

Weaving On A Cardboard Loom Rabbit Geek

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Knot Thread Stitch Lisa Solomon 2012-07-01 Knot Thread Stitch presents a modern, experimental, and creative approach to thread and embroidery projects. You'll find fun and surprising project ideas, a unique artistic approach, and uncoventional mixed-media materials such as stamps, paint, sequins, paper, and shrinky dinks. These projects are designed to be quick, fun, abstract, and creative, and many offer clever ideas for personal customization. With easy-to-follow steps and project variations, this book also includes project contributions and embroidery patterns from a long and stellar list of renowned artists and bloggers, including Lisa Congdon, Camilla Engman, Heather Smith Jones, and Amy Karol, just to name a few.

Never Let a Serious Crisis Go to Waste Philip Mirowski 2014-04-15 At the onset of the Great Recession, as house prices sank and joblessness soared, many commentators concluded that the economic convictions behind the disaster would now be consigned to history. Yet in the harsh light of a new day, attacks against government intervention and the global drive for austerity are as strong as ever. *Never Let a Serious Crisis Go to Waste* is the definitive account of the wreckage of what passes for economic thought, and how neoliberal ideas were used to solve the very crisis they had created. Now updated with a new afterword, Philip Mirowski's sharp and witty work provides a roadmap for those looking to escape today's misguided economic dogma.

The Lifebox, the Seashell, and the Soul: What Gnarly Computation Taught Me About Ultimate Reality, The Meaning of Life, And How to Be Happy Rudy Rucker 2016-10-31 A playful and profound survey of the concept of computation across the entire spectrum of human thought-written by a mathematician novelist who spent twenty years as a Silicon Valley computer scientist. The logic is correct, and the conclusions are startling. Simple rules can generate gnarly patterns. Physics obeys laws, but the outcomes aren't predictable. Free will is real. The mind is like a quantum computer. Social strata are skewed by universal scaling laws. And there can never be a simple trick for answering all possible questions about our world's natural processes. We live amid splendor beyond our control.

Contemporary Art and Digital Culture Melissa Gronlund 2016-12-08 Contemporary Art and Digital Culture analyses the impact of the internet and digital technologies upon art today. Art over the last fifteen years has been deeply inflected by the rise of the internet as a mass cultural and socio-political medium, while also responding to urgent economic and political events, from the financial crisis of 2008 to the ongoing conflicts in the Middle East. This book looks at how contemporary art addresses digitality, circulation,

privacy, and globalisation, and suggests how feminism and gender binaries have been shifted by new mediations of identity. It situates current artistic practice both in canonical art history and in technological predecessors such as cybernetics and net.art, and takes stock of how the art-world infrastructure has reacted to the internet's promises of democratisation. An invaluable resource for undergraduate and postgraduate students of contemporary art – especially those studying history of art and art practice and theory – as well as those working in film, media, curation, or art education. Melissa Gronlund is a writer and lecturer on contemporary art, specialising in the moving image. From 2007–2015, she was co-editor of the journal *Afterall*, and her writing has appeared there and in *Artforum*, *e-flux* journal, *frieze*, the *NewYorker.com*, and many other places.

On the Loom: a Modern Weaver S Guide Maryanne Moodie 2016-10 One of the craft worlds hottest trends. This is the only book on weaving for the modern day. Includes 25 beautiful, easy-to-follow step-by-step projects. Internationally recognised Australian author with over 80,000 following on instagram. Maryanne Moodies workshops sell out within hours of release.

100 Pin Loom Squares Florencia Campos Correa 2015-02-24 "Works on the Zoom Loom and other small looms"--Cover.

Machine of Death Ryan North 2010 Presents fantasy stories written by Internet authors that explore how people, cultures, and societies are affected by the predictions of the Machine, an object that provides short yet vague phrases about how a person will die.

Network Drafting Alice Schlein 1994

Infinite Jest David Foster Wallace 2009-04-13 A gargantuan, mind-altering comedy about the Pursuit of Happiness in America Set in an addicts' halfway house and a tennis academy, and featuring the most endearingly screwed-up family to come along in recent fiction, *Infinite Jest* explores essential questions about what entertainment is and why it has come to so dominate our lives; about how our desire for entertainment affects our need to connect with other people; and about what the pleasures we choose say about who we are. Equal parts philosophical quest and screwball comedy, *Infinite Jest* bends every rule of fiction without sacrificing for a moment its own entertainment value. It is an exuberant, uniquely American exploration of the passions that make us human - and one of those rare books that renew the idea of what a novel can do. "The next step in fiction...Edgy, accurate, and darkly witty...Think Beckett, think Pynchon, think Gaddis. Think." --Sven Birkerts, *The Atlantic*

Historical Painting Techniques, Materials, and Studio Practice Arie Wallert 1995-08-24 Bridging the fields of conservation, art history, and museum curating, this volume contains the principal papers from an international symposium titled "Historical Painting Techniques, Materials, and Studio Practice" at the University of Leiden in Amsterdam, Netherlands, from June 26 to 29, 1995. The symposium—designed for art historians, conservators, conservation scientists, and museum curators worldwide—was organized by the Department of Art History at the University of Leiden and the Art History Department of the Central Research Laboratory for Objects of Art and Science in Amsterdam. Twenty-five contributors representing museums and conservation institutions throughout the world provide recent research on historical painting techniques, including wall painting and polychrome sculpture. Topics cover the latest art historical research and scientific analyses of original techniques and materials, as well as historical sources, such as medieval treatises and descriptions of painting techniques in historical literature. Chapters include the painting methods of Rembrandt and Vermeer, Dutch 17th-century landscape painting, wall paintings in English churches, Chinese paintings on paper and canvas, and Tibetan

thangkas. Color plates and black-and-white photographs illustrate works from the Middle Ages to the 20th century.

No Logo Naomi Klein 2000-01-15 An analysis of the invasion of our personal lives by logo-promoting, powerful corporations combines muckraking journalism with contemporary memoir to discuss current consumer culture

The High-Velocity Edge: How Market Leaders Leverage Operational Excellence to Beat the Competition Steven Spear 2010-05-07 Generate Better, Faster Results— Using Less Capital and Fewer Resources! “[The High-Velocity Edge] contains ideas that form the basis for structured continuous learning and improvement in every aspect of our lives. While this book is tailored to business leaders, it should be read by high school seniors, college students, and those already in the workforce. With the broad societal application of these ideas, we can achieve levels of accomplishment not even imagined by most people.” The Honorable Paul H. O’Neill, former CEO and Chairman, Alcoa, and Former Secretary of the Treasury “Some firms outperform competitors in many ways at once—cost, speed, innovation, service. How? Steve Spear opened my eyes to the secret of systemizing innovation: taking it from the occasional, unpredictable ‘stroke of genius’ to something you and your people do month-in, month-out to outdistance rivals.” Scott D. Cook, founder and Chairman of the Executive Committee, Intuit, Inc. “Steven Spear connects a deep study of systems with practical management insights and does it better than any organizational scholar I know. [This] is a profoundly important book that will challenge and inspire executives in all industries to think more clearly about the technical and social foundations of organizational excellence.” Donald M. Berwick, M.D., M.P.P., President and CEO, Institute for Healthcare Improvement About the Book How can some companies perform so well that their industry counterparts are competitors in name only? Although they operate in the same industry, serve the same market, and even use the same suppliers, these extraordinary, high-velocity organizations consistently outperform all the competition—and, more importantly, continually widen their leads. In *The High-Velocity Edge*, the reissued edition of five-time Shingo Prize winner Steven J. Spear’s critically acclaimed book *Chasing the Rabbit*, Spear describes what sets market-dominating companies apart and provides a detailed framework you can leverage to surge to the lead in your own industry. Spear examines the internal operations of dominant organizations across a wide spectrum of industries, from technology to design and from manufacturing to health care. While he investigates several great operational triumphs, like top-tier teaching hospitals’ fantastic improvements in quality of care, Pratt & Whitney’s competitive gains in jet engine design, and the U.S. Navy’s breakthroughs in inventing and applying nuclear propulsion, *The High-Velocity Edge* is not just about the adoration of success. It also takes a critical look at some of the operational missteps that have humbled even the most reputable and respected of companies and organizations. The decades-long prominence of Toyota, for example, is contrasted with the many factors leading to the automaker’s sweeping 2010 product recalls. Taken together, these multiple perspectives and in-depth case studies show how to: Build a system of “dynamic discovery” designed to reveal operational problems and weaknesses as they arise Attack and solve problems when and where they occur, converting weaknesses into strengths Disseminate knowledge gained from solving local problems throughout the company as a whole Create managers invested in developing everyone’s capacity to continually innovate and improve Whatever kind of company you operate— from technology to finance to healthcare— mastery of these four key capabilities will put you on the fast track to operational excellence, where you will generate faster, better results—using less capital and fewer resources. Apply the lessons of Steven J. Spear and gain a high-velocity edge over every competitor in your industry.

The Doors of Eden Adrian Tchaikovsky 2020-08-18 From the Arthur C. Clarke Award-winning Adrian Tchaikovsky, *The Doors of Eden* is an extraordinary feat of the imagination and a page-turning adventure

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about parallel universes and the monsters that they hide. They thought we were safe. They were wrong. Four years ago, two girls went looking for monsters on Bodmin Moor. Only one came back. Lee thought she'd lost Mal, but now she's miraculously returned. But what happened that day on the moors? And where has she been all this time? Mal's reappearance hasn't gone unnoticed by MI5 officers either, and Lee isn't the only one with questions. Julian Sabreur is investigating an attack on top physicist Kay Amal Khan. This leads Julian to clash with agents of an unknown power - and they may or may not be human. His only clue is grainy footage, showing a woman who supposedly died on Bodmin Moor. Dr Khan's research was theoretical; then she found cracks between our world and parallel Earths. Now these cracks are widening, revealing extraordinary creatures. And as the doors crash open, anything could come through. "Tchaikovsky weaves a masterful tale... a suspenseful joyride through the multiverse." (Booklist)

Paratextualizing Games Benjamin Beil 2021-11-30 Gaming no longer only takes place as a >closed interactive experience< in front of TV screens, but also as broadcast on streaming platforms or as cultural events in exhibition centers and e-sport arenas. The popularization of new technologies, forms of expression, and online services has had a considerable influence on the academic and journalistic discourse about games. This anthology examines which paratexts gaming cultures have produced - i.e., in which forms and formats and through which channels we talk (and write) about games - as well as the way in which paratexts influence the development of games. How is knowledge about games generated and shaped today and how do boundaries between (popular) criticism, journalism, and scholarship have started to blur? In short: How does the paratext change the text?

The Disability Studies Reader Lennard J. Davis 2016-10-19 The fifth edition of *The Disability Studies Reader* addresses the post-identity theoretical landscape by emphasizing questions of interdependency and independence, the human-animal relationship, and issues around the construction or materiality of gender, the body, and sexuality. Selections explore the underlying biases of medical and scientific experiments and explode the binary of the sound and the diseased mind. The collection addresses physical disabilities, but as always investigates issues around pain, mental disability, and invisible disabilities as well. Featuring a new generation of scholars who are dealing with the most current issues, the fifth edition continues the Reader's tradition of remaining timely, urgent, and critical.

Weaving A. Ormerod 1995

Pin Loom Weaving Margaret Stump 2014-06-15 Tiny palm-sized pin looms are making a comeback. Here is the perfect book to get started with this intriguing weaving technique. • 40 appealing projects for everyone • As portable as knitting--drop a tiny loom in your bag or keep one in your car • Tips and techniques for blankets, bags, and 3-D creations • Includes directions on how to build your own pin loom

Backpacker 2007-09 Backpacker brings the outdoors straight to the reader's doorstep, inspiring and enabling them to go more places and enjoy nature more often. The authority on active adventure, Backpacker is the world's first GPS-enabled magazine, and the only magazine whose editors personally test the hiking trails, camping gear, and survival tips they publish. Backpacker's Editors' Choice Awards, an industry honor recognizing design, feature and product innovation, has become the gold standard against which all other outdoor-industry awards are measured.

Red Dragon Thomas Harris 2009-01-06 THE NEW YORK TIMES BESTSELLER Feed your fears with the terrifying classic that introduced cannibalistic serial killer Hannibal Lecter. FBI agent Will Graham once risked his sanity to capture Hannibal Lecter, an ingenious killer like no other. Now, he's following the bloodstained pattern of the Tooth Fairy, a madman who's already wiped out two families. To find him,

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Graham has to understand him. To understand him, Graham has only one place left to go: the mind of Dr. Lecter.

Convergence Culture Henry Jenkins 2008-09 “What the future fortunes of [Gramsci’s] writings will be, we cannot know. However, his permanence is already sufficiently sure, and justifies the historical study of his international reception. The present collection of studies is an indispensable foundation for this.”
—Eric Hobsbawm, from the preface Antonio Gramsci is a giant of Marxian thought and one of the world’s greatest cultural critics. Antonio A. Santucci is perhaps the world’s preeminent Gramsci scholar. Monthly Review Press is proud to publish, for the first time in English, Santucci’s masterful intellectual biography of the great Sardinian scholar and revolutionary. Gramscian terms such as “civil society” and “hegemony” are much used in everyday political discourse. Santucci warns us, however, that these words have been appropriated by both radicals and conservatives for contemporary and often self-serving ends that often have nothing to do with Gramsci’s purposes in developing them. Rather what we must do, and what Santucci illustrates time and again in his dissection of Gramsci’s writings, is absorb Gramsci’s methods. These can be summed up as the suspicion of “grand explanatory schemes,” the unity of theory and practice, and a focus on the details of everyday life. With respect to the last of these, Joseph Buttigieg says in his Nota: “Gramsci did not set out to explain historical reality armed with some full-fledged concept, such as hegemony; rather, he examined the minutiae of concrete social, economic, cultural, and political relations as they are lived in by individuals in their specific historical circumstances and, gradually, he acquired an increasingly complex understanding of how hegemony operates in many diverse ways and under many aspects within the capillaries of society.” The rigor of Santucci’s examination of Gramsci’s life and work matches that of the seminal thought of the master himself. Readers will be enlightened and inspired by every page.

Lila Robert Pirsig 2013-11-06 In this bestselling new book, his first in seventeen years, Robert M. Pirsig, author of *Zen and the Art of Motorcycle Maintenance*, takes us on a poignant and passionate journey as mysterious and compelling as his first life-changing work. Instead of a motorcycle, a sailboat carries his philosopher-narrator Phaedrus down the Hudson River as winter closes in. Along the way he picks up a most unlikely traveling companion: a woman named Lila who in her desperate sexuality, hostility, and oncoming madness threatens to disrupt his life. In *Lila* Robert M. Pirsig has crafted a unique work of adventure and ideas that examines the essential issues of the nineties as his previous classic did the seventies.

Looking Closer 5 Michael Bierut 2010-06-29 The final installment in this acclaimed series offers astute and controversial discussions on contemporary graphic design from 2001 to 2005. This collection of essays takes stock of the quality and profundity of graphic design writing published in professional and general interest design magazines, as well as on blogs and Internet journals. Prominent contributors include Milton Glaser, Maud Lavin, Ellen Lupton, Victor Margolin, Mr. Keedy, David Jury, Alice Twemlow, Steven Heller, Jessica Helfand, William Drenttel, Michael Bierut, Michael Dooley, Nick Curry, Emily King, and more. Among the important themes discussed: design as popular culture, design as art, politics, aesthetics, social responsibility, typography, the future of design, and more. Students, graphic designers beginning their careers, and veterans seeking fresh perspective will savor this anthology gathered from some of today’s top graphic design writers and practitioners, as well as commentators from outside the profession. From the series that helped launch the design criticism movement and was the first to anthologize graphic design criticism from key sources, this volume promises to be the most provocative of all! Allworth Press, an imprint of Skyhorse Publishing, publishes a broad range of books on the visual and performing arts, with emphasis on the business of art. Our titles cover subjects such as graphic design, theater, branding, fine art, photography, interior design, writing, acting, film, how to start

careers, business and legal forms, business practices, and more. While we don't aspire to publish a New York Times bestseller or a national bestseller, we are deeply committed to quality books that help creative professionals succeed and thrive. We often publish in areas overlooked by other publishers and welcome the author whose expertise can help our audience of readers.

DIY Woven Art Rachel Denbow 2016-08-31 An alt twist on traditional wall hangings! Get crafty with DIY Woven Art! These 14 fabulous fiber art projects--from colorful pillows and rugs to dramatic wall hangings--will add a pop to any room in your house. No loom? No worries. Rachel Denbow shows you how to fabricate 3 simple, portable looms. DIY Woven Art also includes tips on customizing your designs and choosing the right fibers and embellishments for each project--basically, everything you need to know to create these gorgeous projects from start to finish. Happy weaving!

More Than Peach (Bellen Woodard Original Picture Book) Bellen Woodard 2022-07-26 Penned by the very first Crayon Activist, Bellen Woodard, this picture book will tug at readers' heartstrings and inspire them to make a difference! When Bellen Woodard's classmates referred to "the skin-color" crayon, in a school and classroom she had always loved, she knew just how important it was that everyone understood that "skin can be any number of beautiful colors." This stunning picture book spreads Bellen's message of inclusivity, empowerment, and the importance of inspiring the next generation of leaders. Bellen created the More Than Peach Project and crayons with every single kid in mind to transform the crayon industry and grow the way we see our world. And Bellen has done just that! This moving book includes back matter about becoming a leader and improving your community just like Bellen. Her wisdom and self-confidence are sure to encourage any young reader looking to use their voice to make even great spaces better!

Young House Love Sherry Petersik 2015-07-14 This New York Times bestselling book is filled with hundreds of fun, deceptively simple, budget-friendly ideas for sprucing up your home. With two home renovations under their (tool) belts and millions of hits per month on their blog YoungHouseLove.com, Sherry and John Petersik are home-improvement enthusiasts primed to pass on a slew of projects, tricks, and techniques to do-it-yourselfers of all levels. Packed with 243 tips and ideas—both classic and unexpected—and more than 400 photographs and illustrations, this is a book that readers will return to again and again for the creative projects and easy-to-follow instructions in the relatable voice the Petersiks are known for. Learn to trick out a thrift-store mirror, spice up plain old roller shades, "hack" your Ikea table to create three distinct looks, and so much more.

Grayson Perry: The Vanity of Small Differences Perry Grayson 2014-12-31

The Best Democracy Money Can Buy Greg Palast 2003-02-25 "Palast is astonishing, he gets the real evidence no one else has the guts to dig up." Vincent Bugliosi, author of *None Dare Call it Treason* and *Helter Skelter* Award-winning investigative journalist Greg Palast digs deep to unearth the ugly facts that few reporters working anywhere in the world today have the courage or ability to cover. From East Timor to Waco, he has exposed some of the most egregious cases of political corruption, corporate fraud, and financial manipulation in the US and abroad. His uncanny investigative skills as well as his no-holds-barred style have made him an anathema among magnates on four continents and a living legend among his colleagues and his devoted readership. This exciting collection, now revised and updated, brings together some of Palast's most powerful writing of the past decade. Included here are his celebrated Washington Post exposé on Jeb Bush and Katherine Harris's stealing of the presidential election in Florida, and recent stories on George W. Bush's payoffs to corporate cronies, the payola behind Hillary Clinton, and the faux energy crisis. Also included in this volume are new and previously

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unpublished material, television transcripts, photographs, and letters.

Bearly Hanging On Krystal Shannan 2019-01-15 The best type of romance is the one that's forbidden. Owen's become an outcast for losing his Tribe... and that label is enough to prevent him from claiming his mate under pain of death. Tara won't understand that he's a bear, anyway. She'll be scared. She'll run away. So he keeps his distance...for now... But Tara's being hunted by a group of guys who act more like a pack-- because they are. Wolf shifters are nothing to joke about, and once they attack Owen can't stay away any longer. Owen is large. Untamed. And damn, he's good in bed. The connection they have is deep and undeniable, the lust they have for each other something primal. Yet the wolves are still lurking-- they're out for revenge, and they won't stop until they have Tara. If Owen wants Tara as his mate, he'll have to fight to the death to keep her. A sexy adventure that's got thrills (and wild romps!) around every corner, Bearly Hanging On is the third book in the scintillating Soulmate Shifters in Mystery, Alaska series. If you like paranormal romance featuring protective bear shifters who love pleasuring and defending their women, then what are you waiting for? One-click to start reading this action-packed love story today!

The Big Book of Words You Should Know David Olsen 2008-12-17 Do you know what "quatrefoil" and "impolitic" mean? What about "halcyon" or "narcolepsy"? This book is a handy, easy-to-read reference guide to the proper parlance for any situation. In this book you will find: Words You Absolutely Should Know (covert, exonerate, perimeter); Words You Should Know But Probably Don't (dour, incendiary, scintilla); Words Most People Don't Know (schlimazel, thaumaturgy, epergne); Words You Should Know to Sound Overeducated (ad infinitum, nugatory, garrulity); Words You Probably Shouldn't Know (priapic, damnatory, labia majora); and more. Whether writing an essay, studying for a test, or trying to impress friends, family, and fellow cocktail party guests with their prolixity, you will achieve magniloquence, ebullience, and flights of rhetorical brilliance.

The Art of Being Human Michael Wesch 2018-08-07 Anthropology is the study of all humans in all times in all places. But it is so much more than that. "Anthropology requires strength, valor, and courage," Nancy Scheper-Hughes noted. "Pierre Bourdieu called anthropology a combat sport, an extreme sport as well as a tough and rigorous discipline. ... It teaches students not to be afraid of getting one's hands dirty, to get down in the dirt, and to commit yourself, body and mind. Susan Sontag called anthropology a "heroic" profession." What is the payoff for this heroic journey? You will find ideas that can carry you across rivers of doubt and over mountains of fear to find the the light and life of places forgotten. Real anthropology cannot be contained in a book. You have to go out and feel the world's jagged edges, wipe its dust from your brow, and at times, leave your blood in its soil. In this unique book, Dr. Michael Wesch shares many of his own adventures of being an anthropologist and what the science of human beings can tell us about the art of being human. This special first draft edition is a loose framework for more and more complete future chapters and writings. It serves as a companion to anth101.com, a free and open resource for instructors of cultural anthropology. This 2018 text is a revision of the "first draft edition" from 2017 and includes 7 new chapters.

Please Understand Me David Keirse 1984 Describes sixteen basic personality types, argues that people try to reshape their spouses, children, friends, and coworkers into models of themselves, and discusses different styles of leadership

Big Blues Paul Carroll 1994 Provides the inside story of the rise and fall of IBM, offering a devastating study of corporate bureaucracy, lack of foresight, and decline. Reprint. 75,000 first printing. Tour.

Strategic Latency Unleashed Zachary Davis 2021-01-30 The world is being transformed physically and politically. Technology is the handmaiden of much of this change. But since the current sweep of global change is transforming the face of warfare, Special Operations Forces (SOF) must adapt to these circumstances. Fortunately, adaptation is in the SOF DNA. This book examines the changes affecting SOF and offers possible solutions to the complexities that are challenging many long-held assumptions. The chapters explore what has changed, what stays the same, and what it all means for U.S. SOF. The authors are a mix of leading experts in technology, business, policy, intelligence, and geopolitics, partnered with experienced special operators who either cowrote the chapters or reviewed them to ensure accuracy and relevance for SOF. Our goal is to provide insights into the changes around us and generate ideas about how SOF can adapt and succeed in the emerging operational environment.

The Land Beyond the Sea Sharon Kay Penman 2021-03-02 From the critically acclaimed New York Times bestselling author Sharon Kay Penman comes the story of the reign of King Baldwin IV and the Kingdom of Jerusalem's defense against Saladin's famous army. The Kingdom of Jerusalem, also known as Outremer, is the land far beyond the sea. Baptized in blood when the men of the First Crusade captured Jerusalem from the Saracens in the early twelfth century, the kingdom defined an utterly new world, a land of blazing heat and a medley of cultures, a place where enemies were neighbors and neighbors became enemies. At the helm of this growing kingdom sits young Baldwin IV, an intelligent and courageous boy committed to the welfare and protection of his people. But despite Baldwin's dedication to his land, he is afflicted with leprosy at an early age and the threats against his power and his health nearly outweigh the risk of battle. As political deception scours the halls of the royal court, the Muslim army--led by the first sultan of Egypt and Syria, Saladin--is never far from the kingdom's doorstep, and there are only a handful Baldwin can trust, including the archbishop William of Tyre and Lord Balian d'Ibelin, a charismatic leader who has been one of the few able to maintain the peace. Filled with drama and battle, tragedy and romance, Sharon Kay Penman's latest novel brings a definitive period of history vividly alive with a tale of power and glory that will resonate with readers today.

Games C. Thi Nguyen 2020 Games are a unique art form. They do not just tell stories, nor are they simply conceptual art. They are the art form that works in the medium of agency. Game designers tell us who to be in games and what to care about; they designate the player's in-game abilities and motivations. In other words, designers create alternate agencies, and players submerge themselves in those agencies. Games let us explore alternate forms of agency. The fact that we play games demonstrates something remarkable about the nature of our own agency: we are capable of incredible fluidity with our own motivations and rationality. This volume presents a new theory of games which insists on games' unique value in human life. C. Thi Nguyen argues that games are an integral part of how we become mature, free people. Bridging aesthetics and practical reasoning, he gives an account of the special motivational structure involved in playing games. We can pursue goals, not for their own value, but for the sake of the struggle. Playing games involves a motivational inversion from normal life, and the fact that we can engage in this motivational inversion lets us use games to experience forms of agency we might never have developed on our own. Games, then, are a special medium for communication. They are the technology that allows us to write down and transmit forms of agency. Thus, the body of games forms a "library of agency" which we can use to help develop our freedom and autonomy. Nguyen also presents a new theory of the aesthetics of games. Games sculpt our practical activities, allowing us to experience the beauty of our own actions and reasoning. They are unlike traditional artworks in that they are designed to sculpt activities - and to promote their players' aesthetic appreciation of their own activity.

The Hacker's Dictionary Eric S. Raymond 2017-06-19 This document is a collection of slang terms used

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by various subcultures of computer hackers. Though some technical material is included for background and flavor, it is not a technical dictionary; what we describe here is the language hackers use among themselves for fun, social communication, and technical debate.

Pattern Recognition William Gibson 2004-06-24 *Pattern Recognition* - a pulsating techno-thriller by William Gibson, bestselling author of *Neuromancer* Cayce Pollard has been flown to London. She's a 'coolhunter' - her services for hire to global corporations desperate for certainty in a capricious and uncertain world. Now she's been offered a special project: track down the makers of the addictive online film that's lighting up the 'net. Hunting the source will take her to Tokyo and Moscow and put her in the sights of Japanese computer crazies and Russian Mafia men. She's up against those who want to control the film, to own it - who figure breaking the law is just another business strategy. The kind of people who relish turning the hunter into the hunted . . . William Gibson is a prophet and a satirist, a black comedian and an outstanding architect of cool. Readers of Neal Stephenson, Ray Bradbury and Iain M. Banks will love this book. *Pattern Recognition* is the first novel in the Blue Ant trilogy - read *Spook Country* and *Zero History* for more. 'A big novel, full of bold ideas . . . races along like an expert thriller' GQ 'Dangerously hip. Its dialogue and characterization will amaze you. A wonderfully detailed, reckless journey of espionage and lies' USA Today 'A compelling, humane story with a sympathetic heroine searching for meaning and consolation in a post-everything world' Daily Telegraph *Idoru* is a gripping techno-thriller by William Gibson, bestselling author of *Neuromancer* 'Fast, witty and cleverly politicized' Guardian

The Innovators Walter Isaacson 2015-10-06 "Following his blockbuster biography of Steve Jobs, *The Innovators* is Walter Isaacson's revealing story of the people who created the computer and the Internet. It is destined to be the standard history of the digital revolution and an indispensable guide to how innovation really happens. What were the talents that allowed certain inventors and entrepreneurs to turn their visionary ideas into disruptive realities? What led to their creative leaps? Why did some succeed and others fail? In his masterly saga, Isaacson begins with Ada Lovelace, Lord Byron's daughter, who pioneered computer programming in the 1840s. He explores the fascinating personalities that created our current digital revolution, such as Vannevar Bush, Alan Turing, John von Neumann, J.C.R. Licklider, Doug Engelbart, Robert Noyce, Bill Gates, Steve Wozniak, Steve Jobs, Tim Berners-Lee, and Larry Page. This is the story of how their minds worked and what made them so inventive. It's also a narrative of how their ability to collaborate and master the art of teamwork made them even more creative. For an era that seeks to foster innovation, creativity, and teamwork, *The Innovators* shows how they happen"--

The Fashion Design Reference & Specification Book Jay Calderin 2013-07-01 An essential primer for students and first-stop reference for professionals, *The Fashion Design Reference & Specification Book* takes the fashion designer through the entire design process, from conceiving a garment to marketing it. This valuable handbook contains the information and ideas essential to planning and executing fashion projects of every scale and distills them in an easy-to-use format that is compact enough to slip into a tote. Linking six central phases in the cycle of fashion—research, editing, design, construction, connection, and evolution—*The Fashion Design Reference & Specification Book* helps designers develop effective strategies for building a cohesive collection and communicating their vision. The Reference & Specification Book series from Rockport Publishers offers students and practicing professionals in a range of creative industries must-have information in their area of specialty in an up-to-date, concise handbook.

Weaving Within Reach Anne Weil 2018-08-21 Modern weaving projects like you've never seen—within easy reach of anyone. Weaving is a satisfying hobby for making home or clothing accessories that look

plucked from your favorite stores. Here are Pinterest-worthy projects for creating earrings, clutches, pillows, wall hangings, and more, all organized by skill level. From complete beginner to intermediate, *Weaving Within Reach* allows you to craft at your comfort level, even if you don't yet know the difference between the warp and the weft. Lacking a loom? Most of the materials can be woven on found objects—such as an embroidery hoop or cardboard box—or achieved with a simple over-under pattern using no loom at all. As you progress, there are plenty of exciting designs for a frame loom to keep you inspired. With a detailed introduction, stunning lifestyle and step-by-step photographs, and a helpful resource section, *Weaving Within Reach* unravels the possibilities of the beautiful things you can make with your hands.