the Visual C# 2012 development environment in Visual Studio 2012. Puts the spotlight on key beginning level topics with easy-to-follow instructions for Microsoft Visual C# 2012 Explores how to program for variables, expressions, flow control, and functions Explains the debugging process and error handling as well as object oriented programming, and much more Beginning Microsoft Visual C# 2012 Programming offers beginners a guide to writing effective programming code following simple step-by-step methods, each followed by the opportunity to try out newly acquired skills.

HTML5 Games Most Wanted Egor Kuryanovich 2012-06-09 HTML5 Games Most Wanted gathers the top HTML5 games developers and reveals the passion they all share for creating and coding great games. You'll learn programming tips, tricks, and optimization techniques alongside real-world code examples that you can use in your own projects. You won't just make games—you'll make great games. The book is packed full of JavaScript, HTML5, WebGL, and CSS3 code, showing you how these fantastic games were built and passing on the skills you'll need to create your own great games. Whether you're a coding expert looking for secrets to push your games further, or a beginner looking for inspiration and a solid game to build on and experiment with, HTML5 Games Most Wanted is for you. Topics and games covered include building complexity from simplicity in A to B, how to create, save, and load game levels in Marble Run, creating fast 3D action games like Cycleblob, and tips on combining the entangled web of HTML5 technologies brilliantly shown in Far7.

Zend PHP 5 Certification Study Guide Davey Shafik 2006-10 Zend's new PHP 5 Certification Exam represent an excellent tool for professional PHP developers who want to distinguish themselves in their field. phparchitect's Zend PHP 5 Certification Study Guide, edited and produced by the publishers of phparchitect magazine, provides the most comprehensive and thorough preparation tool for developers who wish to take the exam. This book provides complete coverage of every topic that is part of the exam, including: ? PHP Basics ? Functions ? Arrays ? Strings and Patterns ? Web Programming ? Object Oriented Programming ? Database Programming ? Object-oriented Design ? XML and Web Services ? Security ? Streams and Network Programming ? Differences Between PHP 4 and 5 Written by PHP professionals and Zend Certified PHP 5 Engineers Davey Shafik and Ben Ramsey, and reviewed by core PHP developer Derick Rethans, this is the perfect book for every prospective Zend Certified PHP Engineer candidate!

The Essential Guide to HTML5 Jeanine Meyer 2011-01-27 HTML5 opens up a plethora of new avenues for application and game development on the web. Games can now be created and interacted with directly within HTML, with no need for users to download extra plugins, or for developers to learn new languages. Important new

features such as the Canvas tag enable drawing directly onto the web page. The Audio tag allows sounds to be triggered and played from within your HTML code, the WebSockets API facilitates real-time communication, and the local storage API enables data such as high scores or game preferences to be kept on a user's computer for retrieval next time they play. All of these features and many more are covered within The Essential Guide to HTML5. The book begins at an introductory level, teaching the essentials of HTML5 and JavaScript through game development. Each chapter features a familiar game type as its core example, such as hangman, rock-paper-scissors, or dice games, and uses these simple constructs to build a solid skillset of the key HTML5 concepts and features. By working through these hands on examples, you will gain a deep, practical knowledge of HTML5 that will enable you to build your own, more advanced games and applications. Concepts are introduced and motivated with easy-to-grasp, appealing examples Code is explained in detail after general explanations Reader is guided into how to make the examples 'their own'

The Juggling Act Pat Gelsinger 2010-01-01 Lunch is reserved for meetings, technology makes us available anytime, anywhere-and somewhere along the way 9-to-5 morphed into 24/7, and technology makes us available anytime, anywhere. Our demanding schedules crowd out what matters most: family, friends, even our faith. Although it may feel like you're living under the Big Top, take heart. You don't have to be a circus professional to keep all the plates spinning. Pat Gelsinger understands this challenge. As a prominent executive in the Silicon Valley, Pat struggled to juggle* a thriving career with his family. Pat's pursuit of balance led him to dynamic truths that revolutionized his approach to life. The Juggling Act shares Pat's time-tested wisdom for keeping your life in perspective. This updated and expanded revision (formerly Balancing Your Family, Faith & Work) details the guidelines for balanced living, with insights on: • Prioritizing your work, family, and God • Developing a personal mission statement • Becoming an effective employee • Creating a support system • Sharing your faith in the workplace Take a meeting with The Juggling Act. And get your professional-and personal-life on the fast track to success.

Even More Parts Tedd Arnold 2007-04-05 Chip Block, the hero of Parts, is back, and still worried about falling apart based on the things he hears. This time he's made a list of all the strange, crazy things he's heard people say: "I lost my head." "My nose is running." "I sang my heart out. . . ." It's scary stuff, but he has a plan for making sure he doesn't accidentally leave any of his parts behind. A hilarious sequel to the wildly popular Parts and More Parts.

Beginning Android Application Development Wei-Ming Lee 2011-03-10 Create must-have applications for the latest Android OS The Android OS is a popular and flexible platform for many of today's most in-demand mobile devices. This full-color guide offers you a hands-on introduction to creating Android applications for the latest mobile devices. Veteran author Wei Meng Lee accompanies each lesson with real-world examples to drive home the content he covers. Beginning with an overview of core Android features and tools, he moves at a steady pace

while teaching everything you need to know to successfully develop your own Android applications. Explains what an activity is and reviews its lifecycle Zeroes in on customizing activities by applying styles and themes Looks at the components of a screen, including LinearLayout, AbsoluteLayout, and RelativeLayout, among others Details ways to adapt to different screen sizes and adjust display orientation Reviews the variety of views such as TextView, ProgressBar, TimePicker, and more Beginning Android Application Development pares down the most essential steps you need to know so you can start creating Android applications today.

It's a Book! Lane Smith 2018-02 A wry exchange between an IT-savvy donkey, a book-loving ape and a mouse forms this very funny picture book that's perfect for both digital natives and book lovers. With a subversive and signature Lane Smith twist, this satisfying and perfectly executed picture book has something to say to children and adults alike about the importance and joy of reading.It's a Book is another bold and funny story from the creator of the CILIP Kate Greenaway Medal-winning There Is a Tribe of Kids, Lane Smith.

Ajax For Dummies Steve Holzner 2006-05-30 Ajax is short for "Asynchronous JavaScript+CSS+DOM+XMLHttpRequest." Even if you weren't intimidated before, that tidbit is probably enough to make you reach for the Excedrin. Just reach for Ajax For Dummies instead. With screen shots, actual code and explanations, and live Web sites where you can see Ajax applications doing their thing, it will have you using Ajax to create Web applications that look an act like desktop applications in no time. With Ajax, you can speed up and clean up your Web applications. Shoppers at your online store can fill their carts without waiting for multiple page refreshes. Searchers on your sites can get instant results on the same page. This guide takes you on a tour of how Ajax is used today, complete with examples of Ajax applications in action, such as an Ajax-enabled Yahoo! search or an Ajax-based chat application. Then it gives you basics on using JavaScript. After that you dive in and get info on: Writing some Ajax, interactive mouseovers using Ajax, passing data to the server with GET or POST, and more Connecting to Google for a live search Using free Ajax frameworks so you don't have to start from scratch, including Ajax Gold (written specifically for this book), AJAXLib, and grabbing XML with libXmlRequest All kinds of Ajax techniques, such as using Ajax for drag-and-drop operations, pop-up menus, downloading images behind the scenes, and more Using SACK (simple AJAX code kit), decoding XML with Sarissa, and creating visual effects with Rico Handling XML int Ajax Applications Working with cascading style sheets (CCS) in Ajax, including setting up the styles, displaying a menu, styling text, handling colors and backgrounds, and more Working with Ajax and PHP Complete with a companion Web site, free Ajax frameworks, and sample code you can use, Ajax for Dummies is your friendly guide to creating truly user-friendly Web sites! Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Stock Photography Robert Kneschke 2014-04-25 Make Money Selling Photos Online The must have on stock photography in its third edition – revised and extended,

new and up-to-date content – and finally in English Getting the equipment
right, selecting the perfect subject, working with models, choosing the right
keywords, finding an adequate agency: All you need to know about workflows and
licensing models With an additional chapter on US Copyright Law Basics by Nancy
E. Wolf Stock photography is getting more and more popular. Predictably so with
magazines, publishing houses and advertising agencies, but even more so with
private persons who, for instance, buy stock photos in order to use them on
their websites. For you to be a successful stock photographer, though, it takes
more than just uploading your latest holiday snapshots on the website of
whatever agency. In this completely revised edition of his German-language
bestseller, Robert Kneschke – a German bestselling author, well-known blogger
and successful stock photographer – demonstrates what a good stock photo is all
about and what you can do to make it sell. Newcomers eager to earn just a
little extra money will benefit from reading the book as well as amateur
photographers who have been selling photos for years and are now aiming for the
professional champions league. The book is divided in two parts: "Taking
Photos" and "Selling Photos". The first part focuses on technical aspects of
the shooting and presents perfect examples of lovely, popular and attractive
images which will easily sell. It deals with Props, locations and the different
ways of working with models and it gives brief overviews of stock audio and
stock video. This part is supplemented with an additional chapter on US
Copyright Law Basics for Photographers written by Nancy E. Wolff, a practicing
lawyer for more than twenty years, Legal Counsel of the Picture Archive Council
of America (PACA) and author of "The Professional Photographer's Legal
Handbook". The second part of the book introduces the reader into the necessary
routine and workflow he or she should follow as a professional stock
photographer. Keywording and statistics, though often underestimated, are
essential parts of a stock photographer's job, so Robert Kneschke deals with
them extensively and thoroughly. The author also lists the most popular
agencies, weighs their pros and cons and shows the various licensing models on
the market. Real world examples of stock photographers and their earnings and
interviews with them allow the reader an even deeper insight into the business
mechanics of stock photography. If you are looking for advice on how to find
your way around as a professional in a highly competitive market and how to
make money with your own photos, this classic by Robert Kneschke is the book to
consult. Testimonials referring to previous editions I v́e said it before and I
ĺl say it again: This book is definitely THE classic on stock photography in
the German-language book market. fotografr.de This is the book for people who
are serious about making money with their own photos. The author himself is
making a living from taking photos and selling them. So he knows what he is
writing about. I assume there are very few people who know so much about the
different ways of licensing and selling with all sorts of microstock agencies
involved. DigitalPhoto Robert Kneschke – quite impressively – shows in his
book, that stock photography is more than just trying to sell holiday and
animal photos. Going far beyond such topics as choosing the right subject and
technical details of the actual shooting, the book gives professional advice on
legal matters, key wording as well as well-grounded background information on
how to eventually make money with your own photos Chip

DevOps for VMware Administrators Trevor A. Roberts Jr. 2015-03-19 DevOps for VMware® Administrators is the first book focused on using DevOps tools and practices with VMware technologies. The authors introduce high-value tools from third parties and VMware itself, and guide you through using them to improve the performance of all your virtualized systems and applications. You'll walk through automating and optimizing configuration management, provisioning, log management, continuous integration, and more. The authors also offer step-by-step coverage of deploying and managing applications at scale with Docker containers and Google Kubernetes. They conclude with an up-to-the-minute discussion of VMware's newest DevOps initiatives, including VMware vRealize Automation and VMware vRealize Code Stream. Coverage includes • Understanding the challenges that DevOps tools and practices can help VMware administrators to solve • Using Vagrant to quickly deploy Dev and Test environments that match production system specifications • Writing Chef "recipes" that streamline server configuration and maintenance • Simplifying Unix/Linux configuration management and orchestration with Ansible • Implementing Docker containers for faster and easier application management • Automating provisioning across the full lifecycle with Razor • Integrating Microsoft PowerShell Desired State Configuration (DSC) and VMware PowerCLI to automate key Windows Server and vSphere VM admin tasks • Using Puppet to automate infrastructure provisioning, configuration, orchestration, and reporting • Supercharging log management with ELK (Elasticsearch, Logstash, Kibana) • Supporting DevOps source code management with Git and continuous integration practices with Jenkins • Achieving continuous integration, delivery, and deployment with VMware's vRealize Code Stream

Adobe Premiere Pro - Classroom In A Book (Dvd) Adobe 2005

SilverFast Taz Tally 2006-12-26 Your Key to Better Scans, Beautiful Images, and Improved Efficiency Whether you're new to scanning or a seasoned pro, SilverFast: The Official Guide gives you the practical knowledge you need to achieve the best possible scans and images using any of the SilverFast products: SilverFast Ai, SE, DC, HDR, or PhotoCD. You get a thorough introduction to scanning basics, in-depth instruction in correction techniques, and tips for using SilverFast's advanced features. Written by a widely acclaimed graphics expert, with the full support of Lasersoft Imaging, this is the authoritative SilverFast resource. Coverage includes: Understanding resolution Understanding color modes, spaces, and theory Understanding scanner operation Setting up scanner defaults and workspace Calibrating your scanner Making a quick scan Setting advanced options Identifying problems using the densitometer and histogram Correcting images selectively using masks Removing color casts Sharpening and descreening images Scanning line art, slides, and negatives Using color management profiles Adjusting existing images in SilverFast HDR, SilverFast DC, and SilverFast PhotoCD Using batch scanning and Job Manager Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Docker for Developers, 2nd Edition Chris Tankersley 2015

Smartphone Video Storytelling Robb Montgomery 2018-06-18 Smartphone Video Storytelling helps readers master the techniques for making compelling short-form video content with a smartphone. With mobile journalism on the rise, it's becoming increasingly important to understand the entire process and potential for conveying stories across multiple platforms. This richly illustrated text provides students with the essential smartphone video reporting skills: From choosing the right editing app to working with interview subjects on camera. The ethics of non-fiction video storytelling are highlighted to reinforce core journalistic principles. The chapters feature mini-tutorials and exercises that introduce the key principles of filmmaking. The student exercises and library of online video lessons introduce the building blocks of visual storytelling using real-world reporting examples. A story-based approach allows instructors to use the experiences of making each project in order to teach the fundamentals of video storytelling in a natural way. Each story lesson introduces the necessary stages, including planning, filming, and editing . . . and all with a smartphone. Online example videos can be found at http://smartfilmbook.com/

Mac OS X Leopard For Dummies Bob LeVitus 2011-02-08 Mac OS X Leopard is the new cat in town, and wait until you see all the tricks it can do! Whether you're new to the Mac or a longtime Mac-thusiast, Mac OS X Leopard For Dummies is the fun and friendly way to have your Leopard purring in no time. While the Mac has built its reputation in part on being user-friendly, OS X Leopard has lots of features that do lots of things—and that's where Mac OS X Leopard For Dummies puts you a step ahead. If you're meeting your first Mac, start at the beginning and you'll feel like a pro in no time. If you're familiar with earlier incarnations of OS X, you can jump right to the chapters on organizing your files and getting a sneak peek with Quick Look, backing up with the cool new Time Machine, using Spaces to manage Finder and application windows, and getting down with all the cool Mac multimedia features. Mac OS X Leopard For Dummies shows you how to: Customize your Dock and desktop Search smarter with Spotlight Sync your contacts and calendars Watch movies, play music, and download digital photos or video Start video chats on the fly Surf the Web with Safari—safely Get organized with Spaces Run Microsoft Windows on an Intel-based Mac Protect your kids with Parental Controls Set up a network and share files Written by Bob LeVitus, a.k.a. "Dr. Mac", Mac OS X Leopard For Dummies is quite likely the fastest and easiest way to tame a Leopard!

Adobe After Effects CC 2017 Georg Frömelt 2017-03-29 • - Umfassendes Einstiegs- und Nachschlagewerk für die Praxis • - Rohmaterial, Keyframes, Effekte und Farbkorrektur sowie Rendern • - Optimales Zusammenspiel mit Premiere Pro, Photoshop und Illustrator sowie Cinema 4D Mit Adobe After Effects kann man weit mehr aus seinen Videos machen als einfache Effekthascherei. Das Programm bietet eine Vielzahl an Möglichkeiten, in die bunte Welt der Animation und der Spezialeffekte einzutauchen. Der Videograf und Motion Designer Georg Frömelt zeigt den Einsatz der verschiedenen Rohmaterialarten, Animationen und Keyframes. Er bringt Ihnen den Umgang mit der Zeitleiste näher und zeigt, wie Sie Ihr Compositing mit verschiedenen Ebenen anordnen. Dabei macht er weder vor

3D-Animationen noch Partikel-Effekten halt. Viele kleine Workshops helfen Ihnen, die Möglichkeiten von After Effects voll auszuschöpfen. Sie erfahren, wie After Effects mit anderen Adobe-Programmen wie Premiere Pro, Photoshop und Illustrator sowie Cinema 4D interagiert und weitere Plug-Ins die Bearbeitung unterstützen. Besonderheiten beim Videoexport geben Ihnen zudem das nötige Knowhow, Ihr gekonnt bearbeitetes Video einem breiten Publikum zugänglich zu machen. Zum Download unter www.mitp.de/501: Workshop-Material Für Windows und Mac Aus dem Inhalt: · - Einstieg in die Animation bewegter Bilder · - Die Programmoberfläche verstehen und ein erstes Projekt erstellen · - Die Arbeit mit dem Rohmaterial · - Kompositionseinstellungen vornehmen, Zeitleiste steuern und Ebenen anordnen · - Keyframes setzen und Bewegungen durch Pfade steuern · - Video-Vorschau und Render-Einstellungen · - Compositing: Umgang mit Masken, Keying und Füllmethoden · - Text-Formatierung und Textanimation · - Effekte einsetzen und Vorgaben speichern · - Farbkorrekturen vornehmen und Farbgebung anpassen · - Tracking und Stabilisierung · - 3D in After Effects · - Expressions anwenden und Skripte verstehen · - Video-Export

Functional Programming in PHP (2nd Ed) Simon Holywell 2016-10-17 Many languages have embraced Functional Programming paradigms to augment the tools available for programmers to solve problems. It facilitates writing code that is easier to understand, easier to test, and able to take advantage of parallelization making it a good fit for building modern, scalable solutions. PHP introduced anonymous function and closures in 5.3, providing a more succinct way to tackle common problems. More recent releases have added generators and variadics which can help write more concise, functional code. However, making the mental leap from programming in the more common imperative style requires understanding how and when to best use lambdas, closures, recursion, and more. It also requires learning to think of data in terms of collections that can be mapped, reduced, flattened, and filtered. Functional Programming in PHP will show you how to leverage these new language features by understanding functional programming principles. With over twice as much content as its predecessor, this second edition expands upon its predecessor with updated code examples and coverage of advances in PHP 7 and Hack. Plenty of examples are provided in each chapter to illustrate each concept as it's introduced and to show how to implement it with PHP. You'll learn how to use map/reduce, currying, composition, and more. You'll see what external libraries are available and new language features are proposed to extend PHP's functional programming capabilities.

InDesign CS2 For Dummies Barbara Assadi 2005-05-27 Over the last few years, Adobe InDesign has made significantinroads against QuarkXPress, with adoptions by major mediacompanies such as Meredith Corporation and Hearst Magazines; it isnow the only desktop publishing program taught at many artschools Shows graphic designers how to get up to speed quickly on thelatest InDesign release, make the most of program tools, creategreat page designs, add sparkle, and output to a variety ofmedia The authors, both Quark experts who've converted to InDesign,offer special tips and insights to Quark users who are making (orthinking of making) the switch to InDesign

Uncovering the Correttis Carol Marinelli 2013-04-01 The more powerful the family...the darker the secrets. Meet the family everyone's talking about in this prequel novella to the Sicily's Corretti Dynasty series, brought to you by Harlequin Presents. Investigative journalist Emily Hyslop is furious when her editor—and ex—reassigns her from a career-making expos to a frivolous wedding in Sicily. But scandalous secrets lie behind the union of the rival Corretti and Battaglia families. Things start looking up when Emily meets the most intimidating, not to mention sexiest, man she's ever encountered.... Detective Anton Soranno has valuable insight into the Correttis and their scandalous dealings...and plenty of reason to hate them. He's the perfect source of information—and the more he helps Emily with her story, the more time they have to explore their intense desire. But even as their passionate nights uncover surprising feelings in both of them, Emily and Anton know that she must leave Sicily once the wedding is over.... Look for more books in the Sicily's Corretti Dynasty series from Harlequin Presents, beginning with A Legacy of Secrets by Carol Marinelli.

Excel Basics In 30 Minutes (2nd Edition) Ian Lamont 2015-01-05 Do you want to learn how to use Microsoft Excel, for a career boost or to better handle numbers, lists, and other data? The revised and expanded second edition of Excel Basics In 30 Minutes will quickly get you up to speed with basic spreadsheet concepts, tips, and tricks! Excel Basics In 30 Minutes, 2nd Edition is written in plain English, with lots of step-by-step instructions, screenshots, and examples that demonstrate exactly what to do. Instructions apply to recent versions of Excel, including Excel 2013, Excel for Office 365, and Excel Online. For users who don't own Excel, the guide explains how to use a free online spreadsheets program called Google Sheets.

PHP and MySQL Everyday Apps For Dummies Janet Valade 2005-06-10 "PHP and MySQL Everyday Apps For Dummies is a one-stop reference providing all you need to build dynamic, real-world, ready-to-use apps with the popular PHP (a scripting language) and MySQL (a database system) software. Information on each application includes a discussion of issues, structure of the database, code listings, and an explanation of the code. You can use these applications as is, modify them for use on your Web site, or build your own application using techniques described. If you want real-world Web apps you can use right away, this is the book for you"--Resource description page

Visual Basic 2005 For Dummies Bill Sempf 2005-10-24 Visual Basic is Microsoft's premier programming language, used by more than three million developers and in 50 million Windows applications Programming pro and veteran Wrox author Bill Sempf has thoroughly overhauled the book's organization and content, making it even more accessible to programming beginners Highlights new VB features and functions, including important advances in compatibility with older VB versions Offers plain-English explanations of variables, constants, loops, VB syntax, forms, controls, objects, and other fundamentals The CD-ROM includes all source code and third-party software tools

AutoCAD 2015 und LT 2015 für Architekten und Ingenieure Detlef Ridder
2015-11-18 • Für die Versionen AutoCAD 2015 und AutoCAD LT 2015 •
Konstruktionsbeispiele aus Architektur, Handwerk und Technik • Zum Download:
Beispielzeichnungen, Tutorials und AutoLISP-Programme Dieses Grundlagen- und
Lehrbuch zeigt anhand konkreter Praxisbeispiele aus Architektur, Handwerk und
Technik die Möglichkeiten von AutoCAD 2015 und AutoCAD LT 2015 und richtet sich
insbesondere an AutoCAD-Neulinge, die Wert auf einen praxisnahen Einstieg
legen. Dabei wird von Anfang an mit typischen Konstruktionsaufgaben aus Studium
oder Berufsleben gearbeitet. Mit allen Übungszeichnungen als Download können
Sie sofort beginnen und in Kürze Ihre ersten eigenen Zeichnungen erstellen.
Dabei arbeiten Sie von Anfang an mit typischen Konstruktionsaufgaben, wie sie
Ihnen auch im Studium oder Berufsleben begegnen. Die wichtigsten
Vorgehensweisen werden mit konkreten Beispielen erklärt und geübt. Am Ende
eines jeden Kapitels finden Sie Übungsaufgaben zum Konstruieren sowie
Testfragen mit Lösungen. Zahlreiche Befehle werden detailliert erläutert, wie
z.B.: • Zeichnen mit LINIE, BOGEN, PLINIE, Multilinie/Doppellinie und Schraffur
• Objektwahl und Editieren (VERSETZ, STUTZEN, DEHNEN, ABRUNDEN, FASE, SCHIEBEN,
OPIEREN, DREHEN, SPIEGELN, BRUCH, VERBINDEN), auch mit Griffen, Eigenschaften-
Manager und Schnell-Eigenschaften • Komplexe Editierbefehle: verschiedene
Anordnungsverfahren REIHERECHTECK, REIHEKREIS, REIHEPFAD, TEILEN, MESSEN,
STRECKEN, VARIA, LÄNGE • Zusammengesetzte Objekte: BLOCK, WBLOCK, dynamische
Blöcke (auch mit Attributen für Stücklisten) und externe Referenzen •
Parametrisches Konstruieren für Variantenteile und dynamische Blöcke mit
Blocktabelle • 3D-Modellierung mit Volumenkörpern, Netzkörpern und NURBS-
Flächen • Menü-Anpassungen (CUI), Makro-Aufzeichnung mit dem ActionRecorder,
Einführung in AutoLISP-Programmierung • Deutsche Beschreibung der englischen
Expresstools Zum Download: • Beispielzeichnungen • Multimedia-Tutorials •
AutoLISP-Programme Aus dem Inhalt: • Vorstellung der neu gestalteten
Benutzeroberfläche mit modernisierter Befehls-eingabe • Schnelleinstieg ins
Zeichnen mit RASTER (LINIE, KREIS, RECHTECK, SOLID, RING, PLINIE) • Exaktes
Zeichnen mit Koordinaten, Objektfang (OFANG) und Spurlinien (POLAR, OTRACK) •
Zeichnungsorganisation mit Layern, Vorlagen und Standards • Automatische
Skalierung für das maßstäbliche Plotten • Texte, Schriftfelder und Tabellen,
Verbindung zu EXCEL, Bemaßung mit Spezialfällen • Erstellen parametrischer
Variantenkonstruktionen, auch als dynamische Blöcke • 3D-Einführung und
Modellieren von Volumen- und Netzkörpern, sowie NURBS-Flächen
(Freiformmodellierung) • Suchen mit dem Content Center • Arbeiten im Internet
mit AutoCAD 360 (Cloud) und AutoCAD WS (Web Share) • Übungsfragen mit Antworten