

Xml Pocket Reference Extensible Markup Language P

Eventually, you will utterly discover a supplementary experience and execution by spending more cash. nevertheless when? pull off you believe that you require to get those all needs in the same way as having significantly cash? Why dont you try to acquire something basic in the beginning? Thats something that will lead you to comprehend even more concerning the globe, experience, some places, similar to history, amusement, and a lot more?

It is your unquestionably own period to pretend reviewing habit. accompanied by guides you could enjoy now is **xml pocket reference extensible markup language p** below.

A Medical Informatics Odyssey Suzanne Bakken 2001 AMIA 2001: Medical Medical Informatics Odyssey provides a venue to learn the past and to envision the future role of medical informatics innovations in the discovery, creation, and application of biomedical knowledge; the delivery of health care in a wide variety of settings; and the health of the public. In addition, a panel examines the 20-year history of nursing at the Symposium. A second special track on Patient Safety, partially supported by funding from the Agency for Healthcare Research and Quality, is specifically designed to highlight the Symposium content focused on system strategies to reduce medical errors and improve patient safety.

Information on Demand 2006-11-01

Web Design in a Nutshell Jennifer Niederst 2001 Details a variety of front-end technologies and techniques and reviews Web design fundamentals while explaining how to work with HTML, graphics, and multimedia and interactive applications.

HTML and XHTML Pocket Reference Jennifer Niederst Robbins 2006-05-08 After years of using spacer GIFs, layers of nested tables, and other improvised solutions for building your web sites, getting used to the more stringent "standards-compliant" design that is de rigueur among professionals today can be intimidating. With standards-driven design, keeping style separate from content is not just a possibility but a reality. You no longer use HTML and XHTML as design tools, but strictly as ways to define the meaning and structure of web content. And Cascading Style Sheets (CSS) are no longer just something interesting to tinker with, but a reliable method for handling all matters of presentation, from fonts and colors to page layout. When you follow the standards, both the site's design and underlying code are much cleaner. But how do you keep all those HTML and XHTML tags and CSS values straight? Jennifer Niederst-Robbins, the author of our definitive guide on standards-compliant design, *Web Design in a Nutshell*, offers you the perfect little guide when you need answers immediately: *HTML and XHTML Pocket Reference*. This revised and updated new edition takes the top 20% of vital reference information from her *Nutshell* book, augments it judiciously, cross-references everything, and organizes it according to the most common needs of web developers. The result is a handy book that offers the bare essentials on web standards in a small,

concise format that you can use carry anywhere for quick reference. This guide will literally fit into your back pocket. Inside HTML and XHTML Pocket Reference, you'll find instantly accessible alphabetical listings of every element and attribute in the HTML 4.01 and XHTML 1.0 Recommendations. This is an indispensable reference for any serious web designer, author, or programmer who needs a fast on-the-job resource when working with established web standards.

Web Design in a Nutshell Jennifer Niederst Robbins 2006-02-21 Details a variety of front-end technologies and techniques and reviews Web design fundamentals while explaining how to work with HTML, graphics, and multimedia and interactive applications.

Pocket Reference 2011

HTML5 and CSS: Complete Denise M. Woods 2012-12-04 Introduce your students to a new generation of Shelly Cashman Series books! For the past three decades, the Shelly Cashman Series has effectively introduced computer skills to millions of students. With HTML5 and CSS Introductory, we're continuing our history of innovation by enhancing our proven pedagogy to reflect the learning styles of today's students. Within this text you will find features that are specifically designed to engage students, improve retention, and prepare them for future success. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

XSLT 1.0 Pocket Reference Evan Lenz 2005-08-12 XSLT is an essential tool for converting XML into other kinds of documents: HTML, PDF file, and many others. It's a critical technology for XML-based platforms such as Microsoft .NET, Sun Microsystems' Sun One, as well as for most web browsers and authoring tools. As useful as XSLT is, however, most people have a difficult time getting used to its peculiar characteristics. The ability to use advanced techniques depends on a clear and exact understanding of how XSLT templates work and interact. The XSLT 1.0 Pocket Reference from O'Reilly wants to make sure you achieve that level of understanding. With its concise approach, this handy pocket guide quickly gets you up to speed on XSLT 1.0 so you can convert XML like a seasoned pro. In addition to covering the basics of stylesheet structure, it also explains how to: use template rules create a result tree apply conditional processing transform multiple source documents employ number formatting Thanks to their convenient, quick-reference format, O'Reilly's Pocket References spare you from having to hunt through larger books for answers. They deliver just what you need to get the job done in a timely fashion. And the XSLT 1.0 Pocket Reference is no different--it's the ideal companion to have at your desk when you need an answer fast.

The Editor's Companion Janet Mackenzie 2011-06-27 As the knowledge economy takes shape, editors face many challenges. Technology is transforming publishing, text is losing out to graphics, and writing is distorted by cliché, hype and spin. More than ever, editors are needed to add value to information and to rescue readers from boredom and confusion. The Editor's Companion explains the traditional skills of editing for publication and how to adapt them for digital production. It describes the editorial tasks for print and screen publications, from fantasy novels and academic texts to web pages and government documents. It is an essential tool for professional editors, as well as media and publications officers, self-publishers and writers editing their own work. This revised edition features extended coverage of on-screen editing,

single-source publishing and digital rights, a comprehensive glossary of editing terms and a companion website developed especially for students that includes editing exercises, expert 'tips' and essential weblinks.

Sams Teach Yourself JavaScript in 24 Hours Michael Moncur 2006-06-21 JavaScript is one of the easiest, most straightforward ways to enhance a website with interactivity. *Sams Teach Yourself JavaScript in 24 Hours, 4th Edition* serves as an easy-to-understand tutorial on both scripting basics and JavaScript itself. The book is written in a clear and personable style with an extensive use of practical, complete examples. It also includes material on the latest developments in JavaScript and web scripting. You will learn how to use JavaScript to enhance web pages with interactive forms, objects, and cookies, as well as how to use JavaScript to work with games, animation, and multimedia.

IBM DB2 9 New Features Paul Zikopoulos 2007-03-05 Design and deploy integrated enterprise-class business solutions Enhance productivity, profitability, and efficiency using IBM DB2 9 and the detailed information in this comprehensive resource. Written by experienced IBM data server professionals, *IBM DB2 9 New Features* covers the technical details of the major new aspects of DB2 9 alongside real-world business uses, syntax examples, and insider tips. Learn how to manipulate and manage XML data using pureXML, automate maintenance tasks, and seamlessly integrate Java, PHP, and Perl scripts. Plus, you'll get vital coverage of the brand-new DB2 Developer Workbench, enhanced .NET developer support, Ruby on Rails, and database security. Learn about all the auto-configuration features that make getting DB2 up and running faster than ever before Define, share, and validate data using XML and the unique pureXML DB2 Hybrid Storage Engine Improve runtime performance and optimize storage with the new DB2 Compression Technology Automatically handle DB2 memory allocation using the Self Tuning Memory Manager Use Automatic Storage, Autonomic Computing, and a host of other autonomic features that make managing DB2 a snap Create dynamic data server blueprints with Rational Data Architect version 6.1 Incorporate Java applications using the IBM WebSphere Application Server and DB2 data server Develop open-source scripts using PHP, Perl, Toad, and Ruby on Rails Utilize the DB2 Developer Workbench or exploit the enhanced .NET developer support Deploy the latest DB2 security and high availability features

HTML5 Pocket Reference Jennifer Robbins 2013-07-19 Annotation Need help finding the right HTML5 element or attribute for your web page or application? *HTML5 Pocket Reference* is the classic reference that web designers and developers have been keeping close at hand for more than thirteen years. This fifth edition has been updated to reflect the current state of HTML5, including the HTML5 Candidate Recommendation, the emerging HTML5.1 Working Draft, and the living WHATWG standard. Features include: An alphabetical listing of every element and attribute in HTML5, HTML5.1, and the WHATWG living standard Descriptions, markup examples, content categories, content models, and start- and end-tag requirements for every element At-a-glance notes indicating the differences between the HTML5 specifications and HTML 4.01 Useful charts of special characters An overview of HTML5 APIs If you're an experienced web designer or developer who needs a quick resource for working with established web standards, this handy book is indispensable.

Foundation PHP for Dreamweaver 8 David Powers 2006-11-09 * The book supports the new version of Dreamweaver, a huge potential market! * This book is fairly unique within that market - a book purely focused on PHP web development with Dreamweaver that teaches professional techniques, and doesn't treat readers

like idiots (it isn't aimed at the "dummies" audience.) * Dreamweaver has over 3 million users worldwide.

XML Schema Eric van der Vlist 2002-06-25 If you need to create or use formal descriptions of XML vocabularies, the W3C's XML Schema offers a powerful set of tools for defining acceptable document structures and content. An alternative to DTDs as the way to describe and validate data in an XML environment, XML Schema enables developers to create precise descriptions with a richer set of datatypes such as booleans, numbers, currencies, dates and times that are essential for today's applications. Schemas are powerful, but that power comes with substantial complexity. This concise book explains the ins and outs of XML Schema, including design choices, best practices, and limitations. Particularly valuable are discussions of how the type structures fit with existing database and object-oriented program contexts. With XML Schema, you can define acceptable content models and annotate those models with additional type information, making them more readily bound to programs and objects. Schemas combine the easy interchange of text-based XML with the more stringent requirements of data exchange, and make it easier to validate documents based on namespaces. You'll find plenty of examples in this book that demonstrate the details necessary for precise vocabulary definitions. Topics include: Foundations of XML Schema syntax Flat, "russian-doll", and other schema approaches Working with simple and complex types in a variety of contexts The built-in datatypes provided by XML Schema Using facets to extend datatypes, including regular expression-based patterns Using keys and uniqueness rules to limit how and where information may appear Creating extensible schemas and managing extensibility Documenting schemas and extending XML Schema capabilities through annotations In addition to the explanatory content, XML Schema provides a complete reference to all parts of both the XML Schema Structures and XML Schema Datatypes specifications, as well as a glossary. Appendices explore the relationships between XML Schema and other tools for describing document structures, including DTDs, RELAX NG, and Schematron, as well as work in progress at the W3C to more tightly integrate XML Schema with existing specifications. No matter how you intend to use XML Schema - for data structures or document structures, for standalone documents or part of SOAP transactions, for documentation, validation, or data binding - all the foundations you need are outlined in XML Schema.

J2EE James Edward Keogh 2002 Get comprehensive coverage of J2EE in this all-inclusive resource. Organized by component type, this is the most complete guide on the market and addresses J2EE's massive collection of APIs. Fully up-to-date and containing J2EE best practices -- plus coverage of Java databases, Java interconnectivity, and Web services, this is ideal for every developer working with J2EE.

Java 7 Pocket Guide Robert Liguori 2013-07-09 When you need quick answers for developing or debugging Java programs, this pocket guide provides a handy reference to the standard features of the Java programming language and its platform. You'll find helpful programming examples, tables, figures, and lists, as well as supplemental information about topics including the Java Scripting API, third-party tools, and the basics of the Unified Modeling Language (UML). Updated for new features through Java SE 7, this little book is an ideal companion, whether you're in the office, in the lab, or on the road. Quickly find Java language details, such as naming conventions, fundamental types, and object-oriented programming elements Get details on the Java SE 7 platform, including development basics, memory management, concurrency, and generics

Browse through basic information on NIO 2.0, the G1 Garbage Collector, and Project Coin (JSR-334) features Get supplemental references to development, CM, and test tools; libraries; IDEs; and Java-related scripting languages Find information to help you prepare for the Oracle Certified Associate Java SE 7 Programmer I exam

HTML5 and CSS: Introductory Denise M. Woods 2012-12-04 Introduce your students to a new generation of Shelly Cashman Series books! For the past three decades, the Shelly Cashman Series has effectively introduced computer skills to millions of students. With HTML5 and CSS Introductory, we're continuing our history of innovation by enhancing our proven pedagogy to reflect the learning styles of today's students. Within this text you will find features that are specifically designed to engage students, improve retention, and prepare them for future success. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The Definitive Guide to the .NET Compact Framework Dan Fergus 2008-01-01 With this one book, developers can cover the complete mobile development process, from conception through development and onto deployment.

XML Pocket Reference Robert Eckstein 2001 The XML Pocket Reference, 2nd Edition, is both a handy introduction to XML terminology and syntax, and a quick reference to XML instructions, attributes, entities, and datatypes. The new edition introduces information on XSLT (Extensible Stylesheet Language Transformations) and Xpath.

HTML5 Pocket Reference Jennifer Niederst Robbins 2013-07-19 Need help finding the right HTML5 element or attribute for your web page or application? HTML5 Pocket Reference is the classic reference that web designers and developers have been keeping close at hand for more than thirteen years. This fifth edition has been updated to reflect the current state of HTML5, including the HTML5 Candidate Recommendation, the emerging HTML5.1 Working Draft, and the living WHATWG standard. Features include: An alphabetical listing of every element and attribute in HTML5, HTML5.1, and the WHATWG living standard Descriptions, markup examples, content categories, content models, and start-and-end-tag requirements for every element At-a-glance notes indicating the differences between the HTML5 specifications and HTML 4.01 Useful charts of special characters An overview of HTML5 APIs If you're an experienced web designer or developer who needs a quick resource for working with established web standards, this handy book is indispensable.

The Essential Guide to Dreamweaver CS4 with CSS, Ajax, and PHP David Powers 2009-02-18 Dreamweaver CS4 is a massive step forward in terms of integration with the rest of the CS4 suite (Flash, Fireworks, Photoshop, etc.), and also includes whole host of exciting features of its own. The Essential Guide to Dreamweaver CS4 with CSS, Ajax, and PHP concentrates on getting the most out of Dreamweaver CS4, rather than going into every menu item and toolbar icon. The emphasis is on developing websites compliant with the latest web standards, using CSS, JavaScript libraries (with particular emphasis on Spry, Adobe's implementation of Ajax), and PHP. The book covers all aspects of the new user interface, including workspace layouts, iconic panels, the related documents feature, Live View, Code Navigator, and Live Code. It also shows how to use the improved CSS editing features, and JavaScript code introspection. There is also coverage of other new features, such as version control through Subversion

integration, and the improved support for Photoshop integration through the use of Smart Objects. Takes you through your development environment set up Covers everything you need to create both standards compliant web sites, and dynamic web applications Teaches real world techniques using a series of step by step tutorials

American Book Publishing Record Cumulative 2000 R R Bowker Publishing 2001-03

The Essential Guide to Dreamweaver CS3 with CSS, Ajax, and PHP David Powers 2007-10-20 Dreamweaver is a huge selling product with over 3 million users worldwide, and the new version, Dreamweaver CS3, promises to be just as popular, with new features such as Ajax support. The book is written by best selling Dreamweaver author David Powers. He presents a strictly practical, real world series of tutorials to teach aspiring and existing Dreamweaver users how to do everything they could possibly want to do in terms of CSS, PHP (bar far the most popular server-side language Dreamweaver supports, and the only one that is really used a great deal,) and Ajax web sites, from beginner to advanced topics.

A Pocket Guide to Hci and Ux Design Dr. Anirban Chowdhury 2022-10-23 Currently, the Human Computer Interaction (HCI) and User Experience (UX) design is a hot topic to nurture and practice in various industry as related knowledge is very relevant to create best quality consumer experiences and thus increases the chance of product/service/software acceptance in the market. This book provides concise information on HCI and UX Design. A practice-oriented contents are presented inside this book in these fields of study. This book covers principles of interaction design, Information Design, System design, user interface (UI) design, human factors engineering, essential UX process & methods, usability engineering etc. and fundamentals of UI prototyping is also covered in this book. Strategies to design interfaces for augmented reality (AR), virtual reality (VR), extended reality (ER), AI based Virtual Agents and Chatbots are also elaborated in this book. This book is also serving as a guide for design ethics and intellectual property rights (IPR). It is worth to have this book by the UX & UI design Practionars, and Aspirants of HCI and UX Design, to gain the knowledge in these domains very quickly. The UX design students and the students of Computer Science & Engineering can also refer this book as a tutorial for their curriculum.

ZUM '98: The Z Formal Specification Notation Jonathan P. Bowen 2011-04-06 1 In a number of recent presentations - most notably at FME'96 -oneofthe foremost scientists in the ?eld of formal methods, C.A.R. Hoare,has highlighted the fact that formal methods are not the only technique for producing reliable software. This seems to have caused some controversy,not least amongst formal methods practitioners. How can one of the founding fathers of formal methods seemingly denounce the ?eld of research after over a quarter of a century of support? This is a question that has been posed recently by some formal methods skeptics. However, Prof. Hoare has not abandoned formal methods. He is reiterating, 2 albeitmoreradically,his1987view thatmorethanonetoolandnotationwillbe requiredinthepractical,industrialdevelopmentoflarge-scalecomplexcomputer systems; and not all of these tools and notations will be, or even need be, formal in nature. Formalmethods arenotasolution,butratheroneofaselectionoftechniques that have proven to be useful in the development of reliable complex systems, and to result in hardware and software systems that can be produced on-time and within a budget,

while satisfying the stated requirements. After almost three decades, the time has come to view formal methods in the context of overall industrial-scale system development, and their relationship to other techniques and methods. We should no longer consider the issue of whether we are "pro-formal" or "anti-formal", but rather the degree of formality (if any) that we need to support in system development. This is a goal of ZUM'98, the 11th International Conference of Z Users, held for the first time within continental Europe in the city of Berlin, Germany.

Assistive Technologies: Concepts, Methodologies, Tools, and Applications

Management Association, Information Resources 2013-08-31 Individuals with disabilities often have difficulty accomplishing tasks, living independently, and utilizing information technologies; simple aspects of daily life taken for granted by non-disabled individuals. Assistive Technologies: Concepts, Methodologies, Tools, and Applications presents a comprehensive collection of research, developments, and knowledge on technologies that enable disabled individuals to function effectively and accomplish otherwise impossible tasks. These volumes serve as a crucial reference source for experts in fields as diverse as healthcare, information science, education, engineering, and human-computer interaction, with applications bridging multiple disciplines.

Creating a Winning Online Exhibition Martin R. Kalfatovic 2002 Table of Contents; Illustrations; Foreword by S. Diane Shaw; Acknowledgments; Introduction; 1 Online Exhibitions versus Digital Collections; 2 The Idea; 3 Executing the Exhibition Idea; 4 The Staff; 5 Technical Issues: Digitizing; 6 Technical Issues: Markup Languages; 7 Technical Issues: Programming, Scripting, Databases, and Accessibility; 8 Design; 9 Online Exhibitions: Case Studies and Awards; 10 Conclusion: Online with the Show!; Appendixes; A Sample Online Exhibition Proposal; B Sample Exhibition Script; C Guidelines for Reproducing Works from Exhibition Websites; D Suggested Database Structure for Online Exhibitions; E Timeline for Contracted Online Exhibitions; F Dublin Core Metadata of an Online Exhibition; G The Katharine Kyes Leab and Daniel J. Leab American Book Prices Current Exhibition Awards; H Bibliography of Exhibitions (Gallery and Virtual);

Essential XML Quick Reference Aaron Skonnard 2002 A guide to mainstream XML technologies covers XML 1.0, namespaces, DTD, XPath, XPointer, Xinclude, XML Base, Xslt, SAX, DOM, XML Schema Datatypes, XML Schema Structures, and SOAP.

The Buildmeister's Guide Kevin A. Lee 2006-10-01 How to design and implement the right software build and release process for your environment. The Buildmeister's Guide researches and documents the build process in detail. Its aim is to increase awareness of the build process and to raise the level and quality of discussion that occurs around it. The book looks at how the build process affects and is affected by different software development languages and methods, and what intrinsic value a "well defined" build process can bring to an organization. It defines the set of skills and capabilities that implementers of the build process should possess, and also a framework for a generic best practice build process with tips and guidelines on how to implement it. Whether you are a software developer, manager or integrator, this book will help you understand the importance of the build process to your organization and what role you will need to play in it.

XML Pocket Reference Simon St. Laurent 2005-08-08 XML, the Extensible Markup Language, is everywhere: the syntax of choice for newly designed document

formats across almost all computer applications. Now used daily by developers, XML is living up to its reputation as one of the most important developments in document interchange in the history of computing. A perennial bestseller, the handy XML Pocket Reference from O'Reilly has been revised once again to give you quick access to the latest goods. In addition to its comprehensive look at XML, this third edition has been updated with new material on Namespaces and XML Schema--considered among the most important elements in current XML use--along with RELAX NG and Schematron, additional powerful tools for describing XML document structures. Like other titles in O'Reilly's Pocket Reference series, the XML Pocket Reference, 3rd Edition features a well-organized format that gets right to the point. As a result, it's already won over the allegiance of developers everywhere. If you need XML answers quick and on the fly, this compact book is most definitely the book for you.

The XML Companion Neil Bradley 2000 We'll be partnering in this important new venture with DevelopMentor, a leading resource for developer information and education. DevelopMentor boasts a prestigious technical staff that includes some of the world's best-known developers and computer science professionals. DevelopMentor co-founder and best-selling Addison-Wesley author Don Box will serve as the DM Series Editor.

Data Networks, IP and the Internet Martin P. Clark 2003-05-07 Data Networking is a capability that allows users to combine separate data bases, telecommunication systems, and specialised computer operations into a single integrated system, so that data communication can be handled as easily as voice messages. Data communications is the problem of getting information from one place to another reliably (secure both from channel disruptions and deliberate interference) while conforming to user requirements. IP (Internet protocol) is the central pillar of the Internet and was designed primarily for internetworking as being a simple protocol almost any network could carry. The business world appears to increasingly revolve around data communications and the Internet and all modern data networks are based around either the Internet or at least around IP (Internet Protocol)-based networks. However, many people still remain baffled by multiprotocol networks - how do all the protocols fit together? How do I build a network? What sort of problems should I expect? This volume is intended not only for network designers and practitioners, who for too long have been baffled by the complex jargon of data networks, but also for the newcomer - eager to put the plethora of "protocols" into context. After the initial boom the rate of IP development is now beginning to stabilise, making a standard textbook and reference book worthwhile with a longer shelf life. Highly illustrated and written in an accessible style this book is intended to provide a complete foundation textbook and reference of modern IP-based data networking - avoiding explanation of defunct principles that litter other books. Network/IP engineers, Network operators, engineering managers and senior undergraduate students will all find this invaluable.

HTML5 and CSS: Comprehensive Denise M. Woods 2012-06-06 Introduce your students to a new generation of Shelly Cashman Series books! For the past three decades, the Shelly Cashman Series has effectively introduced computer skills to millions of students. With HTML5 and CSS Comprehensive, we're continuing our history of innovation by enhancing our proven pedagogy to reflect the learning styles of today's students. Within this text you will find features that are specifically designed to engage students, improve retention, and prepare them for future success. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook

version.

Learning XML Erik T. Ray 2003-09-22 This second edition of the bestselling Learning XML provides web developers with a concise but grounded understanding of XML (the Extensible Markup Language) and its potential-- not just a whirlwind tour of XML. The author explains the important and relevant XML technologies and their capabilities clearly and succinctly with plenty of real-life projects and useful examples. He outlines the elements of markup-- demystifying concepts such as attributes, entities, and namespaces--and provides enough depth and examples to get started. Learning XML is a reliable source for anyone who needs to know XML, but doesn't want to waste time wading through hundreds of web sites or 800 pages of bloated text. For writers producing XML documents, this book clarifies files and the process of creating them with the appropriate structure and format. Designers will learn what parts of XML are most helpful to their team and will get started on creating Document Type Definitions. For programmers, the book makes syntax and structures clear. Learning XML also discusses the stylesheets needed for viewing documents in the next generation of browsers, databases, and other devices. Learning XML illustrates the core XML concepts and language syntax, in addition to important related tools such as the CSS and XSL styling languages and the XLink and XPointer specifications for creating rich link structures. It includes information about three schema languages for validation: W3C Schema, Schematron, and RELAX-NG, which are gaining widespread support from people who need to validate documents but aren't satisfied with DTDs. Also new in this edition is a chapter on XSL-FO, a powerful formatting language for XML. If you need to wade through the acronym soup of XML and start to really use this powerful tool, Learning XML, will give you the roadmap you need.

American Reference Books Annual: 2019 Edition Juneal M. Chenoweth 2019-06-24 Read professional, fair reviews by practicing academic, public, and school librarians and subject-area specialists that will enable you to make the best choices from among the latest reference resources. • Provides reviews of print and electronic resources, showcasing a wide spectrum for users to consider • Presents unbiased evaluations that allow users to make their own decisions on the suitability of a given resource for their patrons' needs • Gives users access to reviews containing critical, relevant, and timely information from librarians and subject-area specialists

The Internet Encyclopedia, Volume 3 (P - Z) Hossein Bidgoli 2004-04-12 The Internet Encyclopedia in a 3-volume reference work on the internet as a business tool, IT platform, and communications and commerce medium.

HTML & XHTML Pocket Reference Jennifer Robbins 2009-12-24 After years of using spacer GIFs, layers of nested tables, and other improvised solutions for building your web sites, getting used to the more stringent standards-compliant design can be intimidating. HTML and XHTML Pocket Reference is the perfect little book when you need answers immediately. Jennifer Niederst-Robbins, author Web Design in a Nutshell, has revised and updated the fourth edition of this pocket guide by taking the top 20% of vital reference information from her Nutshell book, augmenting it judiciously, cross-referencing everything, and organizing it according to the most common needs of web developers. The result is a handy book that offers the bare essentials on web standards in a small, concise format that you can use carry anywhere for quick reference. HTML and XHTML Pocket Reference features easy-to-find listings of every HTML and XHTML tag, and every Cascading Style Sheet value. It's an indispensable reference for

any serious web designer, author, or programmer who needs a fast on-the-job resource when working with established web standards.

CIW Site and E-Commerce Design Study Guide Jeffrey S. Brown 2006-02-20 Here's the book you need to prepare for Exam 1D0-420, CIW Site Designer and Exam 1D0-425, CIW E-Commerce Designer. This Study Guide provides: In-depth coverage of official exam objectives Practical information on web site and e-commerce design Hundreds of challenging review questions, in the book and on the CD Leading-edge exam preparation software, including a testing engine and electronic flashcards Authoritative coverage of all exam topics, including: Implementing design concepts, vision statements, Web strategy and tactics Enhancing web site usability with tables, frames, and Cascading Style Sheets (CSS) Using client-side and server-side programming Implementing marketing in e-commerce site development Developing and hosting an e-commerce site using outsourcing services Configuring Web server software for an e-commerce site Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

The Metadata Manual Rebecca Lubas 2013-07-31 Cultural heritage professionals have high levels of training in metadata. However, the institutions in which they practice often depend on support staff, volunteers, and students in order to function. With limited time and funding for training in metadata creation for digital collections, there are often many questions about metadata without a reliable, direct source for answers. The Metadata Manual provides such a resource, answering basic metadata questions that may appear, and exploring metadata from a beginner's perspective. This title covers metadata basics, XML basics, Dublin Core, VRA Core, and CDWA schemes and provides exercise in the creation of metadata. Finally, the book gives an overview of metadata, including mapping and sharing. Outlines the most popular metadata schema written by practicing metadata librarians Focuses on what you "need to know Does not require coding experience to use and understand

ZUM ... the Z Formal Specification Notation 1998